

---

# **Capacity Regions for Multiple Unicasts Flows using Inter-session Network Coding**

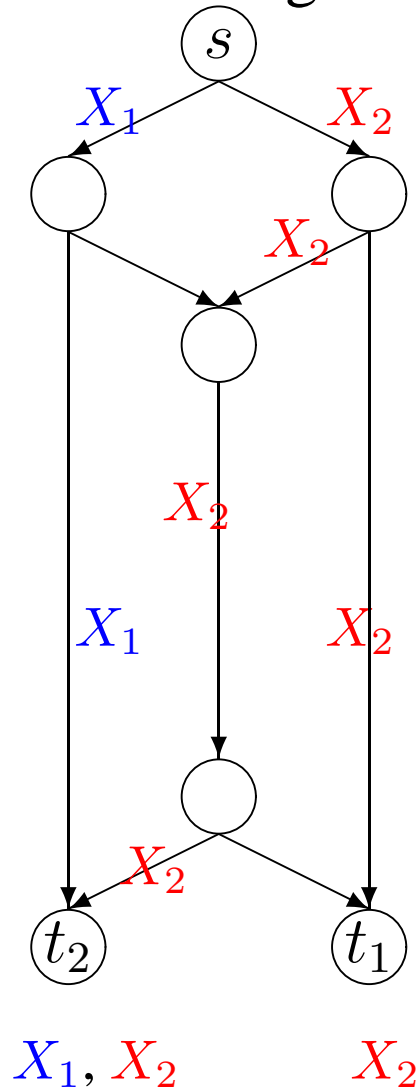
Abdallah Khreishah, Chih-Chun Wang  
Center for Wireless Systems and Applications  
School of ECE  
Purdue University

Ness B. Shroff  
Department of Electrical &  
Computer Engineering  
Ohio State University

# Single Session

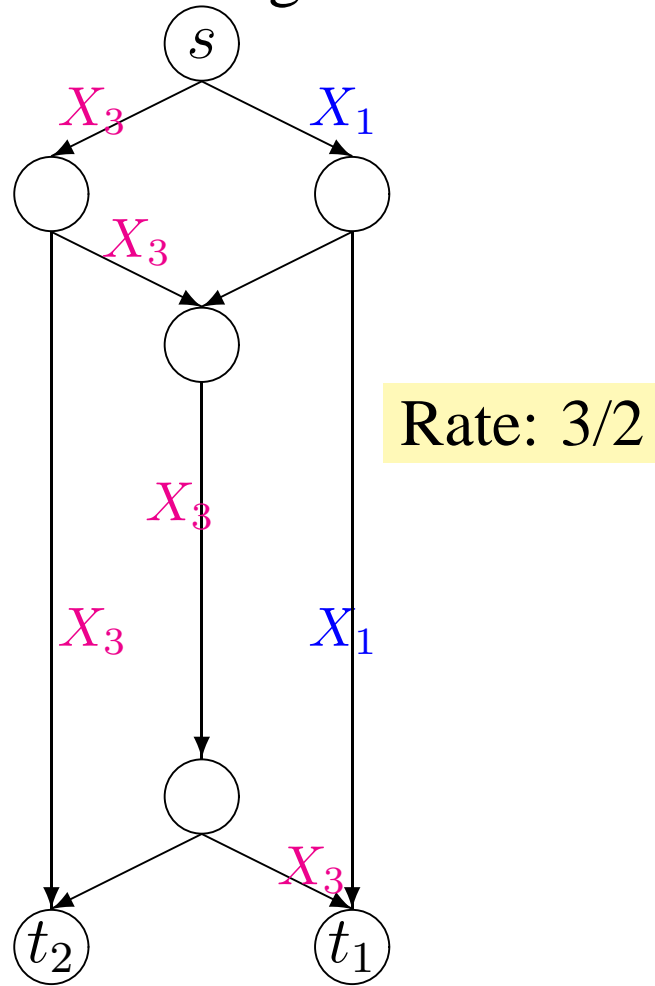
---

The Routing Solution



# Single Session

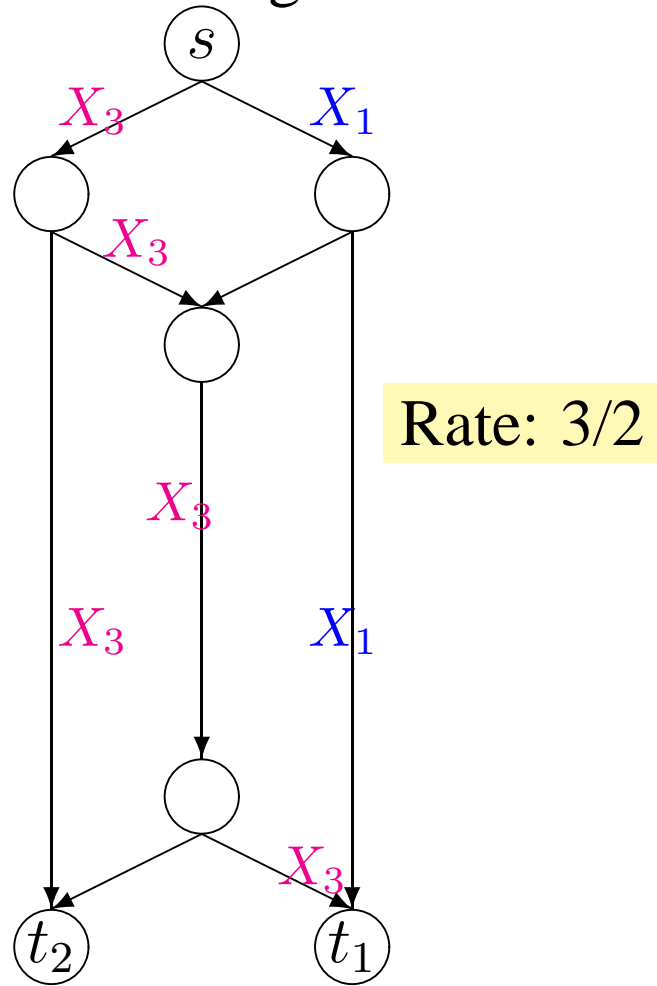
The Routing Solution



$X_1, X_2, X_3$      $X_2, X_1, X_3$

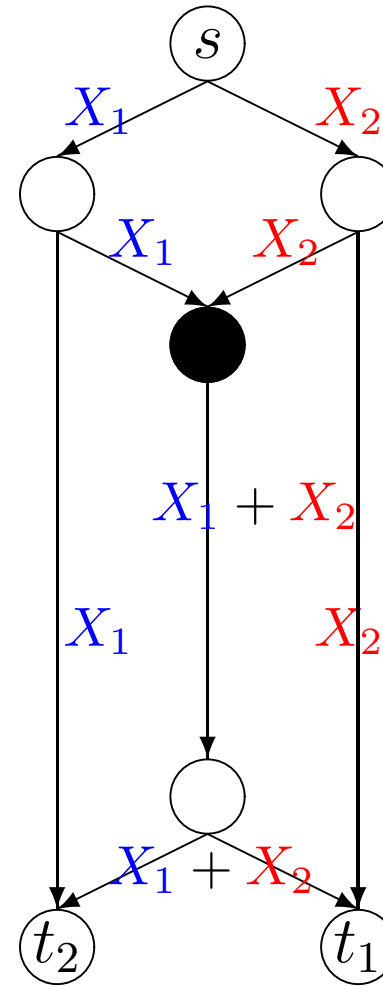
# Single Session

The Routing Solution



$X_1, X_2, X_3$      $X_2, X_1, X_3$

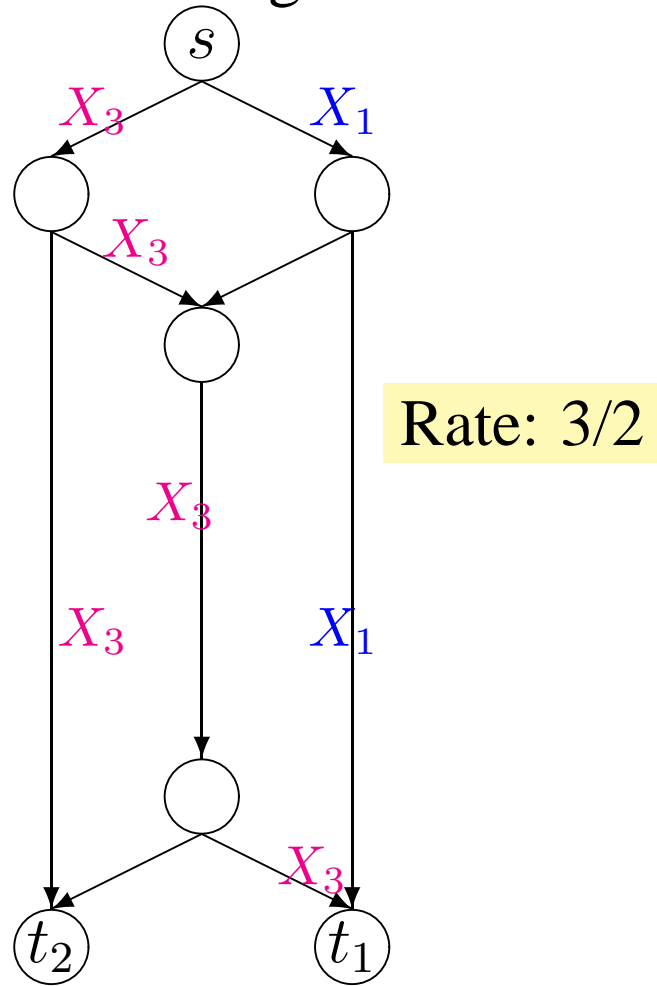
The Network Coding Solution



$X_1, X_2$      $X_1, X_2$

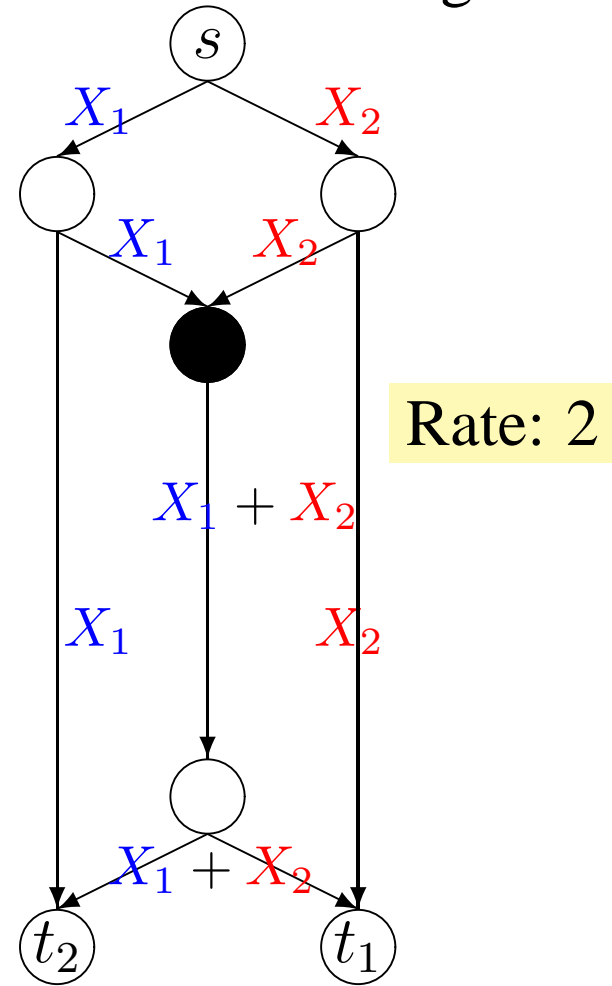
# Single Session

The Routing Solution



$X_1, X_2, X_3$      $X_2, X_1, X_3$

The Network Coding Solution



$X_1, X_2$      $X_1, X_2$

# Multicast

---

**Theorem 1** [Ahlsvede et al. 00] For a single multicast session, rate  $R$  is achievable if for all dest.  $t_i$ , the min-cut/max-flow  $\rho_G(s, t_i)$  between  $s$  and  $t_i$  satisfies

$$R \leq \rho_G(s, t_i), \forall i.$$

# Multicast

---

**Theorem 1** [Ahlswede et al. 00] For a single multicast session, rate  $R$  is achievable if for all dest.  $t_i$ , the min-cut/max-flow  $\rho_G(s, t_i)$  between  $s$  and  $t_i$  satisfies

$$R \leq \rho_G(s, t_i), \forall i.$$

Intra-session Multicast [Chen et al. 07]

$$\begin{aligned} & \max_{R_i} \sum_i U_i(R_i) \\ \text{subject to} & \sum_i f_{i,e} \leq c_e, \forall e \in E \\ & \forall i, \{f_{i,e}\}_{e \in E} \text{ and } R_i \text{ satisfy the min-cut max-flow conditions.} \end{aligned}$$

# Multiple Sessions unicast

---

- Each source  $s_i$  wants to send messages to destination  $t_i$  at rate  $R_i$ .



