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# Statistical Image Segmentation Expectation Maximization/Maximization of the Posterior Marginals EMMPM

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# Presentation outline:

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Basic EMMPM model

Incorporating edge information

Incorporating curvature

Markov Chain Markov Random Field  
(MCMRF) Model

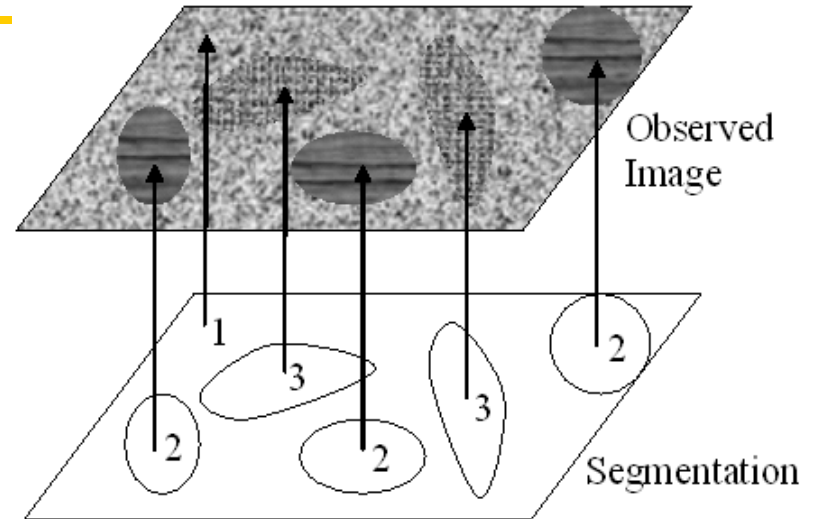
# Basic EMMPM

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- Based on the Markov Random Field (MRF) model.
- Very effective for imposing smoothness constraints on the segmentation.
- Pixels that are spatially close are likely to belong to the same class.
- Applied with a relatively simple probability model.
- Ising model for the class labels combined with the assumption that each class produces identical and independent Gaussian samples with mean and variance particular to that class.

# General Idea

- Estimate segmentation from observed image
- Use statistical model for observed image
- Use statistical model for true segmentation

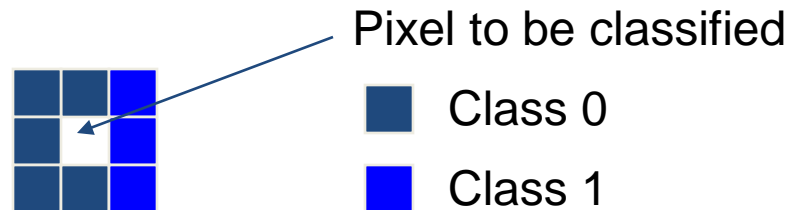


$$\Pr(\text{segm. } x | \text{obs. image } y) \sim \Pr(y|x) \cdot \Pr(x)$$

EM/MPM method finds segmentation that minimizes expected number of misclassified pixels while estimating parameters of observed image model automatically

# Markov Random Field

- Add term to model correlations between neighboring pixels
  - Markov random field model assigns cost at each pixel for being classified differently from neighbors



$$P(\text{Class 0}) \sim \exp(-\beta \cdot (\# \text{ of neighbors different from Class 0}))$$

- MRF incorporates prior knowledge that pixels that are spatially close are likely to be similar

x: segmentation

y: measured image/data

$$\Pr(x|y) \sim \Pr(y|x) \cdot \Pr(x)$$

# Basic EMMPM Image Model

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- The image that we desire to segment will be represented as the random vector  $\mathbf{Y}$ . The value of the image at a particular pixel  $s$  will be represented as the random variable  $Y_s$
- Each pixel is classified into a specific class, this collection of data is called the label field, denoted  $\mathbf{X}$ .
- Class label at pixel  $s$  is represented as the random variable  $X_s$ .
- The number of distinct classes is represented by  $L$ , so  $X_s \in \{1, 2, \dots, L\}$ .
- Eight-point neighborhood system is used.

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- Label field follows the Ising model with an 8-point neighborhood, the probability function for  $X$  is:

Probability of classification of pixels →  $p_X(\mathbf{x}) = \frac{1}{z} \exp \left( - \sum_{\{r,s\} \in \mathcal{C}} \beta b(x_r, x_s) - \sum_{s \in S} \gamma_{x_s} \right)$

where

$$b(x_r, x_s) = \begin{cases} 0 & \text{if } x_r = x_s \\ 1 & \text{if } x_r \neq x_s \end{cases}$$

- The spatial interaction parameter,  $\beta$ , is used to control the likelihood that two neighboring class labels will disagree.
- The  $\gamma$  parameters allow us to adjust the relative likelihoods of the various class labels.

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- Assume that the random variables  $Y_1, Y_2, \dots, Y_N$  are conditionally independent given the pixel label field  $X$ .
  - Assume that the conditional probability density function of  $Y_r$  given  $X$  depends only on the value of  $X$  at pixel location  $r$ .

$$\begin{aligned} f_{Y|X}(y|x, \theta) &= \prod_{r=1}^N f_{Y_r|X}(y_r|x, \theta) \\ &= \prod_{r=1}^N f_{Y_r|X_r}(y_r|x_r, \theta) \end{aligned}$$



- Using Baye's rule to obtain the conditional probability mass function of X given Y,  $p_{X|Y}(x|y, \theta)$ . This will be needed to obtain the segmentation using EM/MPM.

$$\begin{aligned}
 p_{X|Y}(x|y, \theta) &= \frac{f_{Y|X}(y|x, \theta) p_X(x)}{f_Y(y|\theta)} \\
 &= \frac{1}{f_Y(y|\theta)} [\zeta_{x,\theta} \exp(\xi_{x,y,\theta})] \\
 &\quad \cdot \frac{1}{z} \exp \left( - \sum_{\{r,s\} \in \mathcal{C}} \beta b(x_r, x_s) \right) \\
 &= \frac{\zeta_{x,\theta}}{z f_Y(y|\theta)} \exp(\xi_{x,y,\theta} - \beta \delta_x)
 \end{aligned}$$

