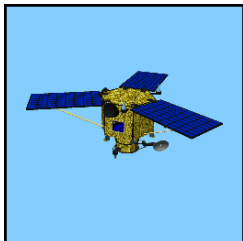


# Perspective Geometry

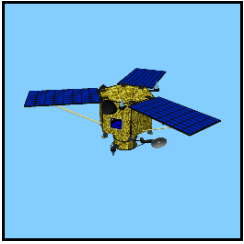


- Parallel lines (in object space) converge to a *vanishing point* in the perspective image
- The vanishing points for all horizontal lines are on the horizon
- There is a common vanishing point for all vertical lines
- If the image plane is parallel to any set of parallel lines, then they will appear parallel in the perspective image (i.e. the vanishing point is at infinity)

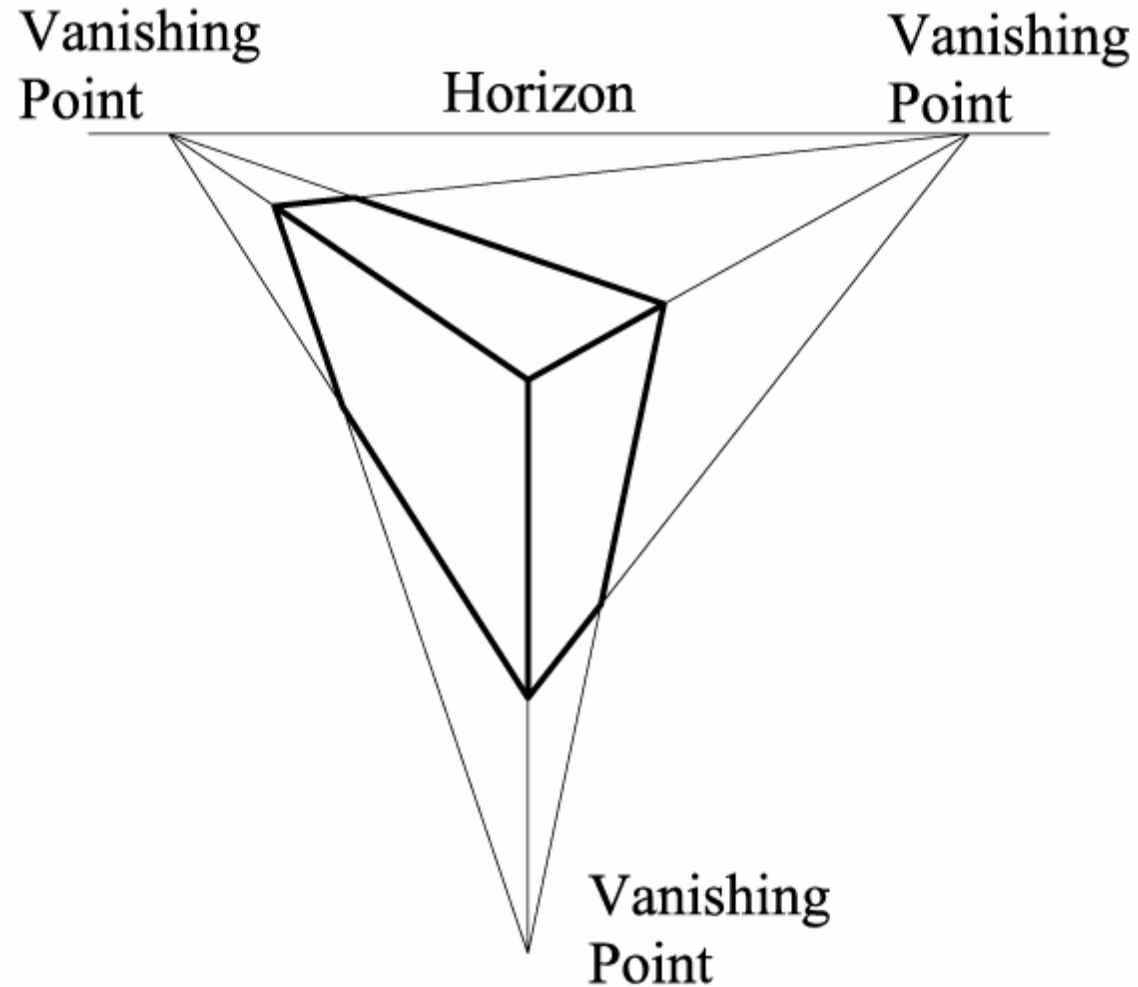


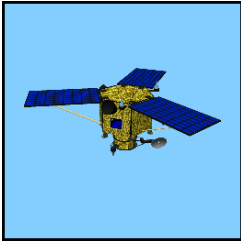
# Parallel Object Lines Converge to *Vanishing Point* in the image



