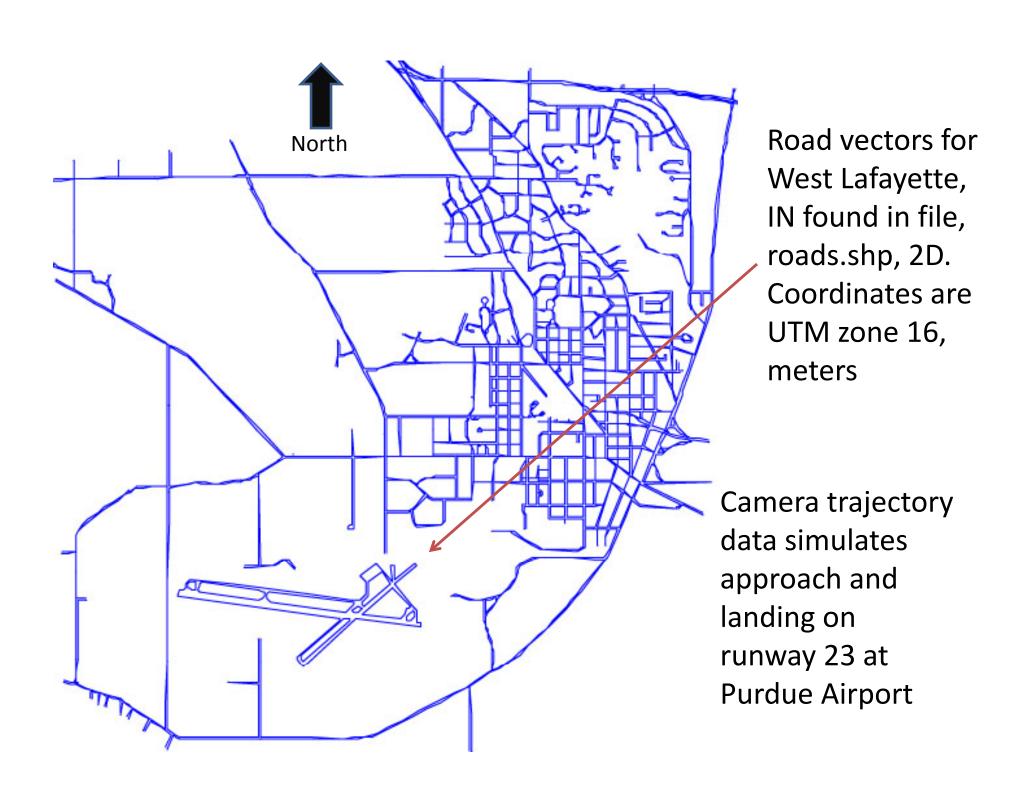
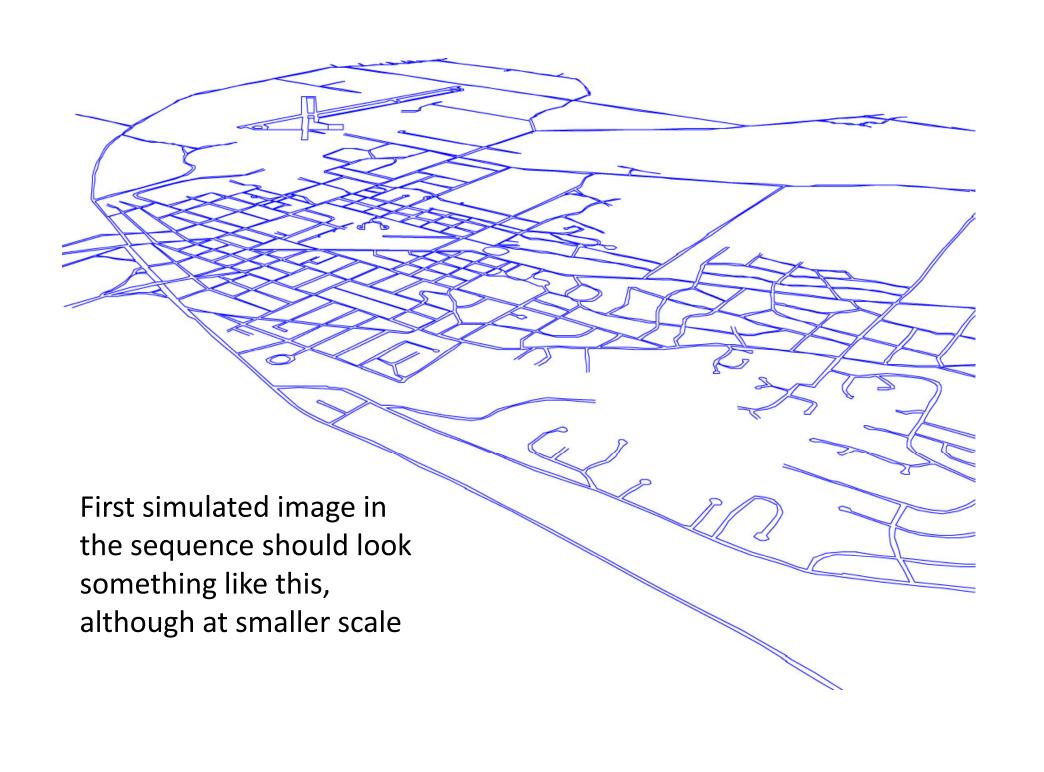
Photo-1 Homework #2

- 1. Retrieve the file "photo1_10_hw2.zip and unpack to find a camera trajectory file, a "shape" file of road vectors, and a "template" matlab script file which shows how to create an animation from a sequence of simulated frame images.
- 2. Add photogrammetry math as needed (whenever you see a *** you need to add something) to project (G2I) the road vectors into image space. You will need to create a rotation matrix once for each camera station, and you will need to evaluate the collinearity equations for each vertex point.
- 3. We fix all ground point elevations to 184.7 m, focal length, f=100, x0=y0=0, units of ground points (X,Y) are meters, units of angles are radians. We let matlab handle all necessary clipping.
- 4. There are some "if" statements in the template code to exclude points that are "behind" the camera
- 5. Recommend "Cinepak" for compression, see help avifile

- 6. When you are done, zip the .avi file, should be about 2.5 MB, and your m-file, matlab script, and email them to me.
- 7. Due on Tuesday, 28 Sept.





```
% template_code.m 21-sep-10
st template for creating animation from sequence of simulated frame m{arepsilon}
photographs
% load the camera trajectory from 'traj.mat'
% variables are OM,PH,KP,XL,YL,ZL
% each a vector with 201 elements
% so we have a unique position and attitude for each simulated image
% we genrate 201 frames for the animation