Probability of  
classification given  
the observed data

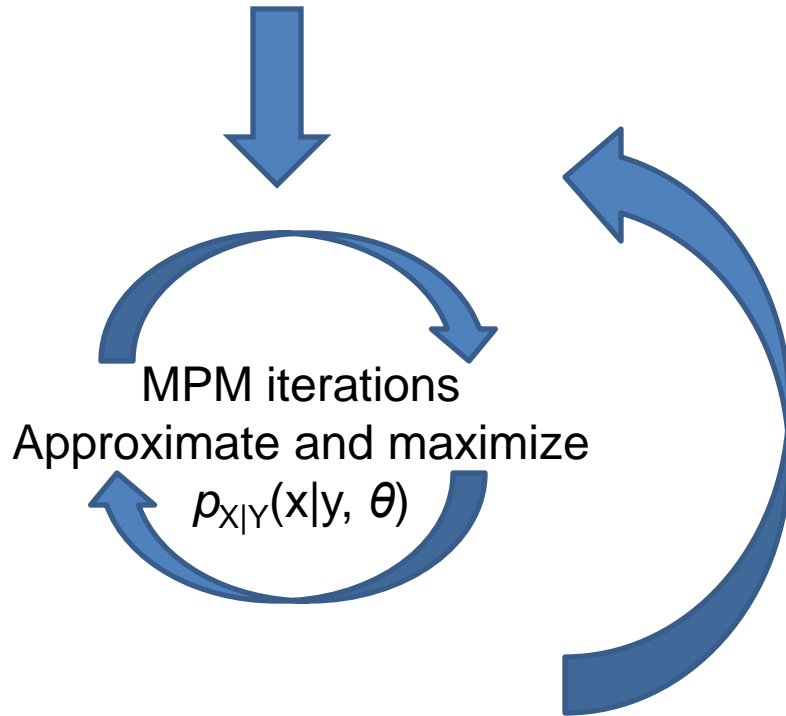
where

$$\delta_x = \sum_{\{r,s\} \in \mathcal{C}} b(x_r, x_s)$$

# EMMPM Algorithm

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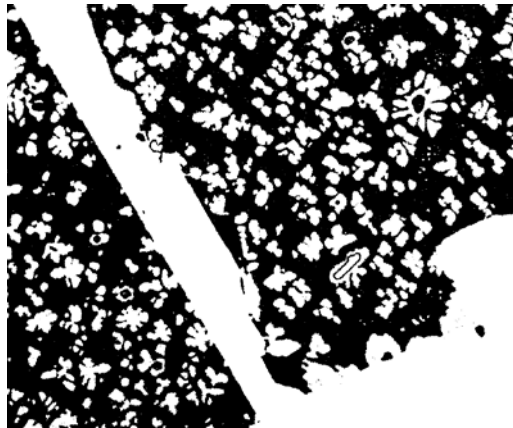
Initial estimate of  
means and variances



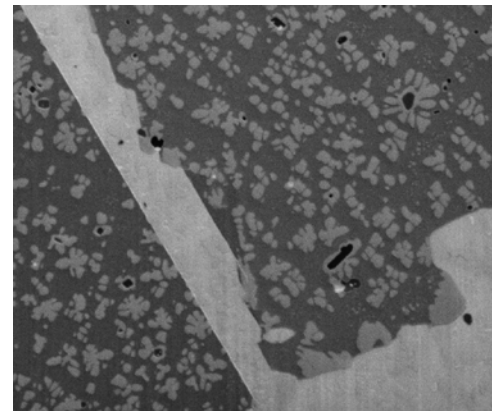
EM iterations  
Use the new estimates of  $p_{X|Y}(x|y, \theta)$   
To find new estimates of the means  
and variances

# Results for Standard EMMPM

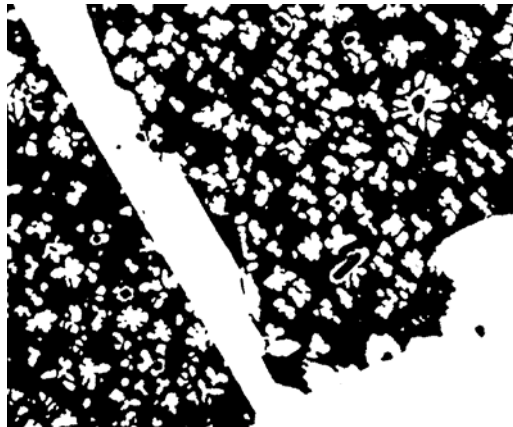
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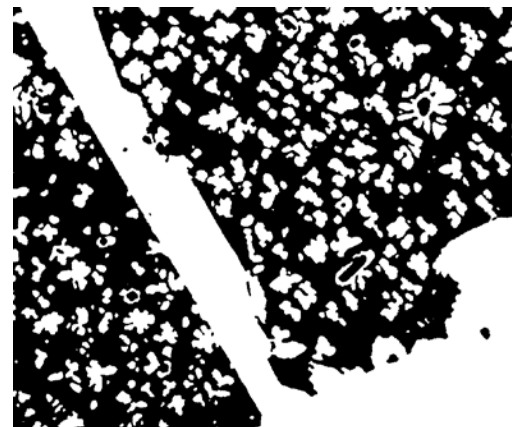
Beta 0.5



Original Image



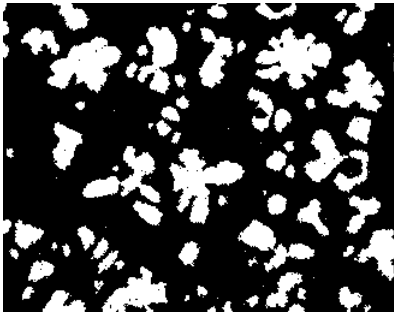
Beta 1



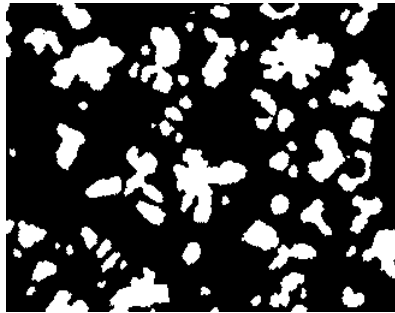
Beta 1.5

# Results for Standard EMMPM

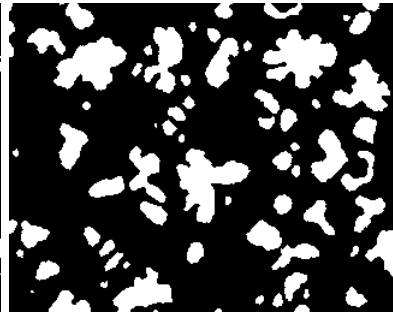
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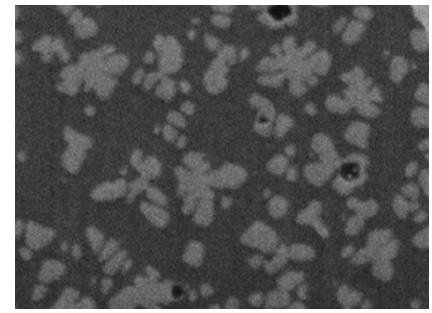
Beta 0.5



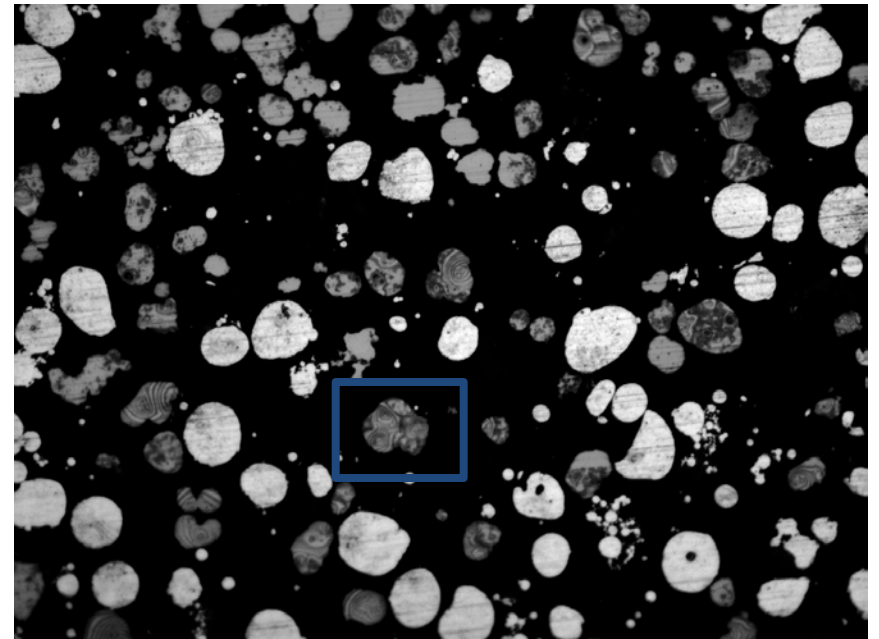
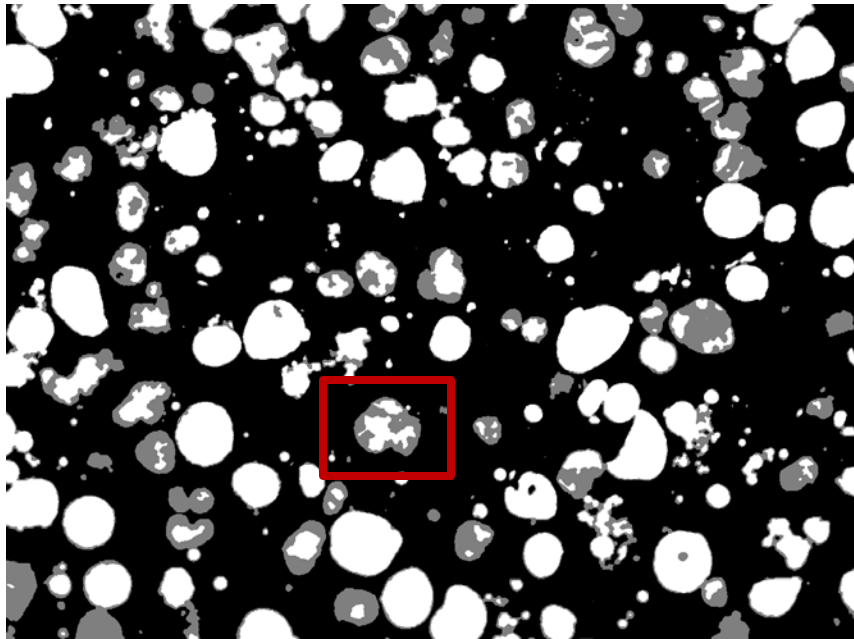
Beta 1