# Multiple Sessions unicast

---

- Each source  $s_i$  wants to send messages to destination  $t_i$  at rate  $R_i$ .
- Routing solution  $\iff$  Each session  $i$  takes an **exclusive share** of the network.

# Multiple Sessions unicast

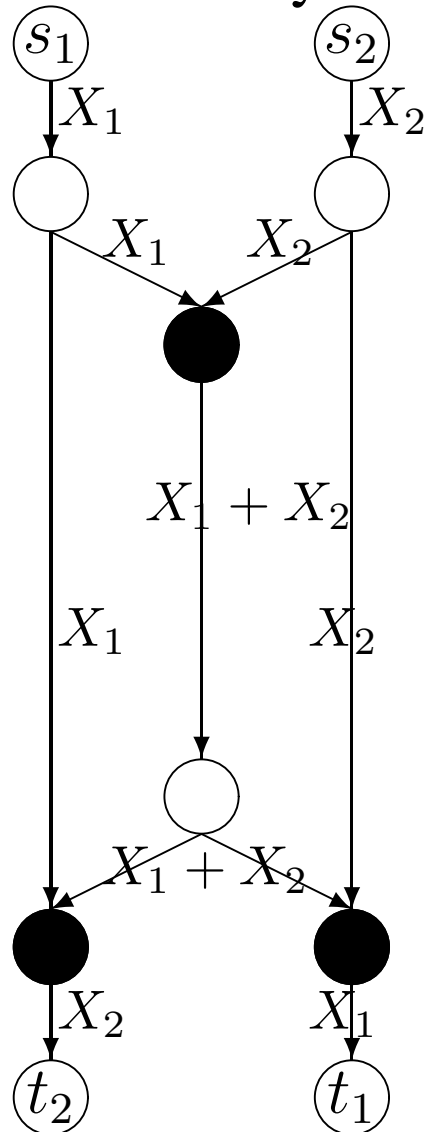
- Each source  $s_i$  wants to send messages to destination  $t_i$  at rate  $R_i$ .
- Routing solution  $\iff$  Each session  $i$  takes an **exclusive share** of the network.
- One possible formulation

$$\sum_{n \in \Gamma_O(g)} x_n(i) - \sum_{n \in \Gamma_I(g)} x_n(i) = \begin{cases} R_i & g = s_i \\ -R_i & g = t_i \\ 0 & \text{else} \end{cases} \quad (1)$$

$$\sum_{i=1}^I x_n(i) \leq C_n \quad \forall n \in E \quad (2)$$

# Two simple unicasts

The Butterfly



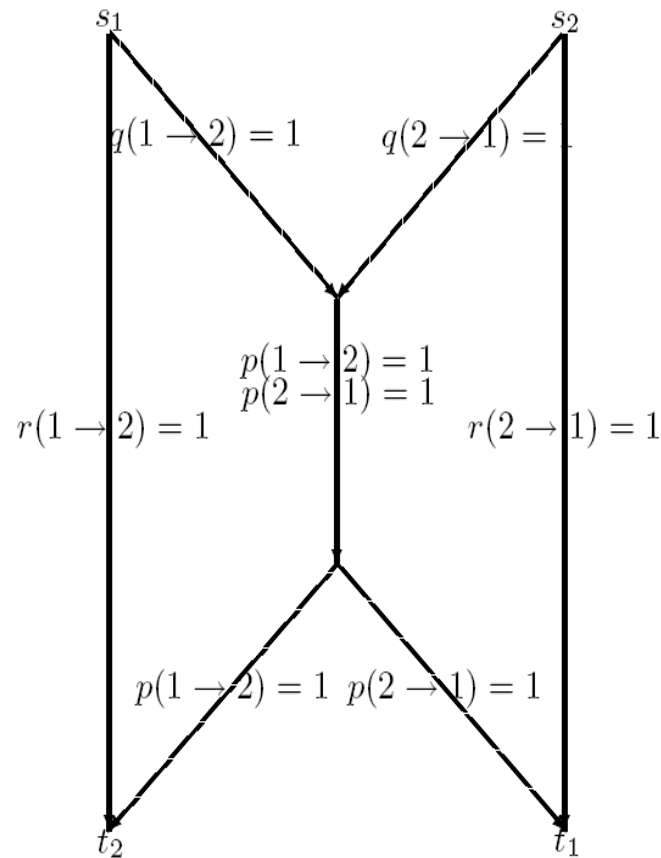
# The *TRLM* region

---

- By [Traskov *et al.* 06]
- Resolves butterfly bottlenecks in the network by introducing virtual flows  $p$ ,  $q$ , and  $r$ .

# The $TRLM$ region

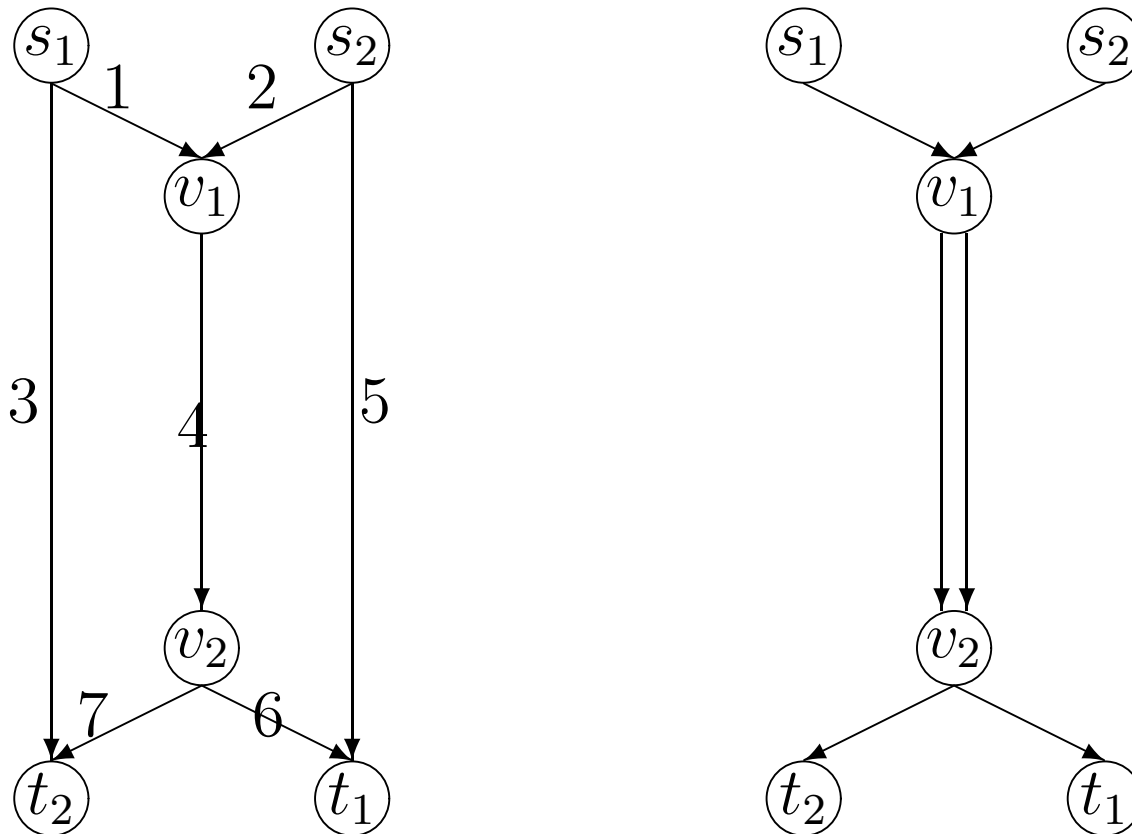
- By [Traskov *et al.* 06]
- Resolves butterfly bottlenecks in the network by introducing virtual flows  $p$ ,  $q$ , and  $r$ .



# The *TRLKM* region

---

- Resolves butterfly bottlenecks in the following manner:



# The $RSC$ Algorithm

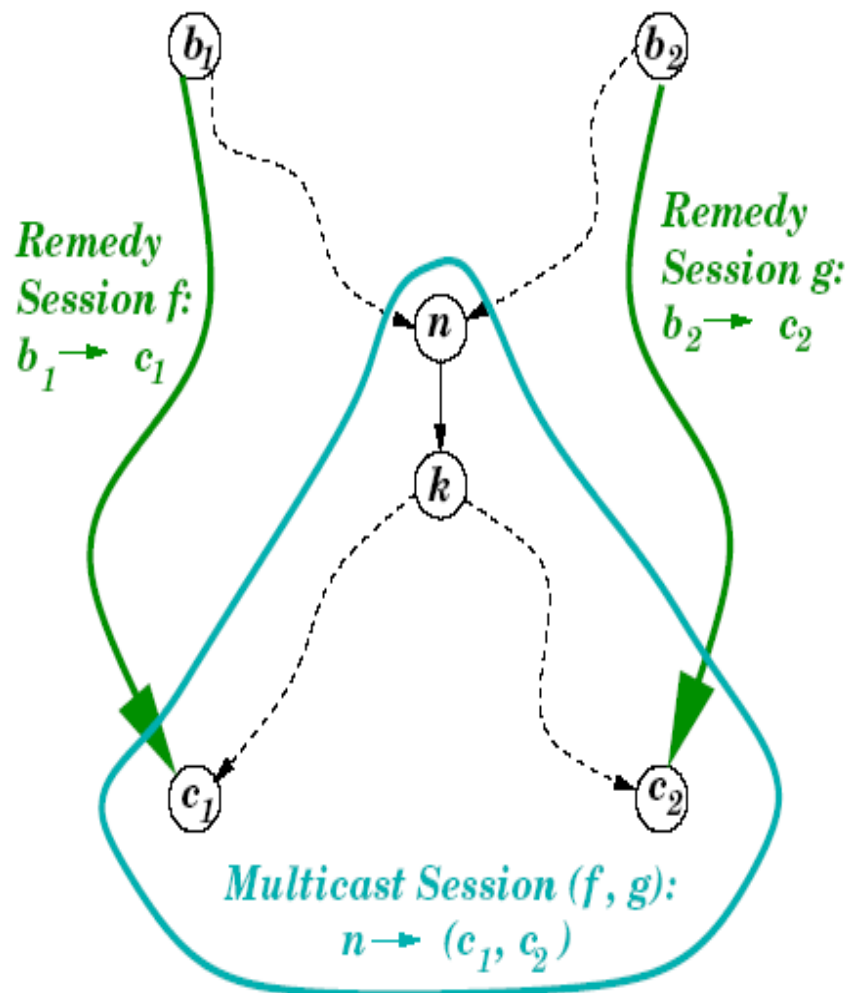


Fig. 2 of [Eryilmaz *et al.* 07]

- By [Eryilmaz *et al.* 07] Similar to [Ho *et al.* 06].
- At each link  $(n, k)$  compute two weights by queue lengths exchange:
  - $\rho_{(n,k)}^*[t]$  corresponds to routing.

