## Sect. Photogrammetry HW3

Using results for RPC's for mage #1 from HW4, or thorectify your patch of the given extent [ 4TM Z13, meders]

no overlap!

	↑ WX	AQ	Mo	LP	YL	FL	4,438,000	<b>1</b>
	HA V	MT	CS	CA	AA	2B	4,430,000	   N
463 634		tot, 716 429 332	0 4 62	48/ 1/4		483,588	4,422,000	

GSD of output should be 2m, interpolate from downsampled image.

Elevations @ 1 are second intervals in bc.dem row-wise from N > s

721 AT

Read by fid = fopen (filename, 'r');

A = freed (fid, [1441, 721], 'single'); AT = A',

Lower Left Corner lat (dec. deg.) 39.9 Lower Left Corner long (dec. deg.) -105.5

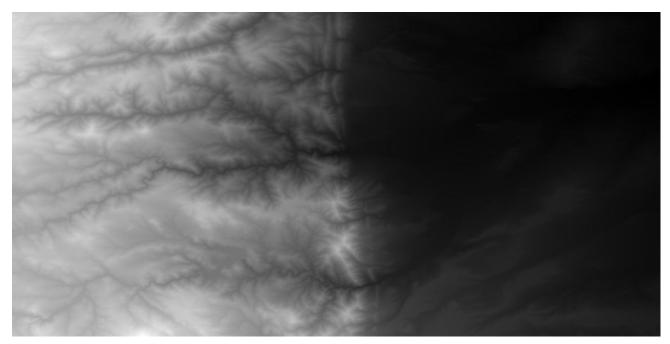
(Larc second!) interval (dec. deg.) 0.00027777777778

num. rows 721

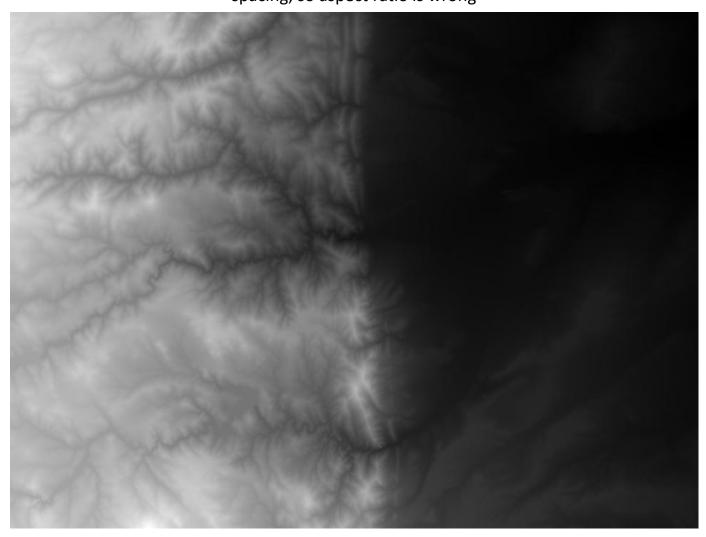
DEM:

hum. cols

Data in DEM file is orthometric height, H, in meters



BC.DEM 1 arc second DEM shown as gray scale (white = high, black = low) with equal spacing, so aspect ratio is wrong



BC.DEM shown with correct spacing so the aspect ratio is correct

Now we need to do index arithmetic to get rows and columns,

$$d\phi = \phi - \phi_{LL};$$

$$dsec = d\phi / interval;$$

$$r_1 = fix (dsec) + 1;$$

$$r_2 = r_1 + 1;$$

$$y = dsec - fix (dsec);$$

$$d\lambda = \lambda - \lambda_{LL};$$

$$dsec = d\lambda / interval;$$

$$c_1 = fix (dsec) + 1;$$

$$c_2 = c_1 + 1;$$

H1= B (r1, c1); H2 = B(r,c2);

H3 = B(12,01);

H4 = B (12, C2);

$$H = (1-x-y+xy)H_1 + (x-xy)H_2 + (y-xy)H_3 + (xy)H_4$$

Convert to ellipsoid height,

terrain

geoid

ellipsoid

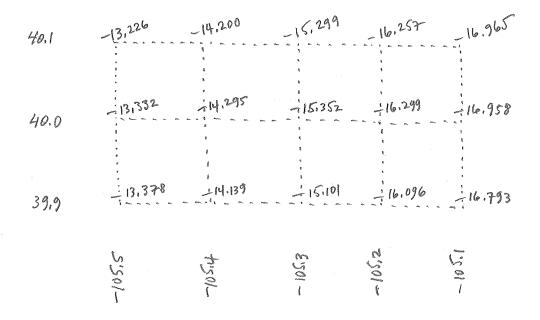
colorado

ellipsoid Europe N+

Bilinear interpolation for

height at (4, 1)