Beta 1.5



Original Image



# Incorporating Edge Information

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- MRF-based approach tends to be poor at precise boundary localization.
- Solution is to incorporate image gradient information into the segmentation process.
- This is done by directly manipulating the form of  $p_{x|y}(x|y, \theta)$ .
- A new term is added and weighed by parameter  $\beta_e$ .

# Incorporating Edge Information

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- Our aim is to cause the boundaries to be located at strong edges in the image.
- Penalties for two neighbors being classified differently should be reduced at locations where strong edges are present.
- Making the edge penalty term inversely proportional to the simple gradient at that boundary location.

$$\begin{aligned} e_p &= \sum_{\{r,s\} \in B_x} \frac{\|r - s\|}{\|y_r - y_s\| + 0.5} \\ &= \sum_{\{r,s\} \in \mathcal{C}} \frac{\|r - s\|}{\|y_r - y_s\| + 0.5} b(x_r, x_s) \end{aligned}$$

# Incorporating Edge Information

- The new edge penalty term is multiplied by  $\beta_e$  and added to the exponent of  $p_{X|Y}(x|y, \theta)$ .

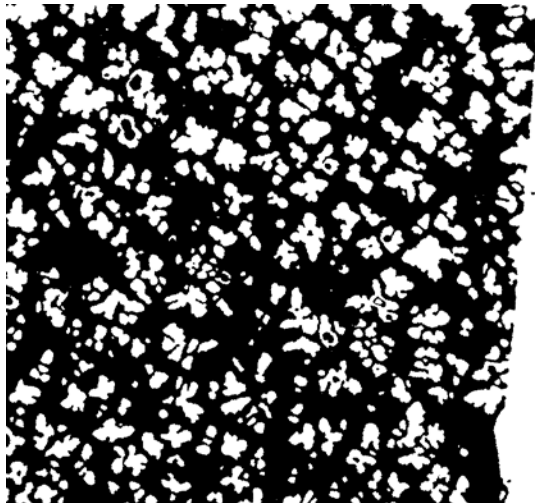
$$p_{X|Y}(x|y, \theta) = \frac{\zeta_{x,\theta}}{z'(\mathbf{y}, \theta)} \exp(\xi_{x,y,\theta} - \beta\delta_x - \beta_e e_p)$$

Spatial Interaction term      Gradient information term

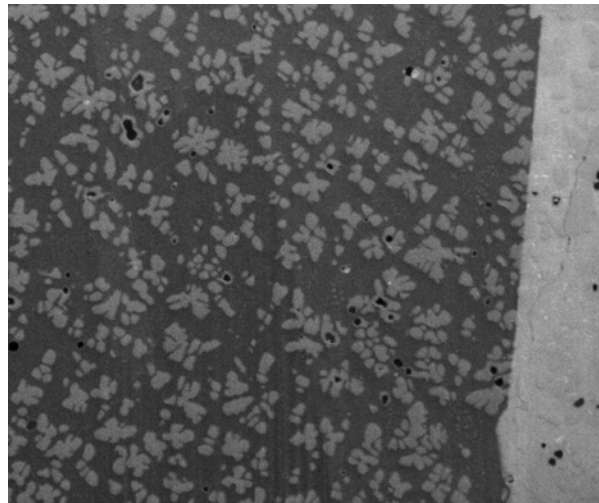


# Results with edge information incorporated

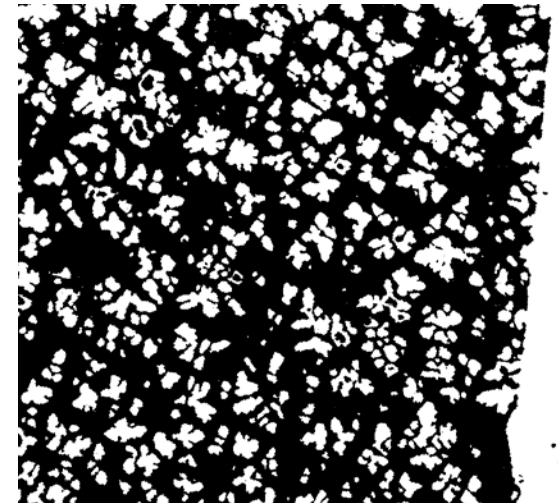
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Basic model, Beta = 1



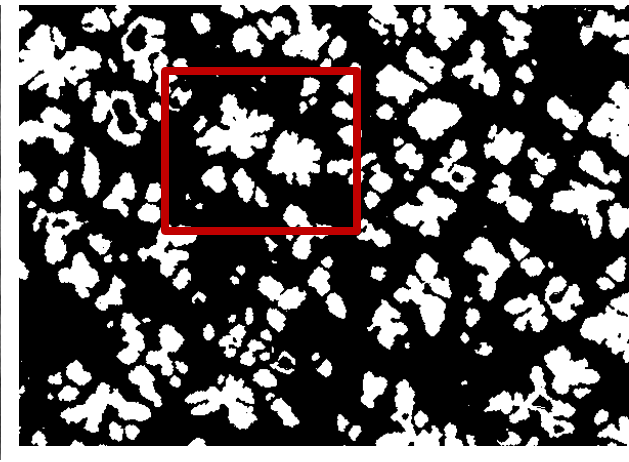
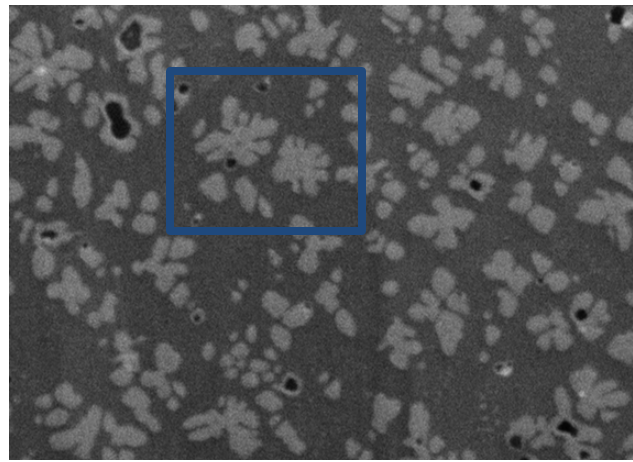
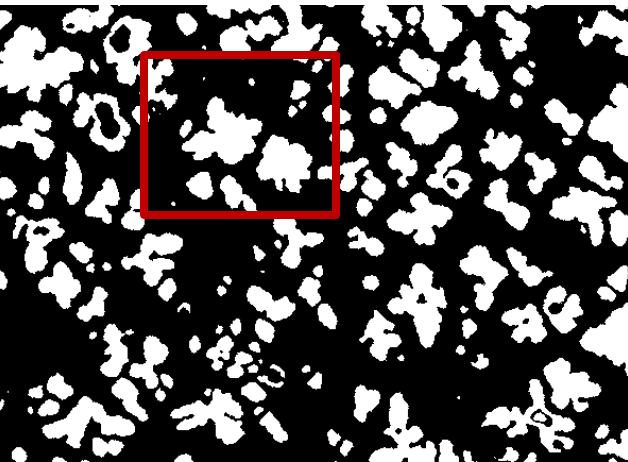
Original Image