# The RSC Algorithm

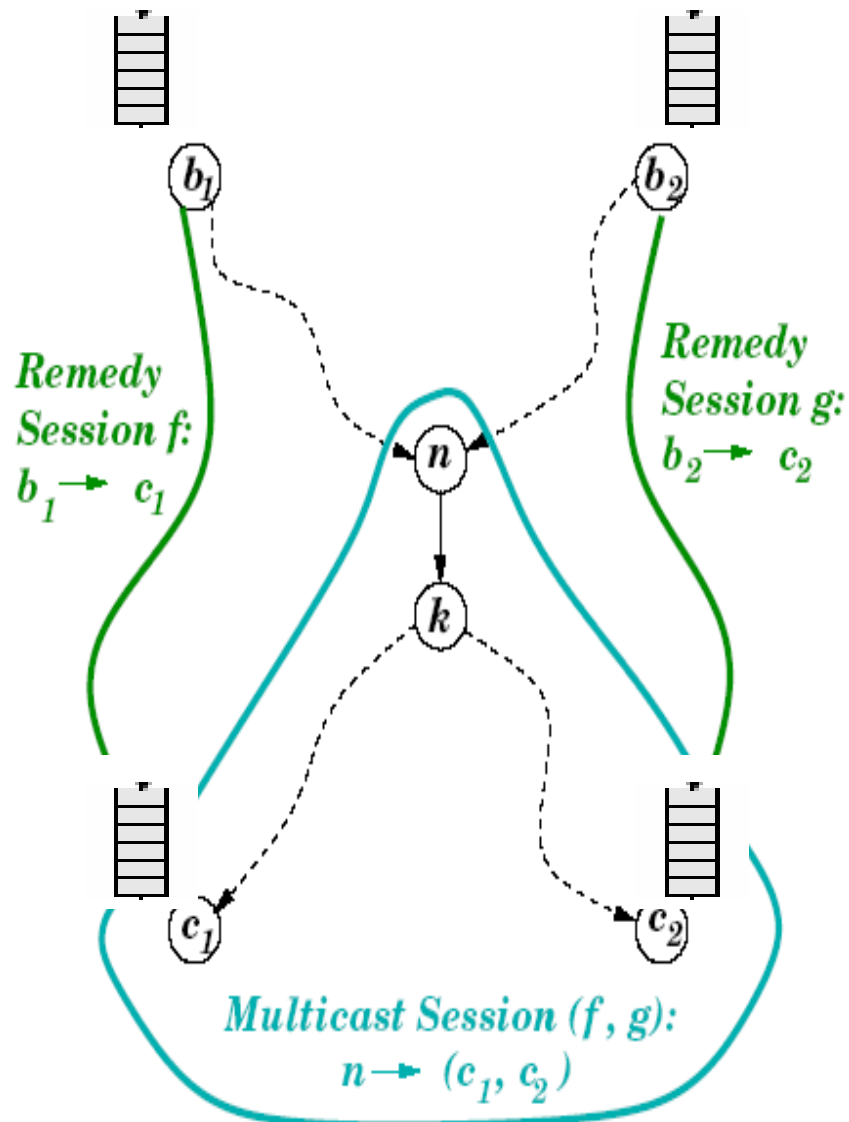


Fig. 2 of [Eryilmaz *et al.* 07]

- By [Eryilmaz *et al.* 07]  
Similar to [Ho *et al.* 06].
- At each link  $(n, k)$  compute two weights by queue lengths exchange:
  - $\rho_{(n,k)}^*[t]$  corresponds to routing.
  - $\sigma_{(n,k)}^*[t]$  corresponds to inter-session coding.



# The $RSC$ Algorithm cont.

---

- if  $\rho_{(n,k)}^*[t] > \sigma_{(n,k)}^*[t]$  perform routing, otherwise do intersession coding.



# The $\mathcal{RSC}$ Algorithm cont.

---

- if  $\rho_{(n,k)}^*[t] > \sigma_{(n,k)}^*[t]$  perform routing, otherwise do intersession coding.
- The backlog algorithm can distributively stabilize any rates in the  $\mathcal{TRLKM}$  region.



# The $\mathcal{RSC}$ Algorithm cont.

---

- if  $\rho_{(n,k)}^*[t] > \sigma_{(n,k)}^*[t]$  perform routing, otherwise do intersession coding.
- The backlog algorithm can distributively stabilize any rates in the  $\mathcal{TRLKM}$  region.
- Drawbacks:



# The $\mathcal{RSC}$ Algorithm cont.

---

- if  $\rho_{(n,k)}^*[t] > \sigma_{(n,k)}^*[t]$  perform routing, otherwise do intersession coding.
- The backlog algorithm can distributively stabilize any rates in the  $\mathcal{TRLKM}$  region.
- Drawbacks:
  - High Complexity policy.

# The $RSC$ Algorithm cont.

---

- if  $\rho_{(n,k)}^*[t] > \sigma_{(n,k)}^*[t]$  perform routing, otherwise do intersession coding.
- The backlog algorithm can distributively stabilize any rates in the  $TRLM$  region.
- Drawbacks:
  - High Complexity policy.
  - Coding is dependent on queuing

# The $RSC$ Algorithm cont.

---

- if  $\rho_{(n,k)}^*[t] > \sigma_{(n,k)}^*[t]$  perform routing, otherwise do intersession coding.
- The backlog algorithm can distributively stabilize any rates in the  $TRLM$  region.
- Drawbacks:
  - High Complexity policy.
  - Coding is dependent on queuing
  - No rate control mechanism

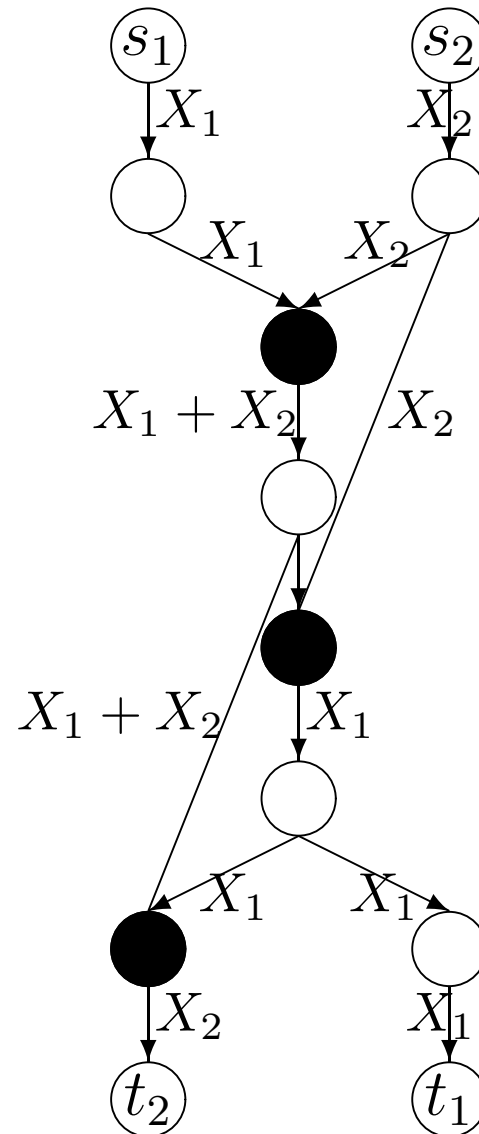
# The *RSC* Algorithm cont.

---

- if  $\rho_{(n,k)}^*[t] > \sigma_{(n,k)}^*[t]$  perform routing, otherwise do intersession coding.
- The backlog algorithm can distributively stabilize any rates in the *TRLM* region.
- Drawbacks:
  - High Complexity policy.
  - Coding is dependent on queuing
  - No rate control mechanism
  - Considers only butterfly coding opportunities.

# Two simple unicasts

The Grail





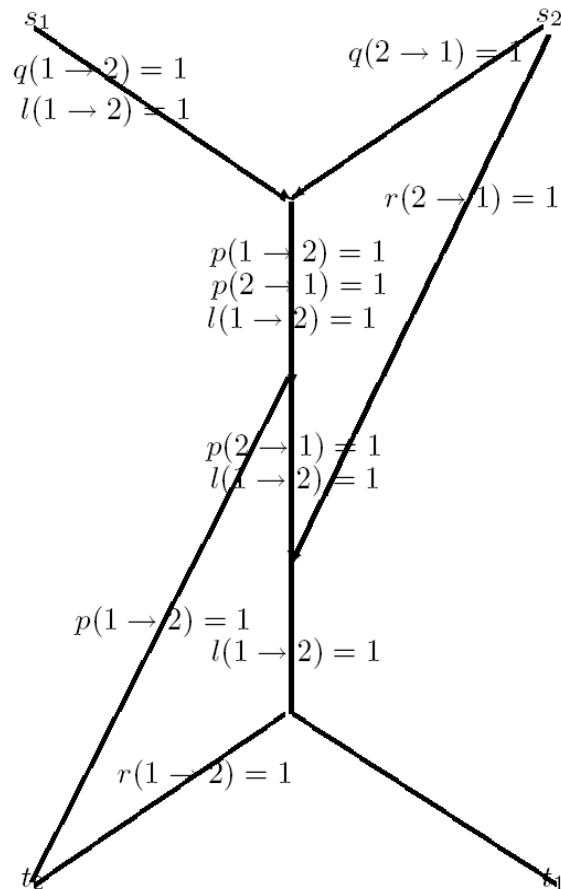
# The $I - TR\mathcal{L}KM$ region

---

- Resolves butterfly and grail bottlenecks in the network by introducing virtual flows  $p$ ,  $q$ ,  $r$ , and  $l$ .

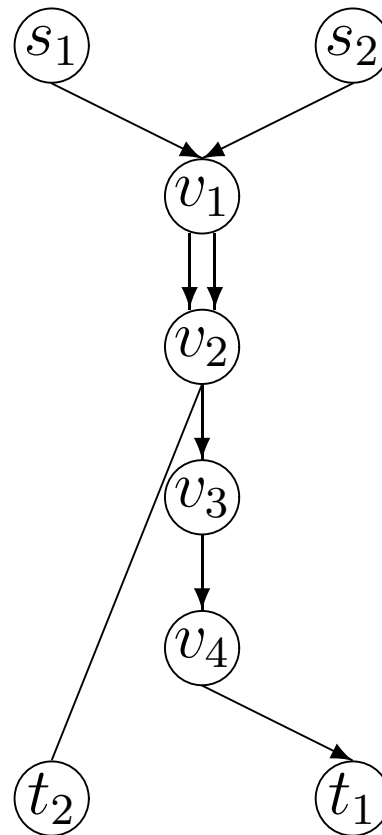
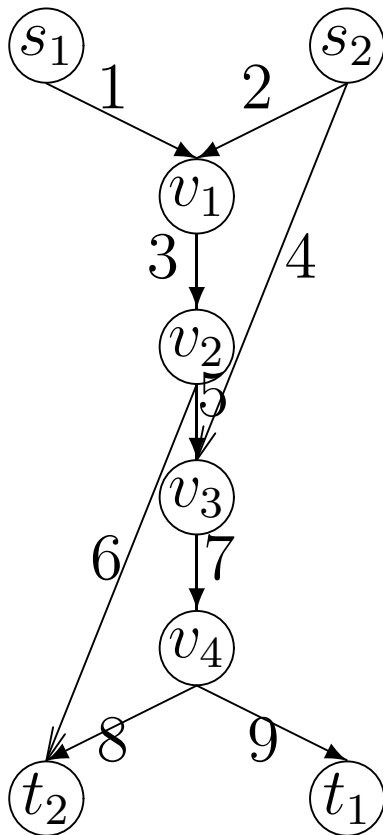
# The $\mathcal{I} - \mathcal{TRLKM}$ region

- Resolves butterfly and grail bottlenecks in the network by introducing virtual flows  $p$ ,  $q$ ,  $r$ , and  $l$ .