load traj
[m,n]=size(OM); % it should be [1,201]
S=shaperead('roads');
Z=184.7; % fixed ground elevation
f=100.0; % focal length
aviobj=avifile('fly.avi','compression','Cinepak','fps',24);
% loop for each trajectory point
% when you are debugging you might want to make this n=3 or n=5
% so it goes quickly, then restore to n=201 for final run
for i=1:n
  figure(1);
  xlim([-100 100]);
  xlim('manual');
  ylim([-100 100]);
  ylim('manual');
  daspect([1 1 1]);
  axis off
 hold on
  % project and plot each of 461 polylines
  for j=1:461
    [rowdim,coldim]=size(S(j).X);
    % plot each segment in the polyline searately
    % form rotation matrix ***
    for k=1:coldim-1
      feature in front=1;
      % endpoints for this segment will be
      S(j).X(k),S(j).Y(k),z S(j).X(k+1),S(j).Y(k+1),Z
```

```
% compute vector UVW for first endpoint ***
      if(UVW(3)>0.0)
        feature_in_front=0;
        end
      % compute xp1,yp1 using collinearity equations ***
      % compute vector UVW for second endpoint ***
      if(UVW(3)>0.0)
        feature in front=0;
        end
      % compute xp2,yp2 using collinearity equations ***
      if(feature_in_front == 1)
        plot([xp1 xp2],[yp1 yp2]);
        end
      end
   end
  axis off
 F=getframe(1);
  % warning - if you are multi-tasking, with other windows up while
  % matlab is running in the background, this command will grab whatever
  % graphics are on the screen!
  aviobj=addframe(aviobj,F);
  close(1);
  end
aviobj=close(aviobj);
```