Beta = 1, Beta E = 2

# Results with edge information incorporated

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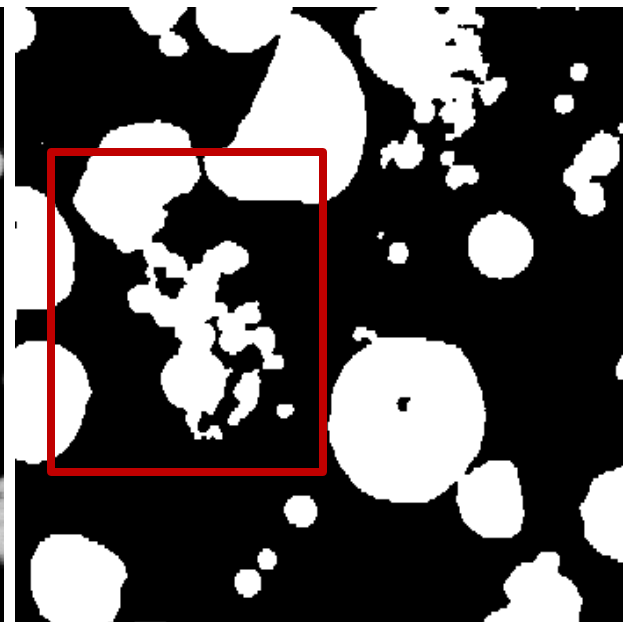
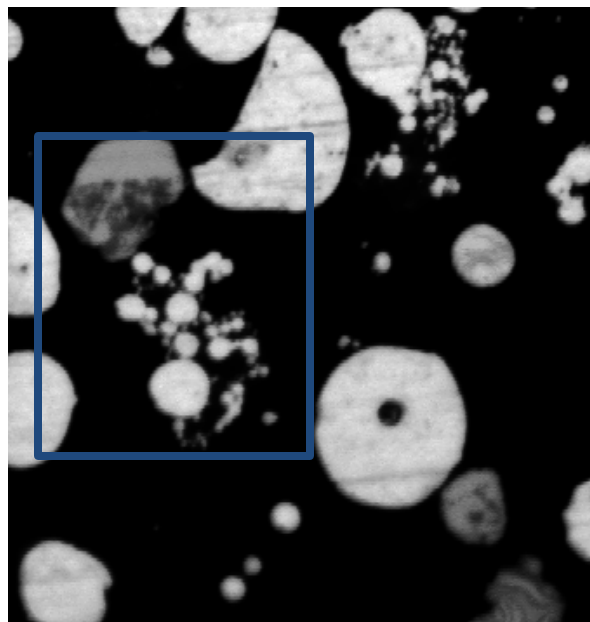
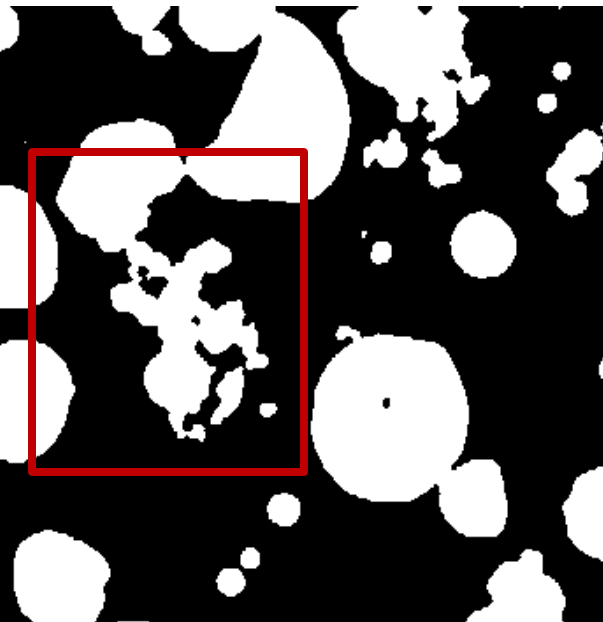
Basic model, Beta = 1

Original Image

Beta = 1, Beta E = 2

# Results with edge information incorporated

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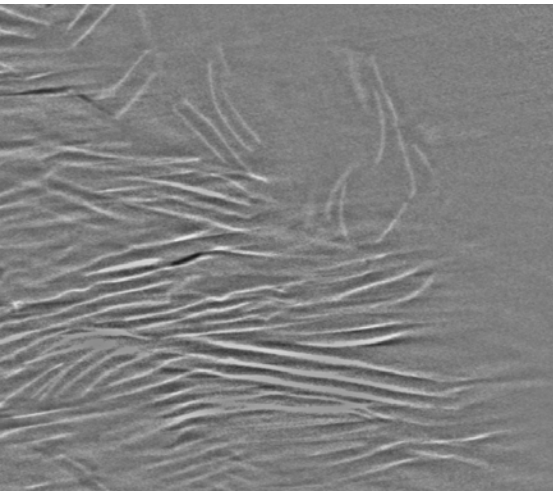
Basic model, Beta = 1.5