# The $I - TRLM$ region

- Resolves grain bottlenecks in the following manner:



# The $\mathcal{I} - \mathcal{RSC}$ Algorithm

---

- Compute three weights based on queue length exchange:
  - $\rho_{(n,k)}^*$  corresponds to routing.
  - $\sigma_{(n,k)}^*[t]$  corresponds to butterfly inter-session coding.
  - $\sigma_{1(n,k)}^*[t]$  corresponds to grail inter-session coding.
- If  $\rho_{(n,k)}^*[t] = \max\{\rho_{(n,k)}^*[t], \sigma_{(n,k)}^*[t], \sigma_{1(n,k)}^*[t]\}$  perform routing.
- If  $\sigma_{(n,k)}^* = \max\{\rho_{(n,k)}^*, \sigma_{(n,k)}^*[t], \sigma_{1(n,k)}^*[t]\}$  perform butterfly net coding.
- If  $\sigma_{1(n,k)}^* = \max\{\rho_{(n,k)}^*, \sigma_{(n,k)}^*[t], \sigma_{1(n,k)}^*[t]\}$  perform grail net coding.

# So Far

---

- Structure based capacity regions.



# So Far

---

- Structure based capacity regions.
  - Butterfly.

# So Far

---

- Structure based capacity regions.
  - Butterfly.
  - Grail

# So Far

---

- Structure based capacity regions.
  - Butterfly.
  - Grail
- The routing capacity region is path-based



# So Far

---

- Structure based capacity regions.
  - Butterfly.
  - Grail
- The routing capacity region is path-based
- **Complexity** issue for centralized and Backlog algorithms for structure based capacity regions.

# So Far

---

- Structure based capacity regions.
  - Butterfly.
  - Grail
- The routing capacity region is path-based
- **Complexity** issue for centralized and Backlog algorithms for structure based capacity regions.
- No **rate control** or **utility maximization** in the backlog algorithms.

# So Far

---

- Structure based capacity regions.
  - Butterfly.
  - Grail
- The routing capacity region is path-based
- **Complexity** issue for centralized and Backlog algorithms for structure based capacity regions.
- No **rate control** or **utility maximization** in the backlog algorithms.
- **Coding** is dependent on **Queueing**.

# So Far

---

- Structure based capacity regions.
  - Butterfly.
  - Grail
- The routing capacity region is path-based
- **Complexity** issue for centralized and Backlog algorithms for structure based capacity regions.
- No **rate control** or **utility maximization** in the backlog algorithms.
- **Coding** is dependent on **Queueing**.
- Try path-based regions using inter-session network coding.

# Preliminaries — 2 Unicasts

---

- Setting: General **finite directed acyclic graphs**, **unit edge capacity**,  $(s_1, t_1)$  &  $(s_2, t_2)$ , **two integer symbols**  $X_1$  and  $X_2$ .
- **Number of Coinciding Paths** of edge  $e$ :  $\mathcal{P} = \{P_1, \dots, P_k\}$ , and  $\text{ncp}_{\mathcal{P}}(e) = |\{P \in \mathcal{P} : e \in P\}|$ .

# Preliminaries — 2 Unicasts

- Setting: General **finite directed acyclic graphs**, **unit edge capacity**,  $(s_1, t_1)$  &  $(s_2, t_2)$ , **two integer symbols**  $X_1$  and  $X_2$ .
- **Number of Coinciding Paths** of edge  $e$ :  $\mathcal{P} = \{P_1, \dots, P_k\}$ , and  $\text{ncp}_{\mathcal{P}}(e) = |\{P \in \mathcal{P} : e \in P\}|$ .

**Theorem 2** *Network coding  $\iff$  one of the following two holds.*

1.  $\exists \mathcal{P} = \{P_{s_1, t_1}, P_{s_2, t_2}\}$ , such that

$$\max_{e \in E} \text{ncp}_{\mathcal{P}}(e) \leq 1.$$

2.  $\exists \mathcal{P} = \{P_{s_1, t_1}, P_{s_2, t_2}, P_{s_2, t_1}\}$  and  $\mathcal{Q} = \{Q_{s_1, t_1}, Q_{s_2, t_2}, Q_{s_1, t_2}\}$  s.t.

$$\max_{e \in E} \text{ncp}_{\mathcal{P}}(e) \leq 2 \text{ and } \max_{e \in E} \text{ncp}_{\mathcal{Q}}(e) \leq 2.$$

# The $WS$ Region

---

Represent the network  $G$  as a superposition of one  $G_r$  and finitely many  $G_p$  such that:



# The $WS$ Region

---

Represent the network  $G$  as a superposition of one  $G_r$  and finitely many  $G_p$  such that:

- Routing is supported at  $G_r$ .



# The $WS$ Region

---

Represent the network  $G$  as a superposition of one  $G_r$  and finitely many  $G_p$  such that:

- Routing is supported at  $G_r$ .
- Pairwise network coding is supported between two sessions on every  $G_p$

# Formulation

---

- $I$ : the no. coexisting unicast sessions  $(s_i, t_i)$
- $\mathcal{P}(i)$ : the set of all  $(s_i, t_i)$  paths
- $\mathbb{P}(i, j)$ : the set of all  $(P_{s_i, t_i}, P_{s_j, t_i}, P_{s_j, t_j})$  tuples
- $E_{e,i}^k$  : = 1, if link  $e$  uses the  $k$ -th path in  $\mathcal{P}(i)$   
= 0, otherwise
- $H_{e,ij}^l$  : = 2, if for the  $l$ -th tuple in  $\mathbb{P}(i, j)$ ,  $\text{ncp}(e) = 3$   
= 1, if for the  $l$ -th tuple in  $\mathbb{P}(i, j)$ ,  $\text{ncp}(e) = 1, 2$   
= 0, if for the  $l$ -th tuple in  $\mathbb{P}(i, j)$ ,  $\text{ncp}(e) = 0$
- $x_i^k$ : the routing rate through the  $k$ -th path of session  $i$ .
- $g_{ij}^{lm}$ : joint coding rate between session  $i$  and  $j$ .

# Formulation cont.

---

$$\begin{aligned} & \max_{\vec{x}, \vec{g}} \sum_{i=1}^I U_i \left( \sum_{k=1}^{|\mathcal{P}(i)|} x_i^k + \sum_{j \neq i} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} g_{ij}^{lm} \right) \\ \text{s.t.} \quad & \sum_{i=1}^I \sum_{k=1}^{|\mathcal{P}(i)|} E_{e,i}^k x_i^k + \sum_{i=1}^I \sum_{i < j} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} \max(H_{e,ij}^l, H_{e,ji}^m) g_{ij}^{lm} \leq C_e, \forall e \\ & x_i^k \geq 0, \quad g_{ij}^{lm} = g_{ji}^{ml} \geq 0, \quad \forall i \neq j, l, m \end{aligned}$$

# Incorporating the Proximal Meth.

---

- $\sum_{i=1}^I U_i \left( \sum_{k=1}^{|\mathcal{P}(i)|} x_i^k + \sum_{j \neq i} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} g_{ij}^{lm} \right)$  may not be strictly concave.

# Incorporating the Proximal Meth.

- $\sum_{i=1}^I U_i \left( \sum_{k=1}^{|\mathcal{P}(i)|} x_i^k + \sum_{j \neq i} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} g_{ij}^{lm} \right)$  may not be strictly concave.
- The proximal method with auxiliary var.  $\vec{y}, \vec{h}$ :

$$\max_{\{\vec{x}, \vec{g}\}} \sum_{i=1}^I U_i \left( \sum_{k=1}^{|\mathcal{P}(i)|} x_i^k + \sum_{j \neq i} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} g_{ij}^{lm} \right)$$

$$- \sum_{i=1}^I \sum_k \frac{c_i}{2} (x_i^k - y_i^k)^2 - \sum_{i \neq j} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} \frac{d_i}{2} (g_{ij}^{lm} - h_{ij}^{lm})^2$$

# Incorporating the Proximal Meth.

- $\sum_{i=1}^I U_i \left( \sum_{k=1}^{|\mathcal{P}(i)|} x_i^k + \sum_{j \neq i} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} g_{ij}^{lm} \right)$  may not be strictly concave.
- The proximal method with auxiliary var.  $\vec{y}, \vec{h}$ :

$$\max_{\{\vec{x}, \vec{g}\}} \sum_{i=1}^I U_i \left( \sum_{k=1}^{|\mathcal{P}(i)|} x_i^k + \sum_{j \neq i} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} g_{ij}^{lm} \right)$$

$$- \sum_{i=1}^I \sum_k \frac{c_i}{2} (x_i^k - y_i^k)^2 - \sum_{i \neq j} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} \frac{d_i}{2} (g_{ij}^{lm} - h_{ij}^{lm})^2$$

- The Slater condition holds.
- Solve the dual of the intermediate problem.

# The Proximal Method (Cont'd)

- The Lagrangian  $L_{\vec{y}, \vec{h}}(\vec{x}, \vec{g}, \vec{\lambda}, \vec{\mu})$  is

$$\begin{aligned}
 & \sum_{i=1}^I U_i \left( \sum_{k=1}^{|\mathcal{P}(i)|} x_i^k + \sum_{j \neq i} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} g_{ij}^{lm} \right) \\
 & - \sum_{i=1}^I \sum_k \frac{C_i}{2} (x_i^k - y_i^k)^2 - \sum_{i=1}^I \sum_{j \neq i} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} \frac{d_i}{2} (g_{ij}^{lm} - h_{ij}^{lm})^2 \\
 & - \sum_e \lambda_e \left( \sum_{i=1}^I \sum_{k=1}^{|\mathcal{P}(i)|} E_{e,i}^k x_i^k + \sum_{i=1}^I \sum_{i < j} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} \max(H_{e,ij}^l, H_{e,ji}^m) g_{ij}^{lm} - C_e \right) \\
 & - \sum_{i=1}^I \sum_{i < j} \sum_l \sum_m \mu_{ij}^{lm} (g_{ij}^{lm} - g_{ji}^{ml})
 \end{aligned}$$

# The Proximal Method (Cont'd)

- The Lagrangian  $L_{\vec{y}, \vec{h}}(\vec{x}, \vec{g}, \vec{\lambda}, \vec{\mu})$  is

$$\begin{aligned}
 & \sum_{i=1}^I U_i \left( \sum_{k=1}^{|\mathcal{P}(i)|} x_i^k + \sum_{j \neq i} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} g_{ij}^{lm} \right) \\
 & - \sum_{i=1}^I \sum_k \frac{C_i}{2} (x_i^k - y_i^k)^2 - \sum_{i=1}^I \sum_{j \neq i} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} \frac{d_i}{2} (g_{ij}^{lm} - h_{ij}^{lm})^2 \\
 & - \sum_e \lambda_e \left( \sum_{i=1}^I \sum_{k=1}^{|\mathcal{P}(i)|} E_{e,i}^k x_i^k + \sum_{i=1}^I \sum_{i < j} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} \max(H_{e,ij}^l, H_{e,ji}^m) g_{ij}^{lm} - C_e \right) \\
 & - \sum_{i=1}^I \sum_{i < j} \sum_l \sum_m \mu_{ij}^{lm} (g_{ij}^{lm} - g_{ji}^{ml})
 \end{aligned}$$

- **Separable!**



# The Distributed Solver

---

- Repeat the following  $K$  times:
  - Solve  $D_{\vec{y}, \vec{h}}(\vec{\lambda}, \vec{\mu}) = \max_{\vec{x}, \vec{g}} L_{\vec{y}, \vec{h}}(\vec{x}, \vec{g}, \vec{\lambda}, \vec{\mu})$  via separability.
  - Solve the dual problem  $\min D_{\vec{y}, \vec{h}}(\vec{\lambda}, \vec{\mu})$  by the gradient method with step size  $\alpha$ .
- Update  $\vec{y} \leftarrow \vec{x}^*$ ,  $\vec{h} \leftarrow \vec{g}^*$ , and go back to the beginning.

