

Force-Direction Discrimination – Effect of the Congruency of Visual Information

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1. Motivation

- Threshold measurements for displacement, force, stiffness/compliance and viscosity are well documented in the literature, but force-direction discrimination thresholds do not exist.
- Force-direction discrimination thresholds are needed for designing haptic rendering algorithms, especially when sensor/actuator configurations are asymmetric.
- Understanding how visual information influences our perception of force-direction can improve multimodal perceptualization systems.

2. Experiment Design

- 20 participants
- Each participant was tested with 1 of the 5 reference force (F_{ref}) directions (Fig.1)
- Each participant was tested in 3 conditions: haptics only (H), haptics with congruent vision (HVcong), and haptics with incongruent vision (HVincong)
 - Haptic force stimuli were delivered to participants' index finger by a PHANToM device (hand motion restricted by resting on a ball; Fig.2)
 - Visual stimuli consisted of blue arrows shooting out from the center of a white cube displayed on a computer monitor (Fig.2)
- Force magnitude was ramped up and down to avoid device instability (Fig.3)
- 3-interval 1-up 3-down adaptive procedure
- Independent variable α is the angle between F_{ref} and the test force direction (Fig.4)
- The participants' task was to indicate the odd *haptic* test force from amongst three forces (F_{ref} twice, test force once, in randomized order) presented in each trial (Fig.5)
- Training effect was eliminated by interleaving the three test conditions

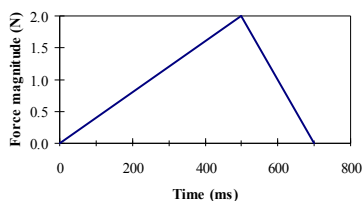


Fig.3: Force magnitude profile

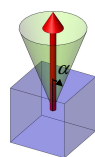


Fig.4: Independent variable α

3. Results & Conclusions

Table 1. Estimated discrimination threshold α (in °) and its standard error (in parenthesis)

F_{ref} direction	Condition		
	HVcong	H	HVincong
Up	12.7 (0.8)	28.4 (1.2)	26.8 (1.8)
Right	11.9 (3.1)	23.4 (2.1)	26.0 (1.2)
Left	19.5 (9.2)	20.0 (1.2)	27.2 (3.8)
Diagonal right	21.9 (5.2)	21.0 (3.1)	35.3 (7.3)
Diagonal left	26.0 (3.3)	35.5 (4.8)	44.3 (8.0)
Mean	18.4 (2.4)	25.6 (1.7)	31.9 (2.6)

- Average force-direction discrimination threshold was 18.4° (HVcong), 25.6° (H), and 31.9° (HVincong)
- Significant main effect of Condition, with congruent visual information (HVcong) resulting in *lower* threshold than haptic alone (H) or incongruent visual information (HVincong)
- Therefore, vision influences the perception of haptic force direction
- Thresholds did not depend on F_{ref} direction



Fig.2: Experimental setup

	HVcong			H			HVincong		
	1	2	3*	1	2	3*	1	2	3*
What participant felt	↑	↑	↗	↑	↑	↗	↑	↑	↗
What participant saw	↑	↑	↗				↑	↗	↑

Fig 5: Illustration of a sample trial in each of the 3 conditions (where test force direction occurred in interval 3; indicated by*)