Original Image

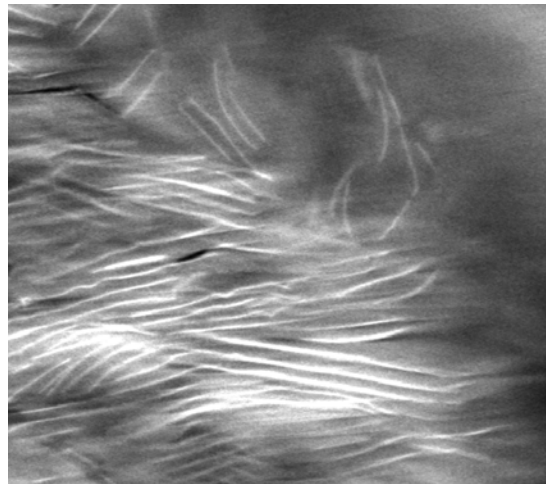
Beta = 2, Beta E = 1.5

# Preprocessing using high pass filter

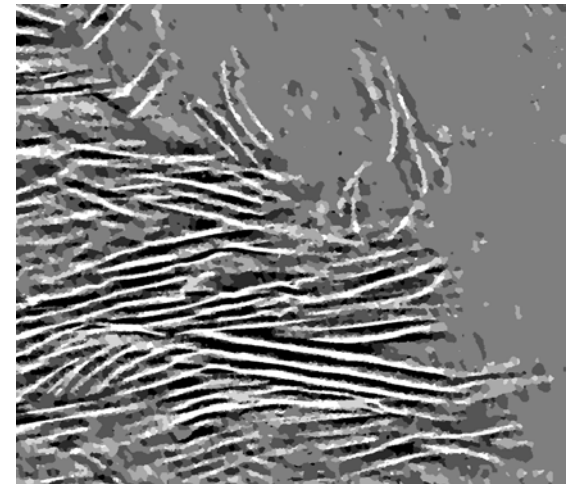
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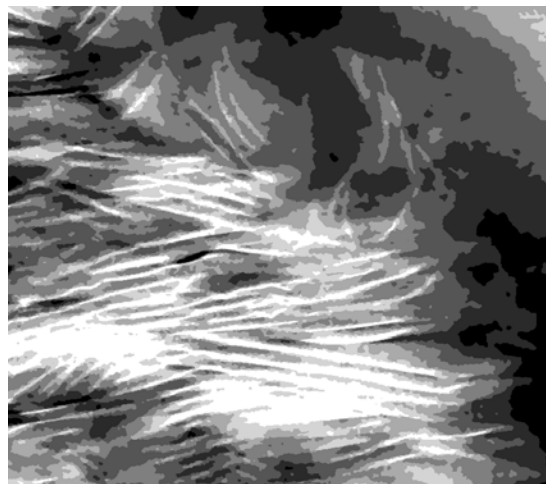
High Pass filtered



Original Image



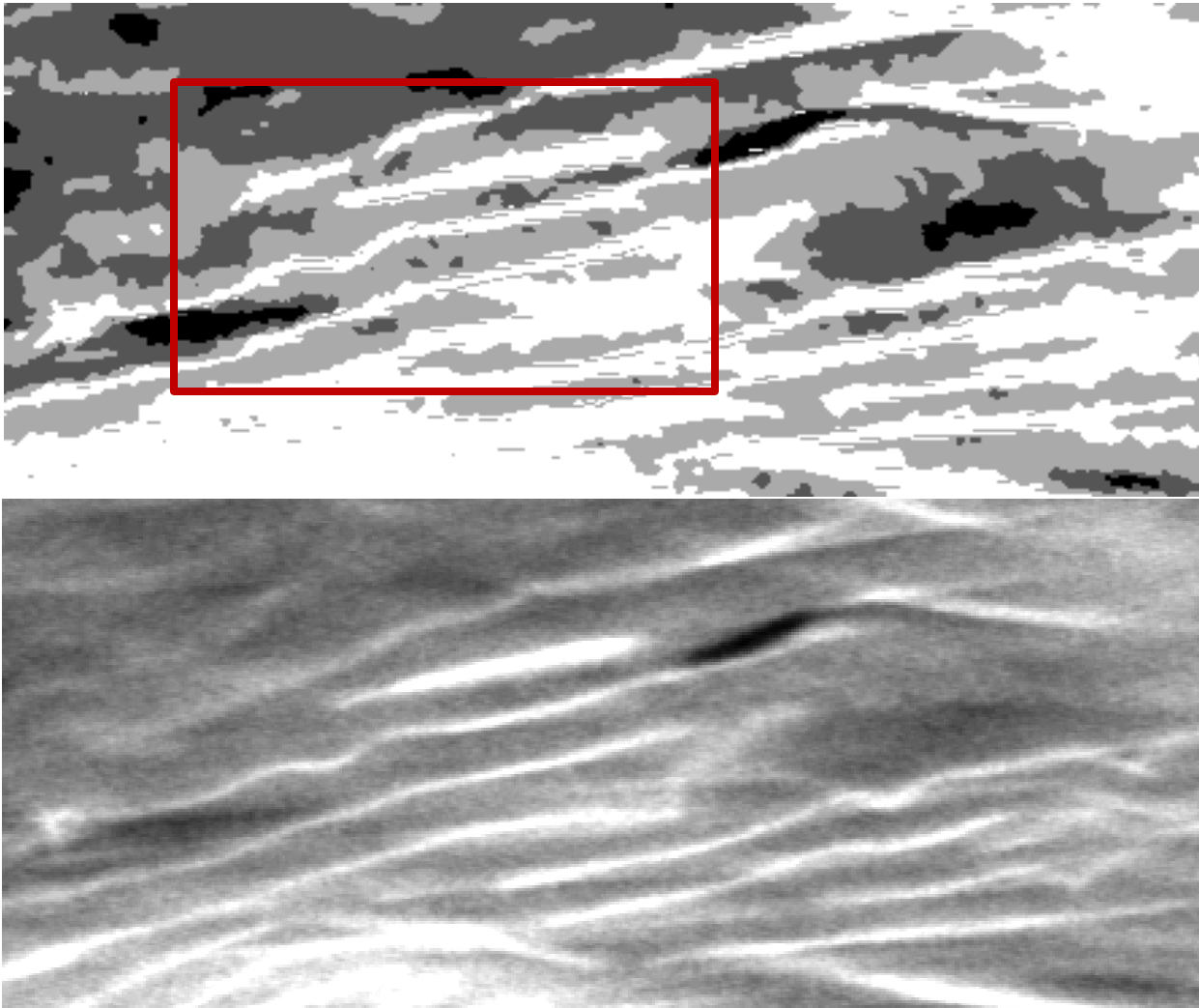
Beta = 1.5, Beta E = 2  
with preprocessing



Beta = 1.5, beta E = 2,  
no preprocessing

# Wrong balance of Beta and Beta E

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# Incorporating curvature

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- The point of considering curvature is to influence the shape of the resulting regions.
- We desire regions with smoother boundaries.
- To accomplish this we perform morphological filtering using more than one structuring element.
- Main point is how curved a boundary would have to be before a particular location could be included in a region.
- Use eight circular structuring elements with different radii.
- The maximum radius is specified by the user. ( $R_{\max}$ )