# Algo A Summary

## ■ Source Algorithm:

$$\begin{aligned}
 \{\vec{x}(t, r), \vec{g}(t, r)\} &= \arg \max_{\{\vec{x}, \vec{g}\} \geq 0} \\
 U_i & \left( \sum_{k=1}^{|\mathcal{P}(i)|} x_i^k + \sum_{i \neq j} \sum_{l=1}^{|\mathcal{P}(i,j)|} \sum_{m=1}^{|\mathcal{P}(j,i)|} g_{ij}^{lm} \right) - \sum_k \frac{C_i}{2} (x_i^k - y_i^k)^2 \\
 & - \sum_{i \neq j} \sum_{l=1}^{|\mathcal{P}(i,j)|} \sum_{m=1}^{|\mathcal{P}(j,j)|} \frac{d_i}{2} (g_{ij}^{lm} - h_{ij}^{lm})^2 - \sum_k \left( \sum_e E_{e,i}^k \lambda_e \right) x_i^k \\
 & - \sum_{i \neq j} \sum_l \sum_m \left( \sum_e \max(H_{e,ij}^l, H_{e,ji}^m) \lambda_e \right) g_{ij}^{lm} - \sum_{i < j} \sum_l \sum_m \mu_{ij}^{lm} g_{ij}^{lm} \\
 & + \sum_{i > j} \sum_l \sum_m \mu_{ji}^{ml} g_{ij}^{lm}
 \end{aligned}$$

# Algo A Summary

---

## ■ Link Algorithm:

$$\lambda_e(t, r + 1) = [\lambda_e(t, r) + \alpha_e \left( \sum_{i=1}^I \sum_{k=1}^{|\mathcal{P}(i)|} E_{e,i}^k x_i^k(t, r) + \sum_{i=1}^I \sum_{i \neq j} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} \max(H_{e,ij}^l, H_{e,ji}^m) g_{ij}^{lm}(t, r) - C_e \right)]^+.$$

## ■ Sink Algorithm:

$$\mu_{ij}^{lm}(t, r + 1) = \mu_{ij}^{lm}(t, r) + \beta_{ij}^{lm} (g_{ij}^{lm}(t, r) - g_{ji}^{ml}(t, r)) \quad \forall i < j.$$

# The Convergence Result

**Theorem 3** *If the **step size**  $\alpha$  of the gradient method (for the dual) and the **proximal method coefficients**  $c_i$  and  $d_i$  satisfy the following:*

$$\alpha \left( 2 + \sum_{i=1}^I \sum_{k=1}^{|\mathcal{P}(i)|} E_{e,i}^k + \frac{1}{4} \sum_{i=1}^I \sum_{i \neq j} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(ji)|} (\max(H_{e,ij}^l, H_{e,ji}^m))^2 \right) < 2 \min_i \min(c_i, d_i),$$

*then as  $K \rightarrow \infty$ , the proximal method converges to the optimal  $\vec{x}_{\text{opt}}$  and  $\vec{g}_{\text{opt}}$  for the original problem.*

- For bounded  $K$ , the convergence is verified by simulations.
- It can also be proved similar to that in [Lin and Shroff 06].

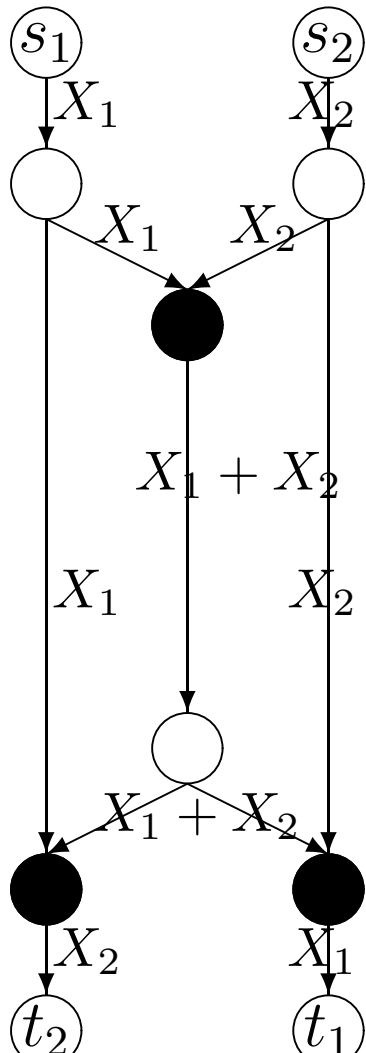
# The Coding Scheme

---

- Rate control is achieved via distributed algorithms.
- Coding scheme? .

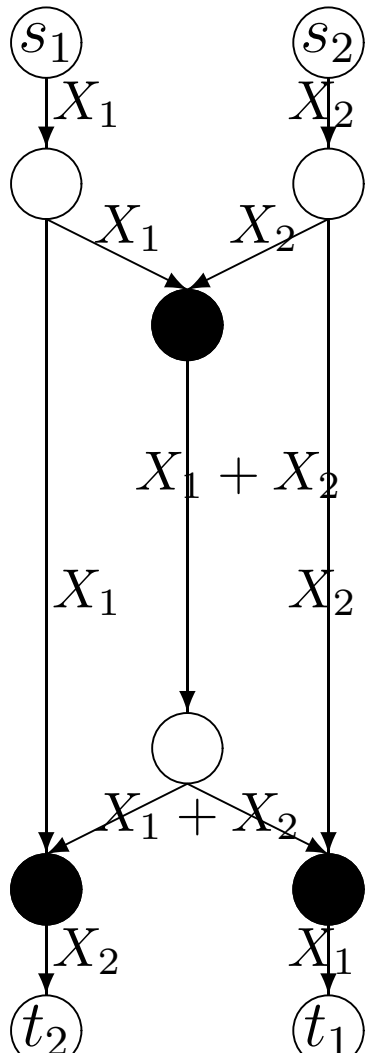
# The Coding Scheme

- Rate control is achieved via **distributed algorithms**.
- Coding scheme?



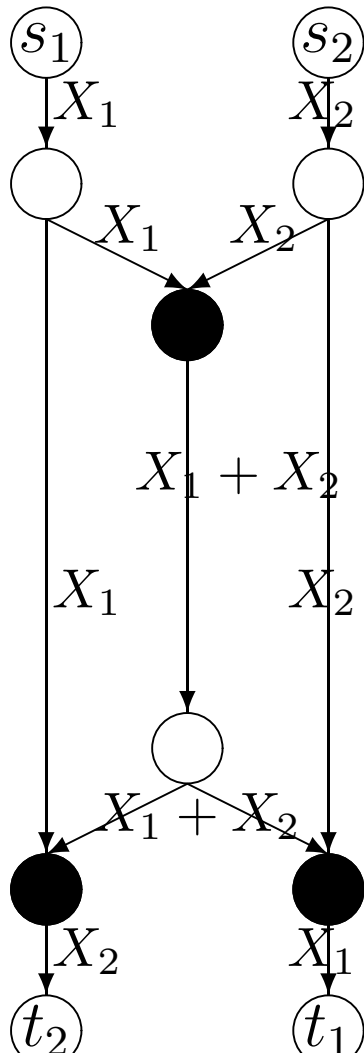
# The Coding Scheme

- Rate control is achieved via **distributed algorithms**.
- Coding scheme? **Modified random linear coding**.



# The Coding Scheme

- Rate control is achieved via **distributed algorithms**.
- Coding scheme? **Modified random linear coding**.



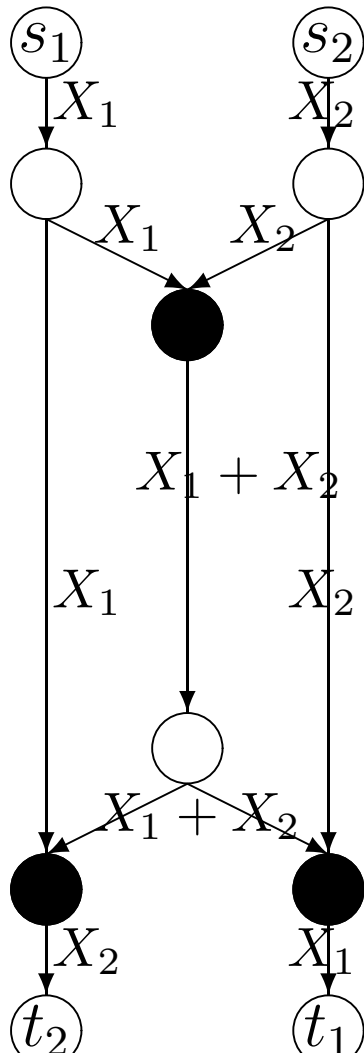
**Theorem 4** *With modified random linear coding over  $\text{GF}(q)$ , the success probability is*

$$\text{Prob}(\text{success}) \geq \left(1 - \frac{4}{q}\right)^{6|E|}.$$



# The Coding Scheme

- Rate control is achieved via **distributed algorithms**.
- Coding scheme? **Modified random linear coding**.



**Theorem 4** *With modified random linear coding over  $\text{GF}(q)$ , the success probability is*

$$\text{Prob}(\text{success}) \geq \left(1 - \frac{4}{q}\right)^{6|E|}.$$

**Coding** is independent of **Queuing** & rate allocation!

# The Implementation Issues

- The control messages to collect the info. nec. for maximizing the Lagrangian.

$$\begin{aligned}
 & \sum_{i=1}^I U_i \left( \sum_{k=1}^{|\mathcal{P}(i)|} x_i^k + \sum_{j \neq i} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} g_{ij}^{lm} \right) \\
 & - \sum_{i=1}^I \sum_k \frac{C_i}{2} (x_i^k - y_i^k)^2 - \sum_{i=1}^I \sum_{j \neq i} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} \frac{d_i}{2} (g_{ij}^{lm} - h_{ij}^{lm})^2 \\
 & - \sum_e \lambda_e \left( \sum_{i=1}^I \sum_{k=1}^{|\mathcal{P}(i)|} E_{e,i}^k x_i^k + \sum_{i=1}^I \sum_{i < j} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} \max(H_{e,ij}^l, H_{e,ji}^m) g_{ij}^{lm} - C_e \right) \\
 & - \sum_{i=1}^I \sum_{i < j} \sum_l \sum_m \mu_{ij}^{lm} (g_{ij}^{lm} - g_{ji}^{ml})
 \end{aligned}$$