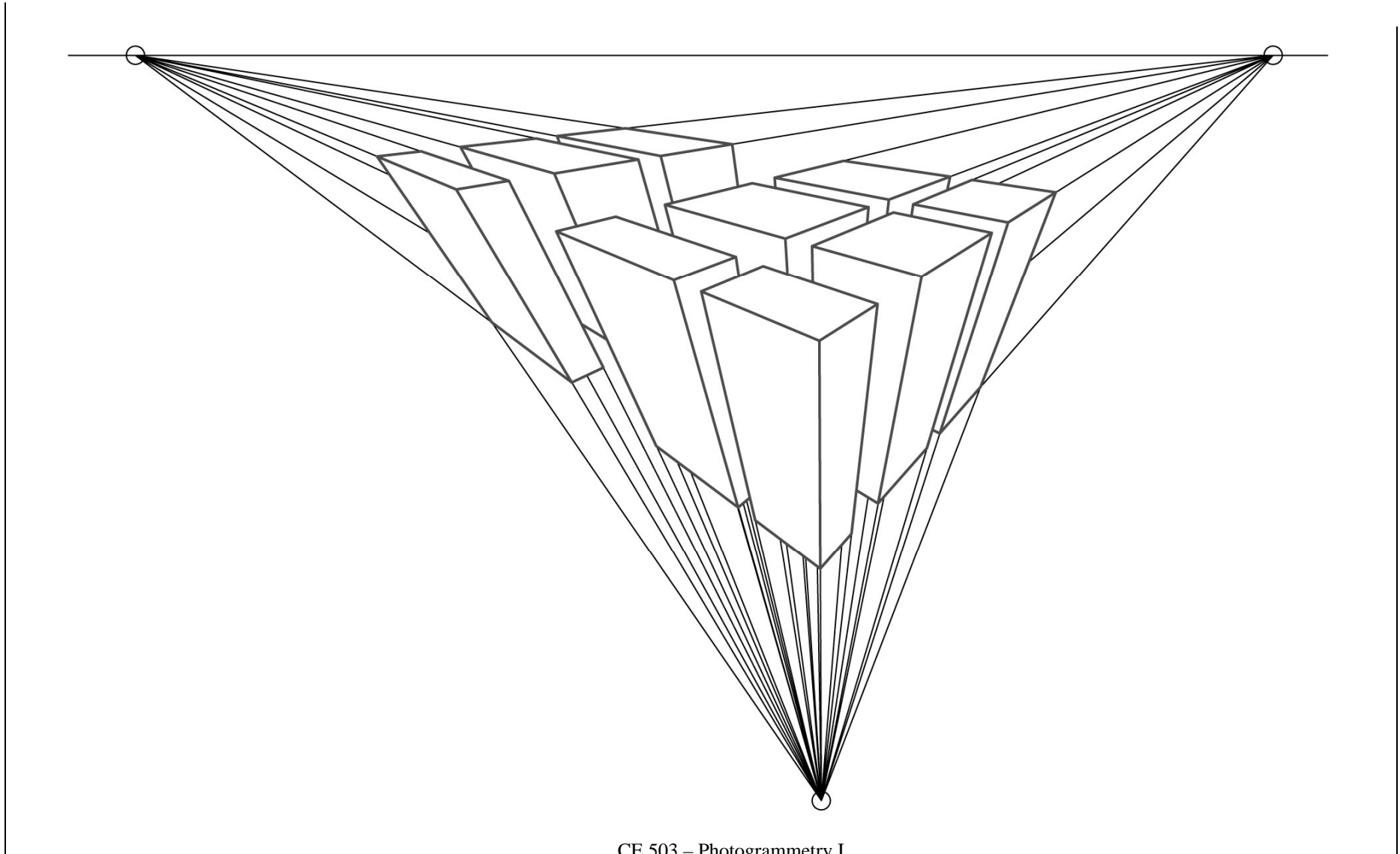


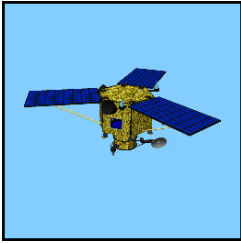
# 3 Sets of Parallel Lines

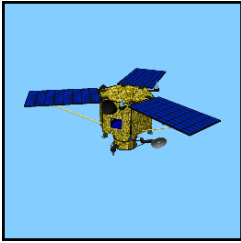


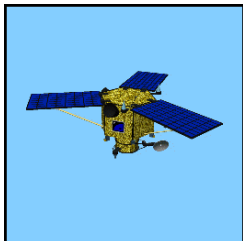


It remains true for all sets of parallel lines in the scene – if they are parallel in object space, then (unless parallel with image plane) they will meet at a vanishing point in the perspective image