# Incorporating curvature

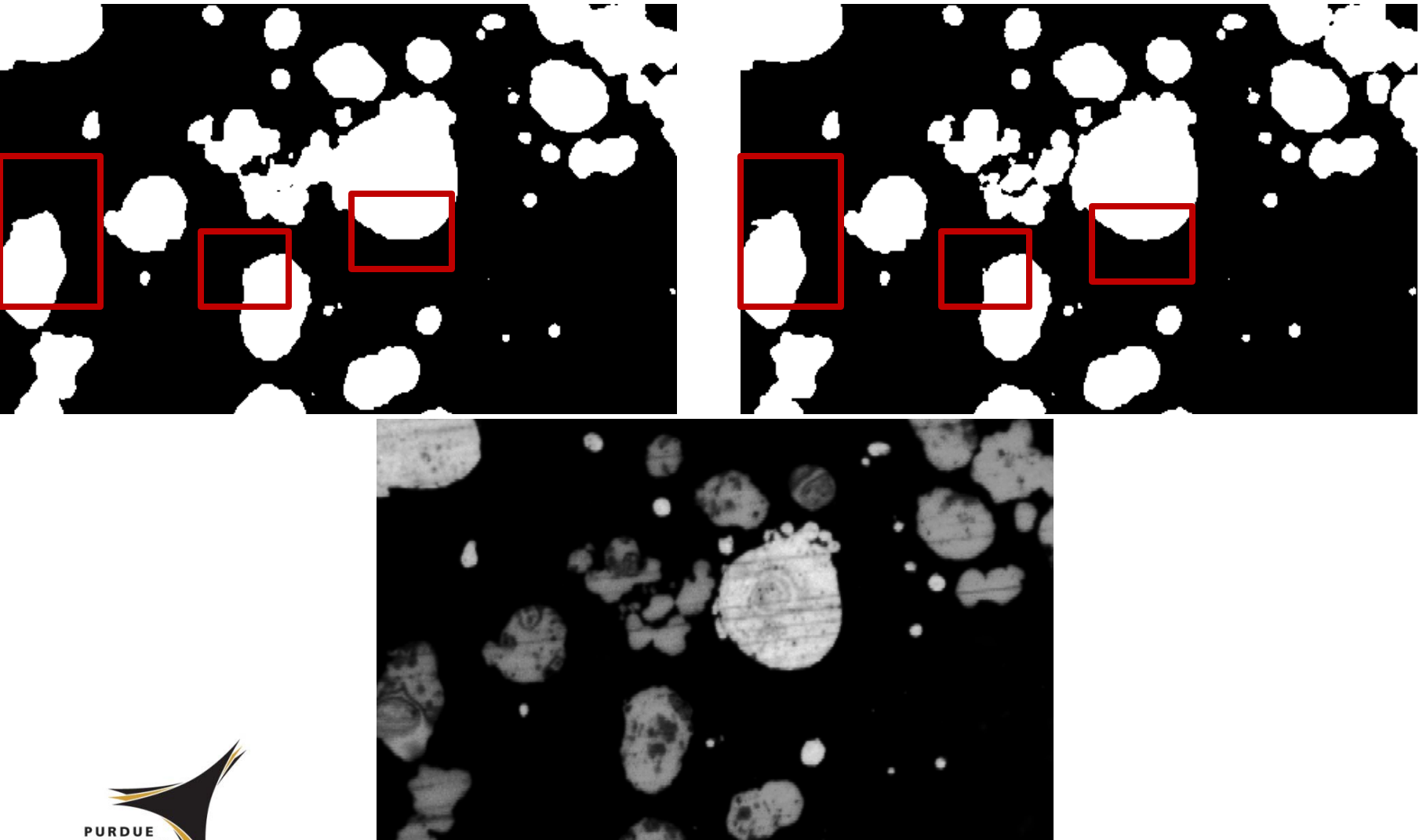
- View pixels which are excluded from a morphological opening of their class as misclassified.
- Add a penalty for assigning that pixel to that particular class in future iterations.
- Maintain a function  $f_{crv}$
- Each time a pixel fails to be included in an opening of a specific class, we increment  $f_{crv}$  by a penalty proportional to the radius of the smallest structuring element under which it was excluded.

$$p_{X|Y}(\mathbf{x}|\mathbf{y}, \theta) = \frac{\zeta_{x,\theta}}{z'(\mathbf{y}, \theta)} \exp \left( \xi_{x,y,\theta} - \beta \delta_x - \beta_e e_p - \beta_c \sum_{s \in S} f_{crv}(s, x_s) \right)$$

Curvature penalty  
weighed by  $\beta_c$

# Results for Incorporating curvature

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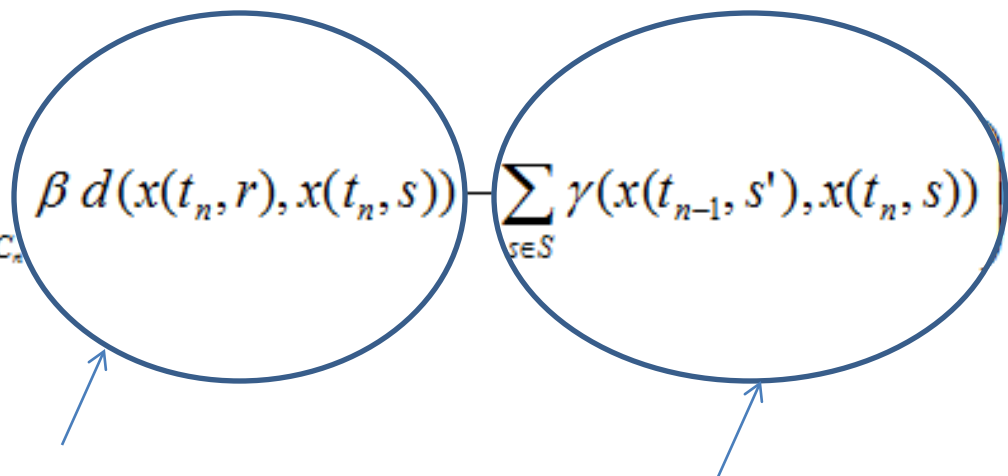
# Markov Chain Markov Random Field (MCMRF) model

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- An extension of the previous 2D image model to using a Markov Chain to describe the 3D relationship
  - Extend the 2D prior model to a 3D model
  - Segmentation of a slice is correlated to the segmentation of previous slice.

# MCMRF model—observation model

- Using Bayes' rule, we can obtain the posterior density as:

$$p_{\mathbf{X}|\mathbf{Y}}(\mathbf{x}|\mathbf{y}, \theta) = \frac{\zeta_{\mathbf{x}, \theta}}{z'(\mathbf{y}, \theta)} \prod_{n=1}^N \exp \left( - \sum_{\{r,s\} \in C_n} \beta d(x(t_n, r), x(t_n, s)) - \sum_{s \in S} \gamma(x(t_{n-1}, s'), x(t_n, s)) \right)$$


Spatial interaction within the neighborhood in the same slice

Penalty depends on the pixel label from the previous slice

**probability of segmentation  $\mathbf{X}=\mathbf{x}$  given observed image  $\mathbf{Y}=\mathbf{y}$**

# Segmentation with MCMRF using EM/MPM

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- To use the MCMRF for segmentation of the serial-sectioned dataset, one important parameter to decide is the function  $\gamma$
- Observation: the inner part of an object is more likely to stay unchanged from slice to slice
- Idea: use the Euclidean distance transform (EDT) to assign the function  $\gamma$ 
  - Give higher cost to the inner part of objects to change its class label