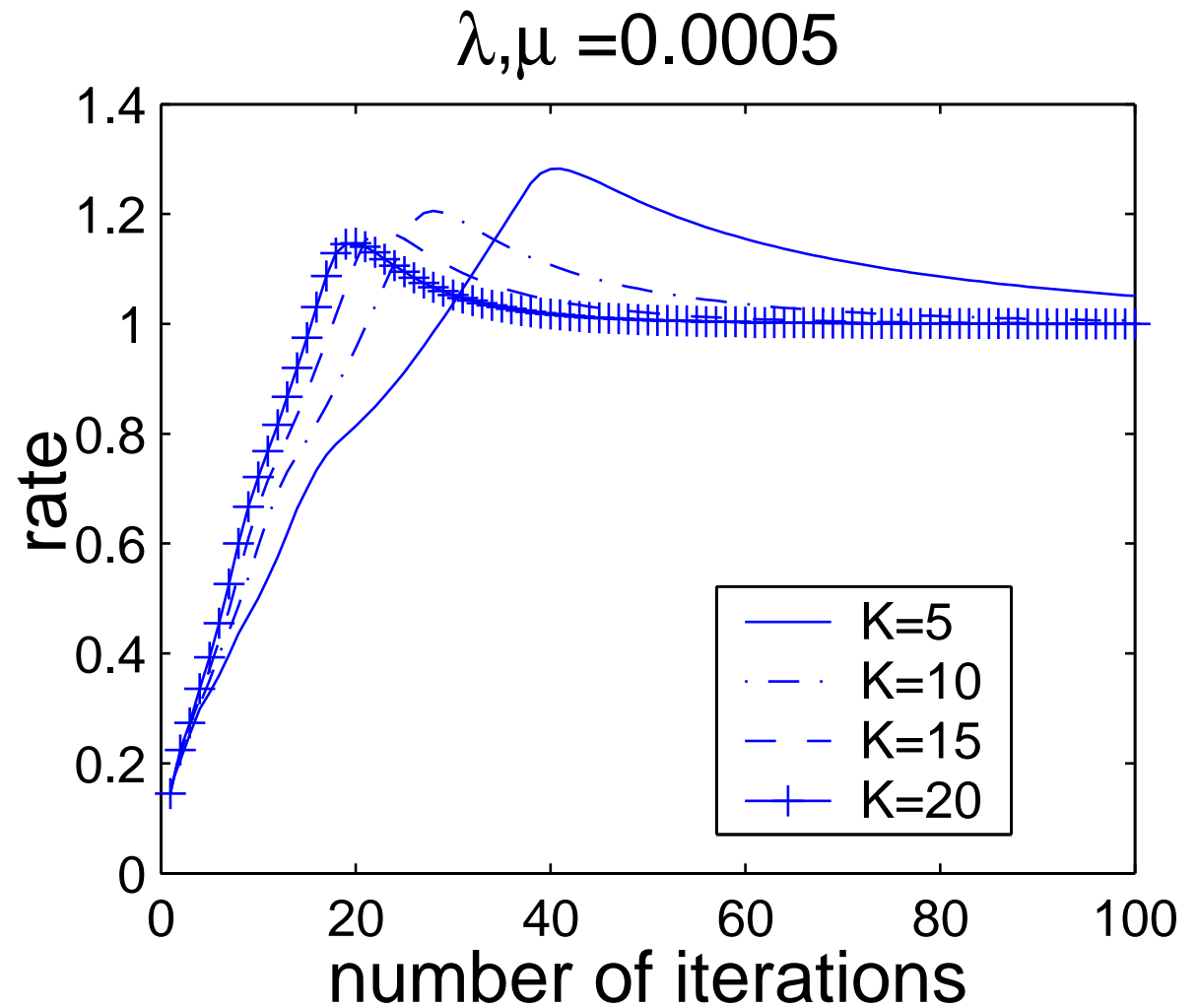
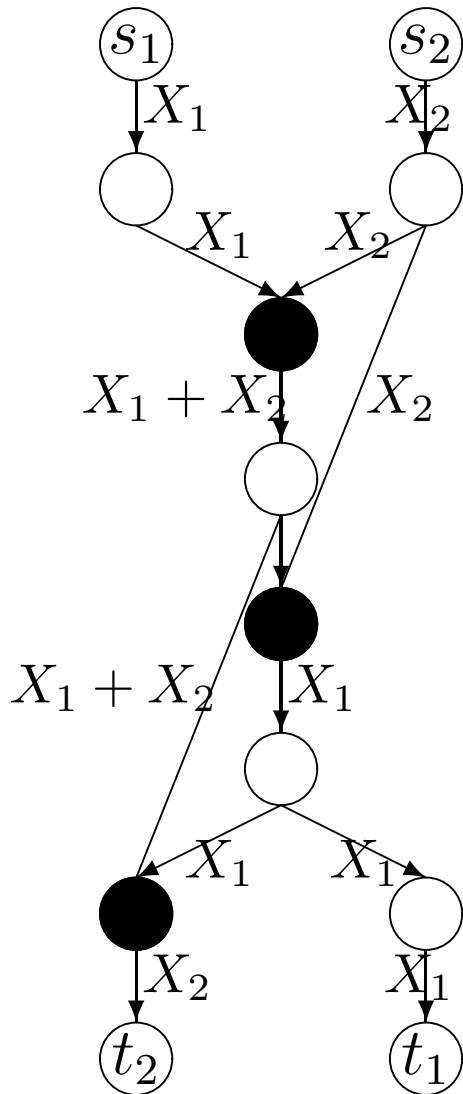
# The Implementation Issues

- The control messages to collect the info. nec. for maximizing the Lagrangian.

$$\begin{aligned}
 & \sum_{i=1}^I U_i \left( \sum_{k=1}^{|\mathcal{P}(i)|} x_i^k + \sum_{j \neq i} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} g_{ij}^{lm} \right) \\
 & - \sum_{i=1}^I \sum_k \frac{C_i}{2} (x_i^k - y_i^k)^2 - \sum_{i=1}^I \sum_{j \neq i} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} \frac{d_i}{2} (g_{ij}^{lm} - h_{ij}^{lm})^2 \\
 & - \sum_e \lambda_e \left( \sum_{i=1}^I \sum_{k=1}^{|\mathcal{P}(i)|} E_{e,i}^k x_i^k + \sum_{i=1}^I \sum_{i < j} \sum_{l=1}^{|\mathbb{P}(i,j)|} \sum_{m=1}^{|\mathbb{P}(j,i)|} \max(H_{e,ij}^l, H_{e,ji}^m) g_{ij}^{lm} - C_e \right) \\
 & - \sum_{i=1}^I \sum_{i < j} \sum_l \sum_m \mu_{ij}^{lm} (g_{ij}^{lm} - g_{ji}^{ml})
 \end{aligned}$$

- Adaptively select  $\mathcal{P}(i)$  and  $\mathbb{P}(i, j)$ .

# Numerical Experiments



# Capacity

---

**Theorem 5** *For any network with  $I$  unicast sessions, any rate vector  $(R_1, \dots, R_I)$  that is achievable with the  $\mathcal{I} - \text{TRLM}$  or the  $\mathcal{WS}$  region is also achievable with the  $\mathcal{I} - \text{TRLM}$  region.*

# Capacity & Fairness

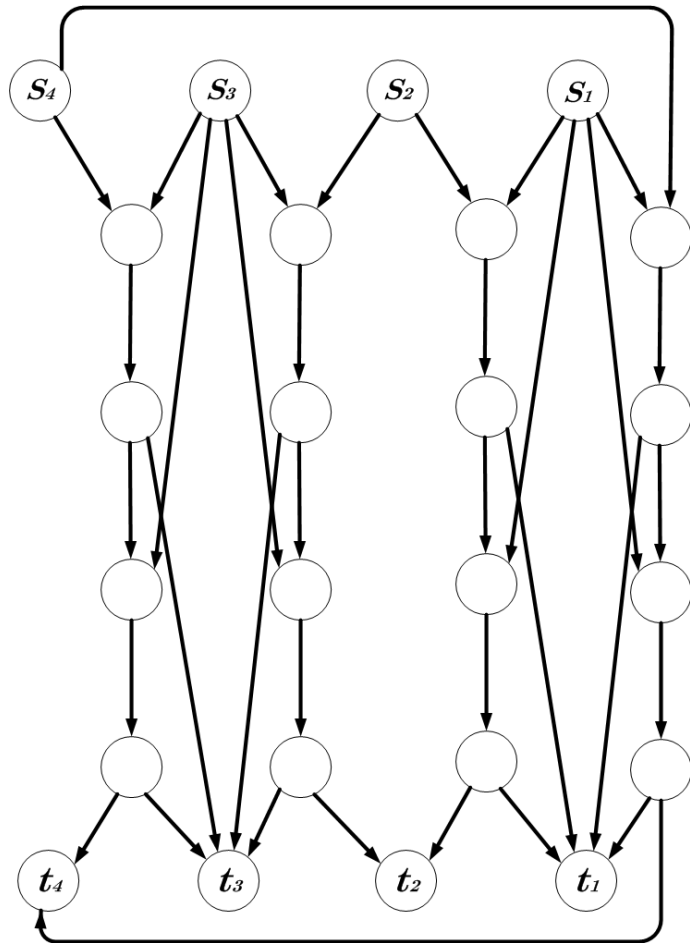
---

- Utility gain  $\mathcal{UG}$ : 
$$\frac{\sum U_i(\text{intersession NC.}) - \sum U_i(\text{routing})}{\sum U_i(\text{routing})}.$$
- Throughput gain  $\mathcal{TG}$ : 
$$\frac{\sum r_i(\text{intersession NC.}) - \sum r_i(\text{routing})}{\sum r_i(\text{routing})}.$$

# Capacity & Fairness

■ Utility gain  $\mathcal{UG}$ : 
$$\frac{\sum U_i(\text{intersession NC.}) - \sum U_i(\text{routing})}{\sum U_i(\text{routing})}.$$

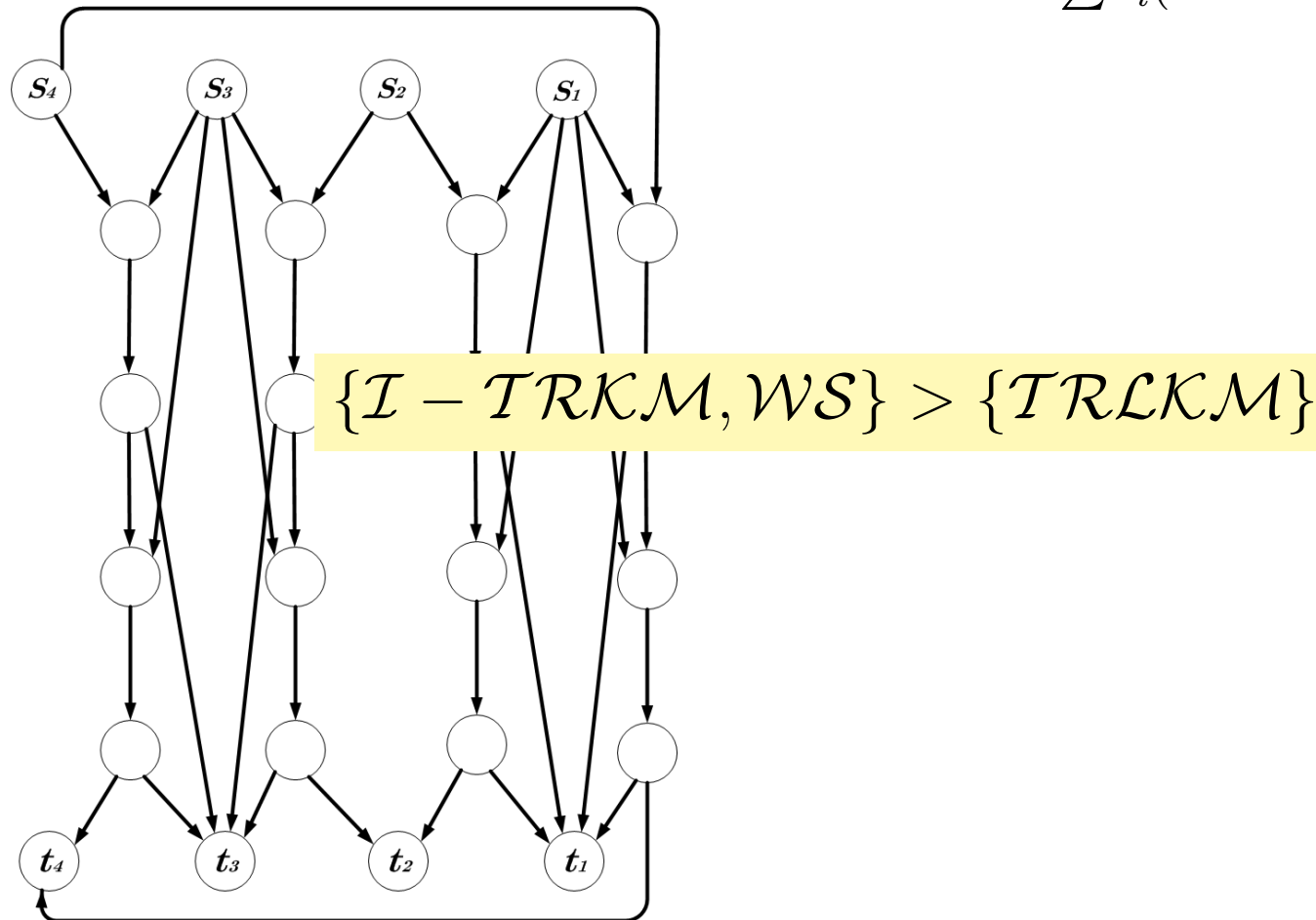
■ Throughput gain  $\mathcal{TG}$ : 
$$\frac{\sum r_i(\text{intersession NC.}) - \sum r_i(\text{routing})}{\sum r_i(\text{routing})}.$$