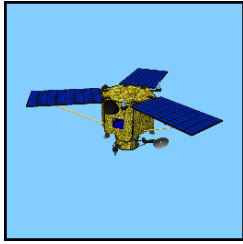




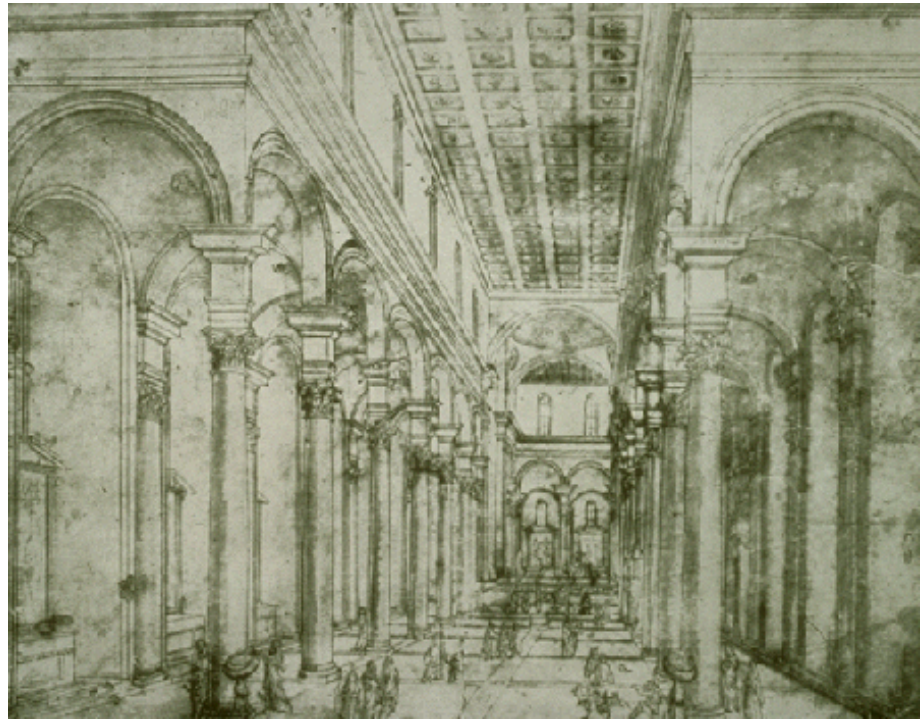


# Medieval Artists Had Poor Understanding of Perspective Geometry

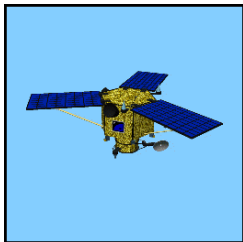




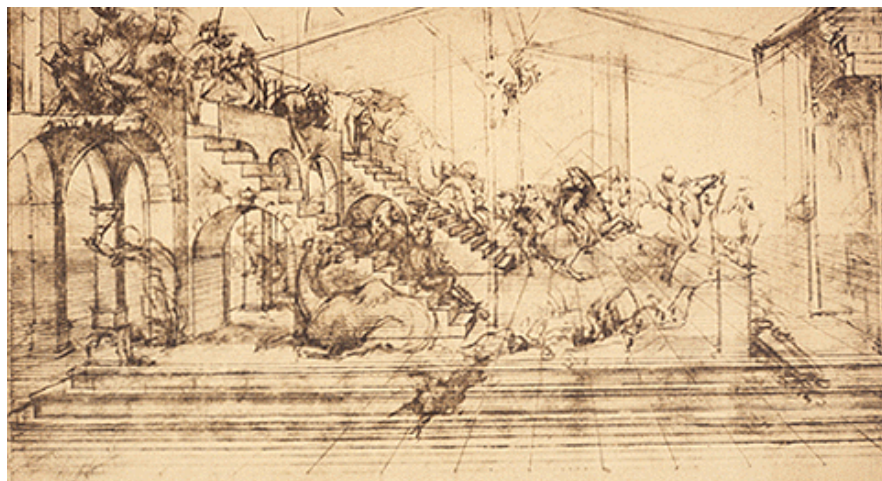
Brunelleschi (1415) engineer and architect  
made sketch at left, compare with photograph  
of today

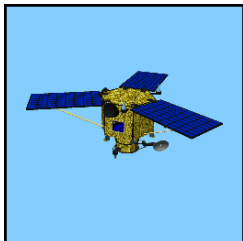






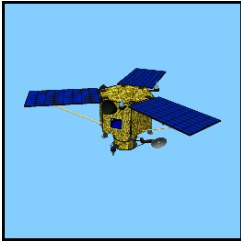
# Leonardo da Vinci, Adoration of the Magi, 1481, and the Last Supper, 1498





# Albrecht Durer, St. Jerome in his study, 1514





Vermeer, The Music Lesson, 1662, Perspective is so accurate, some believe he used *camera obscura*