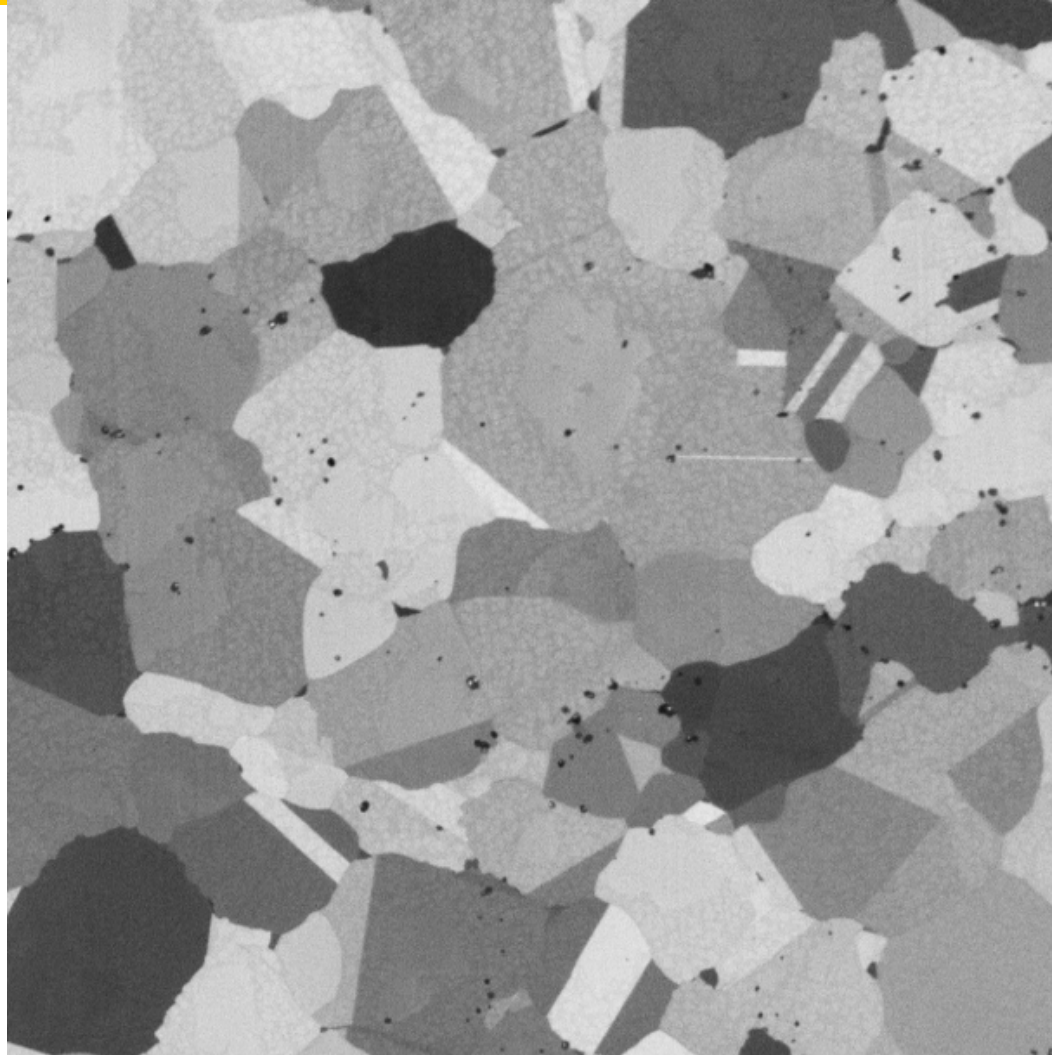


2D label field



EDT image

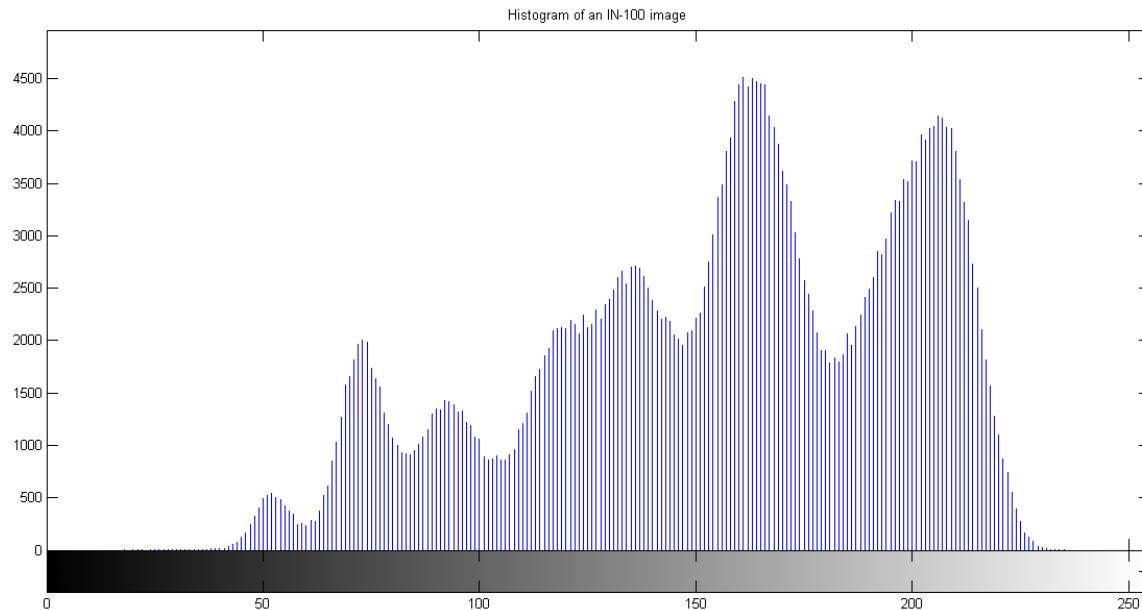
# IN-100



# Segmentation of IN-100 dataset

- Segmentation procedure:

1. Carbide removal
  2. Segmentation with MCMRF using EM/MPM
- Determining the number of classes using histogram:



# Heuristic carbide removal approach

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- **Carbide detection**

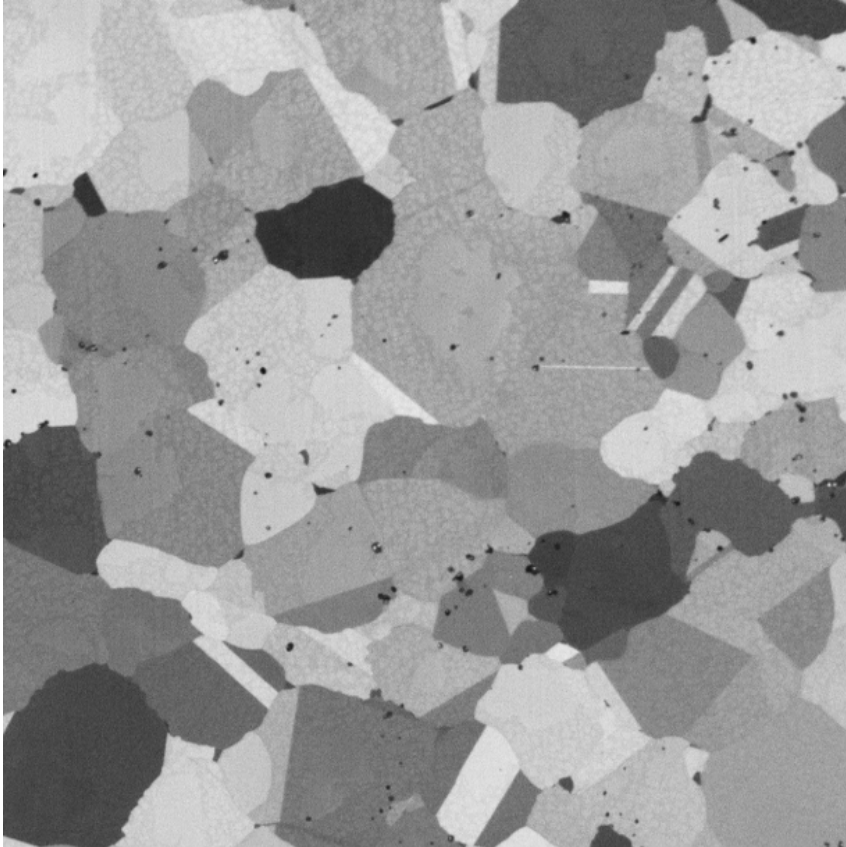
1. Apply a 3x3 local variance filter; retain small connected components; remove detected carbides
2. Threshold the last 10% pixels in grayscale values; retain small connected components; remove detected carbides
3. Apply the 2D EM/MPM algorithm to identify the remaining carbides as the pixels classified with labels of zeros; retain small connected components; remove detected carbides