# Capacity & Fairness

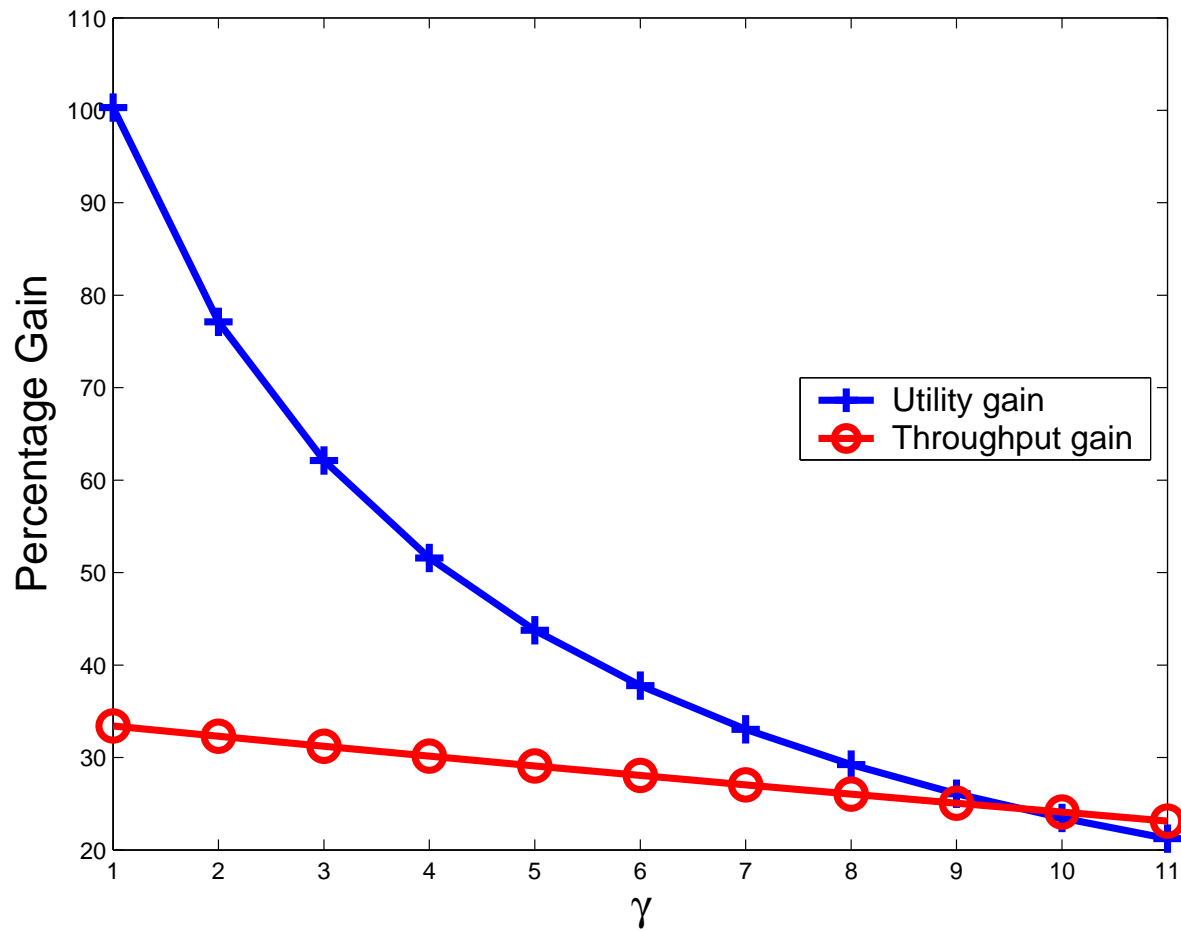
- Utility gain  $\mathcal{UG}$ : 
$$\frac{\sum U_i(\text{intersession NC.}) - \sum U_i(\text{routing})}{\sum U_i(\text{routing})}$$

- Throughput gain  $\mathcal{TG}$ : 
$$\frac{\sum r_i(\text{intersession NC.}) - \sum r_i(\text{routing})}{\sum r_i(\text{routing})}$$