Interpolate a value for N at each point, using the grid,



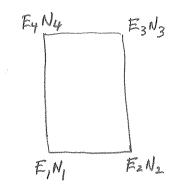
These numbers came from NGS Geoid12a interactive calculator

Create a clipping rectangle for your area:

Bdry, Geometry = Polygon;

Bdry, X = [EIE2 E3 E4 EI NaN];

Bdry, Y = [NI N2 N3 N4 NI NaN];



Bdry. Name = Boulder Ortho';

Bdry. Bounding Box = [min(Bdry.x) min(Bdry.Y), max(Bdry.x) max(Bdry.Y)];

Shapewrite (Bdry, Soundary');

This will write files boundary, shy boundary, shx boundary, dbf

You will use this to clip the county road data to just overlay your image section.

Start AcrMays

- blank map

- connect to folder (catalog tab)

- add data 

- Highways

- Major Roads

- Local Roads - Rail Lines 100k

- boundary (from before)

- geoprocessing

- clip dialogue input feature

clip feature

output feature

XY tolurance 0.5

- [OK]

Since we have GSD = 2m in ortho image, we must interpolate in down sampled (Low Pass Filtered) image to avoid aliasing. Find colo 1-4.jpg in the original image archive.

In the rectification code, obtain l, s for current point, then lp = l/4 and use lp, sp to interpolate in sp = s/4

The downsampled image.

```
Ining = imread ('colo I-4. jpg', 'TPEG');
[nirows, nicols] = Sine (in-ing);
                                                                Emin
                                                                                Emax
 out-ing = Zeros (norows, noculs, 3, 'uint8');
                                                                         2m
                                                         Nmax >
for i= 1: norows
     for i= 1: no cals
             E= Emin + (j-1)*2 ,
             N=Nmax-(1-1) * 2;
             transform to $, $
               interpolate H from DEM
               Interpolate N from Good grid
                                                               Suggest reading
RPC parameters
Offsets, scales,
A,B,C,D into global
variables for use
               comprete h
               | | = RPC_G2I(4, x, h);
              Ip = 1/4
               Sp = 5/4
               if | lp, sp outside image (< 1, > max)
                        r= 128 ;
                        9= 128;
                 else
                     bilinear interpolation for intensity from in inq
                         r = intensity ,
                         9 = intensity
                 out_img (i,j, 1) = r;
out_img (i,j, 2) = g;
out_img (i,j, 3) = b;
    immite (out-ing, outfile.jpg', TPEG').
```

You will need:

ftmgeo\_utm = 13.m

[A] = ftmgeo\_utm = 13(E, N);

radians meters

Suggest for Debug that you stant with either larger GSD or smaller extent so the program runs quickly, then when it seems ok, run with real values (it will take a long time). Otherwise, during debug, you just waste time waiting.

Construct, by hand, the necessary "ESRI world File" to go with your output jpg file:

| Jest dest file, create with note pad, etc. 6 numbers

GSDX
0
0
-GSDY
X UpperLeft
Y Upper Left
N max

This will let ArcGIS place the image in correct location.

## Hand in:

- 1. Code: hard copy + email (+ functions)
- 2. Map: Image + vector overlay, arrange intensities and colors so things are visible. Hardcopy.
- 3. Zoom in to show good registration, Hardcopy.
- 4. From in to show any areas with poor registration. Why is it poor? Hand wpy.
- 5. Dipa , Digw

I will merge all of the files into a (hopefully) seamless MosAIC!

This will be graded like Exam # 2.

get photo2-15-hw5-files. Zip from ftp://ftp.ecn.pundue.odu/bethel/

that wontains bc.dem.

ftmgeo-utm213,m } ~7MB

+ all shape files

when you take intensity values from image you must convert to double before doing math, likewise when done doing math you must convert back to wints before storing in image array.

gd = double (g)

gu = uint8 (round (gd))
gd must be between 0 = 255