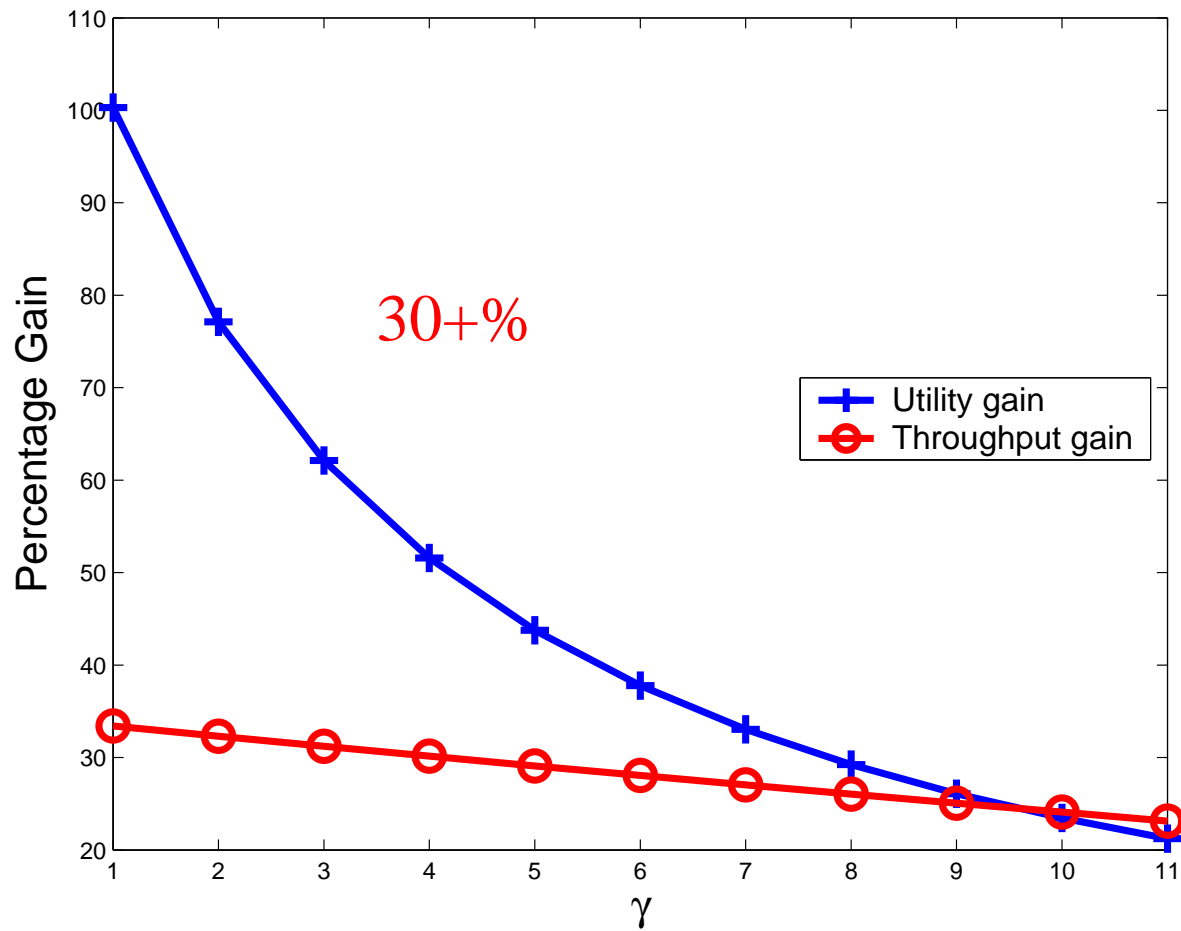


# Sim. Results



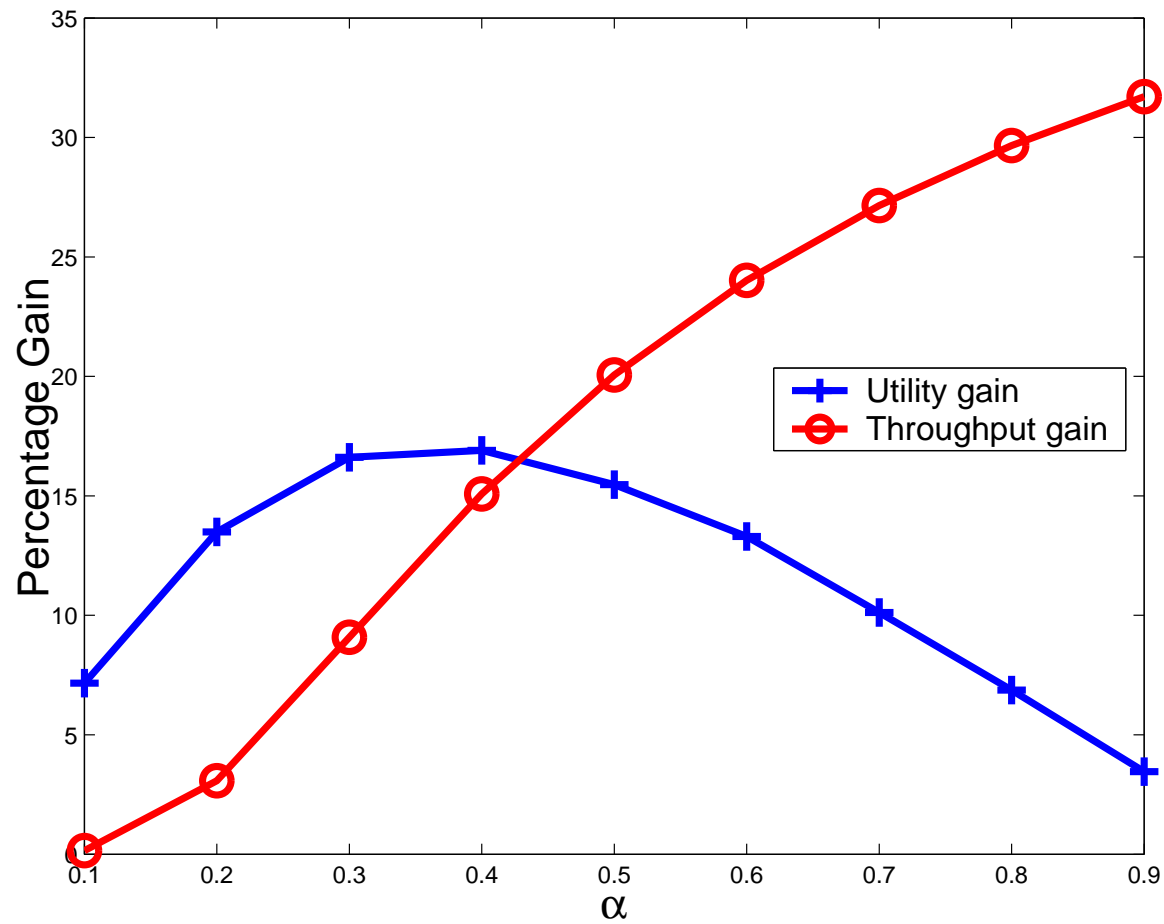
$$\log(\gamma + r_i)$$

# Sim. Results



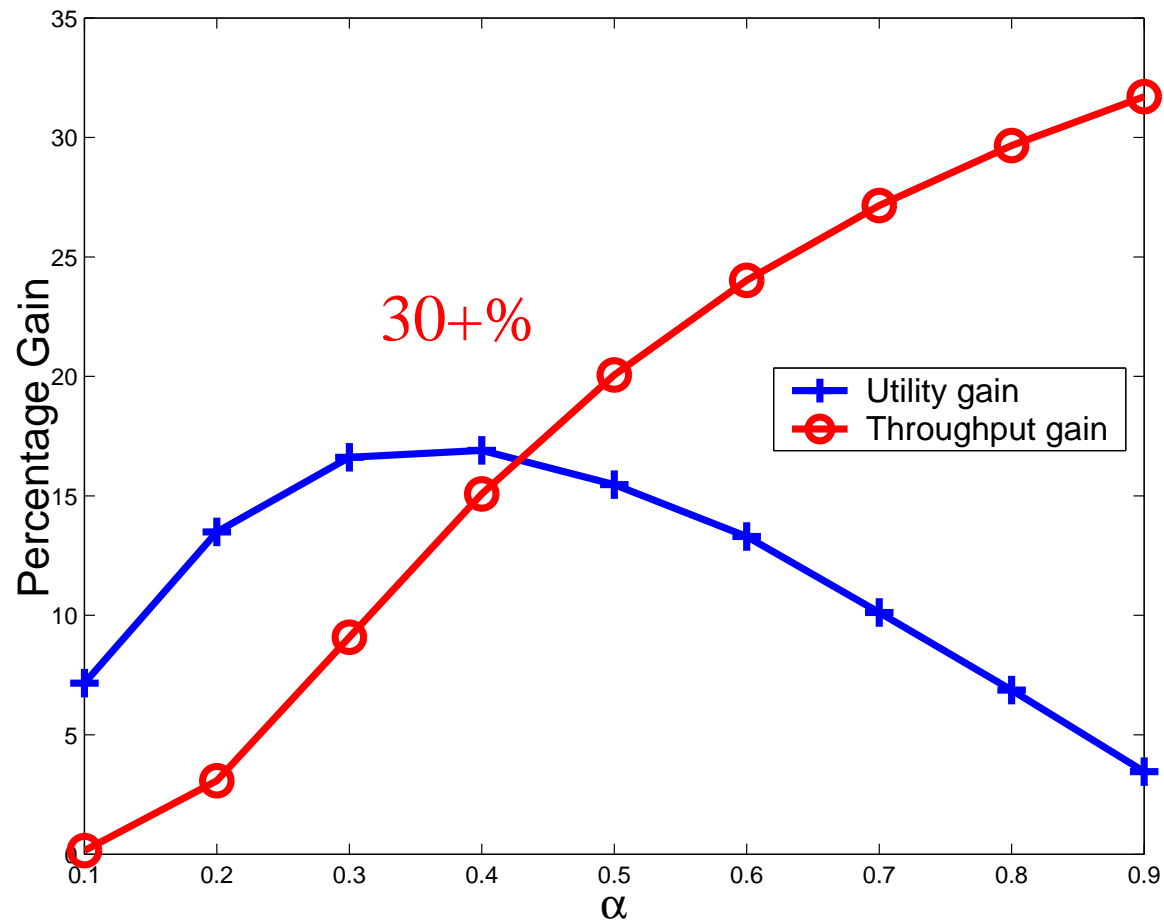
$$\log(\gamma + r_i)$$

# Sim. Results



$$\frac{r_i^{1-\alpha}}{1-\alpha}$$

# Sim. Results



$$\frac{r_i^{1-\alpha}}{1-\alpha}$$

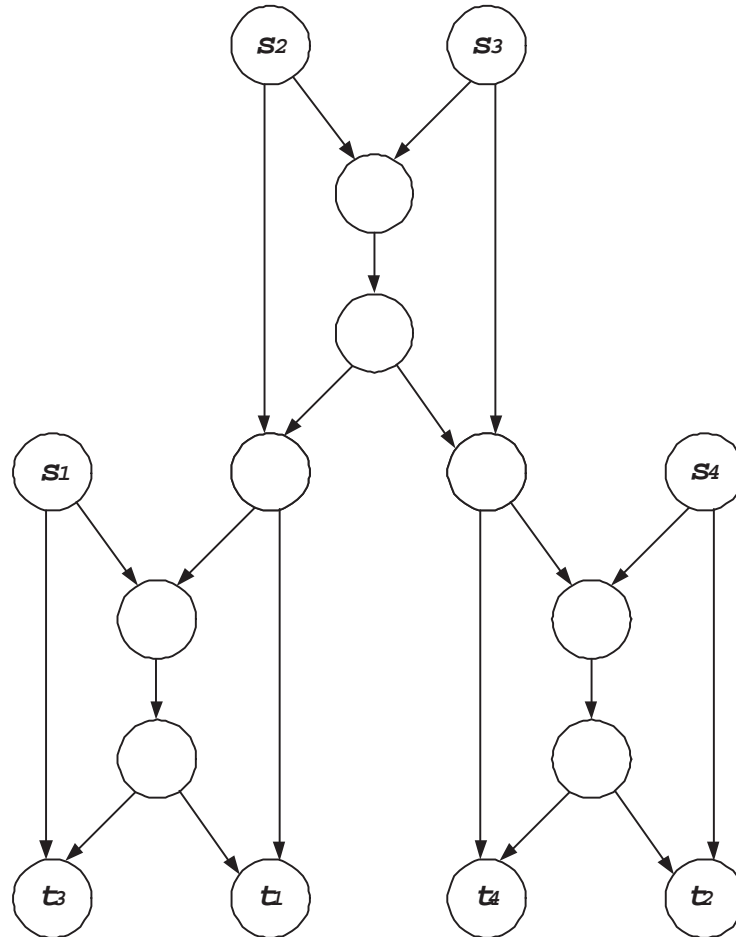
# Capacity

---

- $\{I - TRKM, TRLK M\} > \{WS\}$

# Capacity

- $\{I - TRKM, TRLKM\} > \{WS\}$



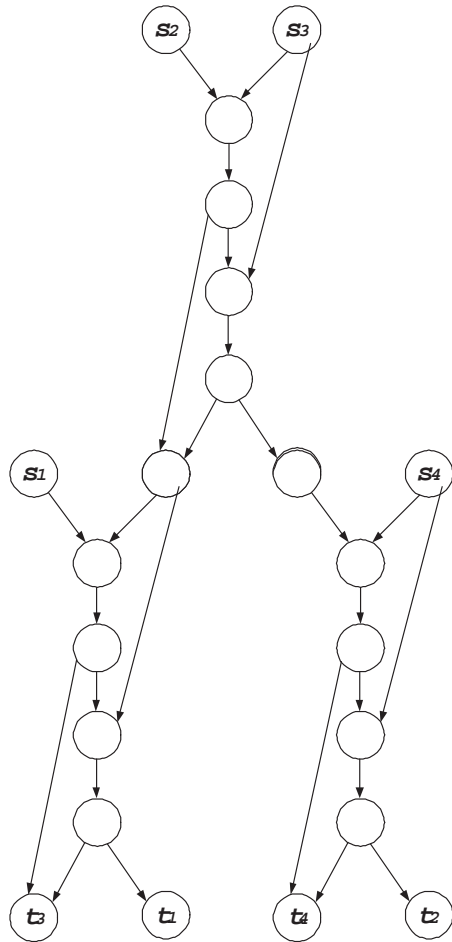
# Capacity

---

- $\{I - TRKM\} > \{WS, TRLM\}$

# Capacity

- $\{I - TRKM\} > \{WS, TRLM\}$





# Complexity & Dist. Implementation

---

	Constraints	# Variables	# Constraints	Coding scheme
<i>TRCKM</i>	Linear	$> 3 E  V (I^2 - I)$	$> (3 V  +  E ) V (I^2 - I)$	Limited to XOR
<i>WS</i>	Linear	$\sum_{i=1}^I \sum_{i < j} J(i, j)J(j, i) + \sum_i J(i)$	$ E $	Random
<i>I - TRCKM</i>	Non Linear	$> 3 E ( V )^3(I^2 - I)$	$> (3 V  +  E ) V (I^2 - I)$	Limited to XOR

# Complexity & Dist. Implementation

	Constraints	# Variables	# Constraints	Coding scheme
$TRMKM$	Linear	$> 3 E  V (I^2 - I)$	$> (3 V  +  E ) V (I^2 - I)$	Limited to XOR
$WS$	Linear	$\sum_{i=1}^I \sum_{i < j} J(i, j)J(j, i) + \sum_i J(i)$	$ E $	Random
$I - TRMKM$	Non Linear	$> 3 E ( V )^3(I^2 - I)$	$> (3 V  +  E ) V (I^2 - I)$	Limited to XOR

	Approach	Rate control	Rate alloc and coding	Queues exchange	Adaptive complexity reduction	Coding scheme
$RSC$	Structure based	NO	Dependent	YES	hard	Limited to XOR
Algorithm A	Path based	YES	Independent	NO	easy	Random
$I - RSC$	Structure based	NO	Dependent	YES	hard	Limited to XOR

# Conclusions

---

- Introduced the  $WS$  and  $I - TR\mathcal{L}KM$  capacity regions and compared them with the  $TR\mathcal{L}KM$  capacity region.

# Conclusions

---

- Introduced the  $WS$  and  $I - TRLM$  capacity regions and compared them with the  $TRLM$  capacity region.
- The distributed algorithm can be extended to include the wireless case

# Conclusions

---

- Introduced the  $WS$  and  $\mathcal{I} - TR\mathcal{L}KM$  capacity regions and compared them with the  $TR\mathcal{L}KM$  capacity region.
- The distributed algorithm can be extended to include the wireless case
- The **path-based construction** admits new distributed rate control algorithms with lower complexity and distributed coding scheme.

# Conclusions

---

- Introduced the  $WS$  and  $\mathcal{I} - TRLM$  capacity regions and compared them with the  $TRLM$  capacity region.
- The distributed algorithm can be extended to include the wireless case
- The **path-based construction** admits new distributed rate control algorithms with lower complexity and distributed coding scheme.
- Intersession network coding promotes further fairness.

# Conclusions

---

- Integration of the adaptive version of Algorithm  $\mathcal{A}$  with the real networks as the internet.

# Conclusions

---

- Integration of the adaptive version of Algorithm  $\mathcal{A}$  with the real networks as the internet.
- Need to consider coding between more than two sessions.



# Conclusions

---

- Integration of the adaptive version of Algorithm  $\mathcal{A}$  with the real networks as the internet.
- Need to consider coding between more than two sessions.
- Similar capacity regions can be used for multicast.