- **Carbide removal**

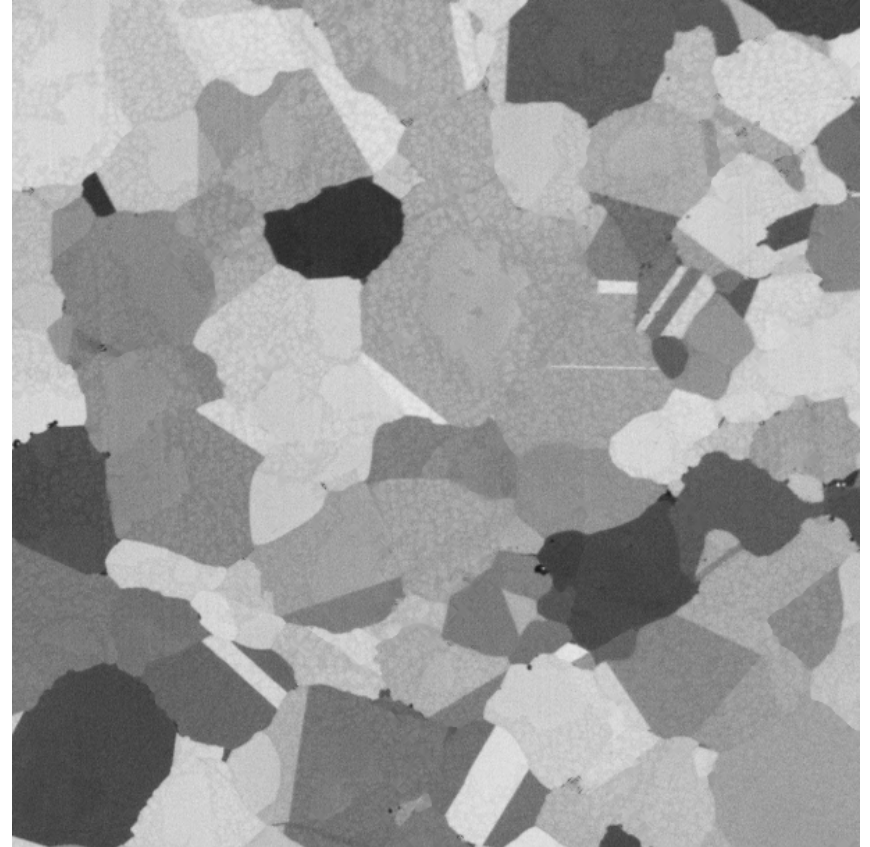
1. Determine the boundary carbide pixels
2. Using a 5x5 local average filter to replace carbide pixels with the averaged value from neighboring non-carbide pixels, and then mark those pixels as non-carbide ones
3. Repeat step 1-2 until there is no carbide pixels in an image

# Carbide-removed images

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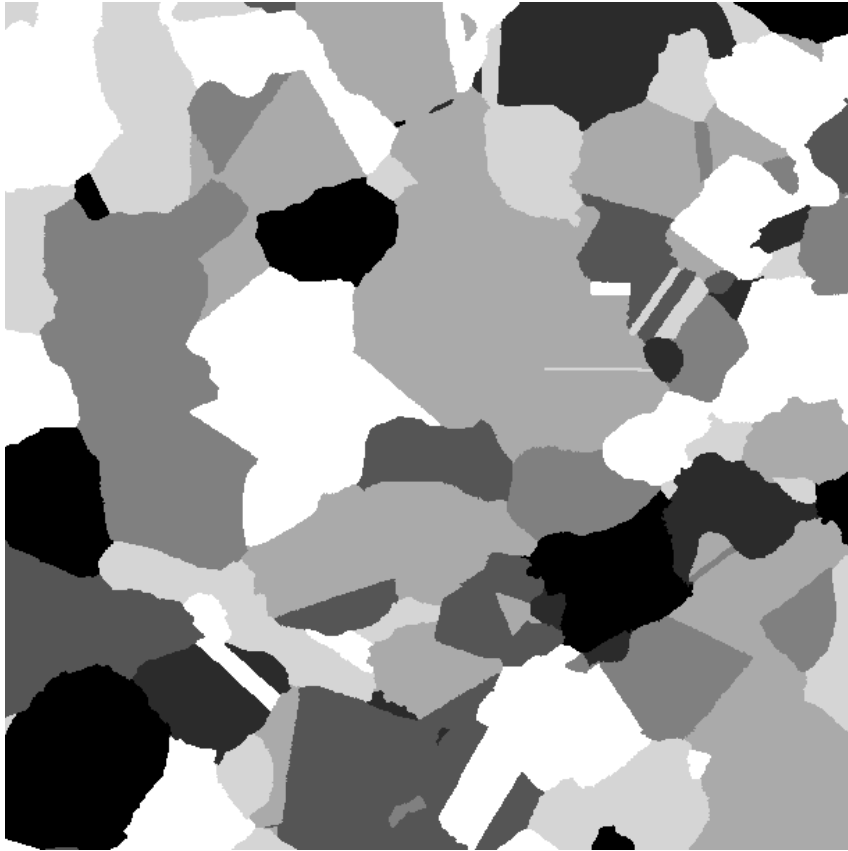
original image



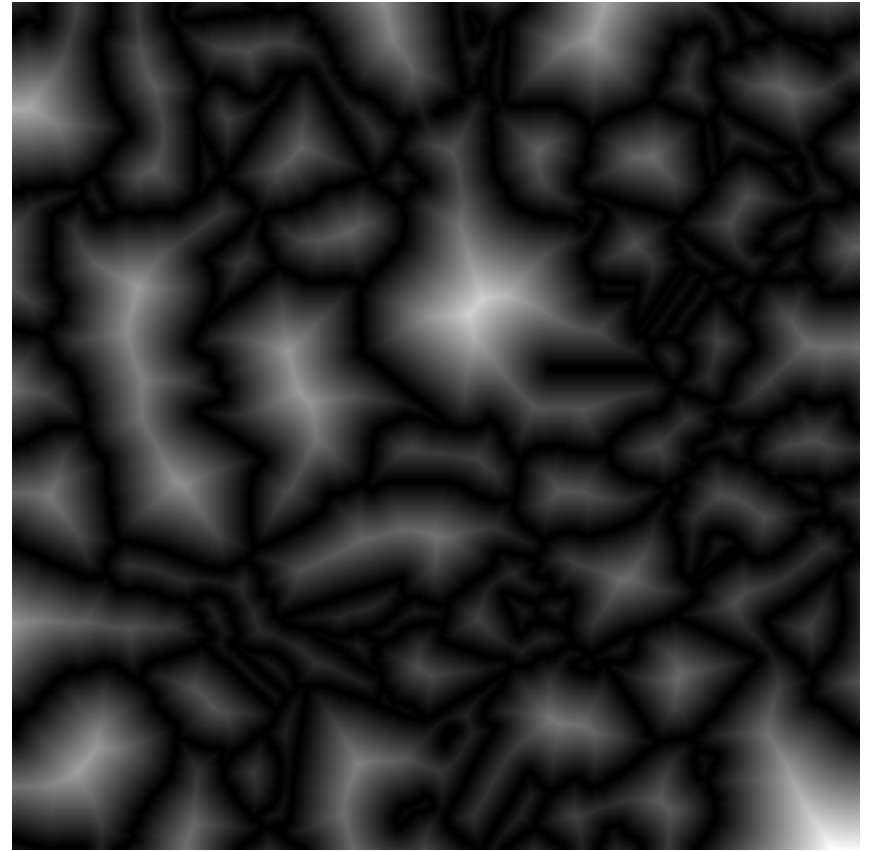
carbide-removed image

# Modified EDT for assigning function $\gamma$

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Label Field

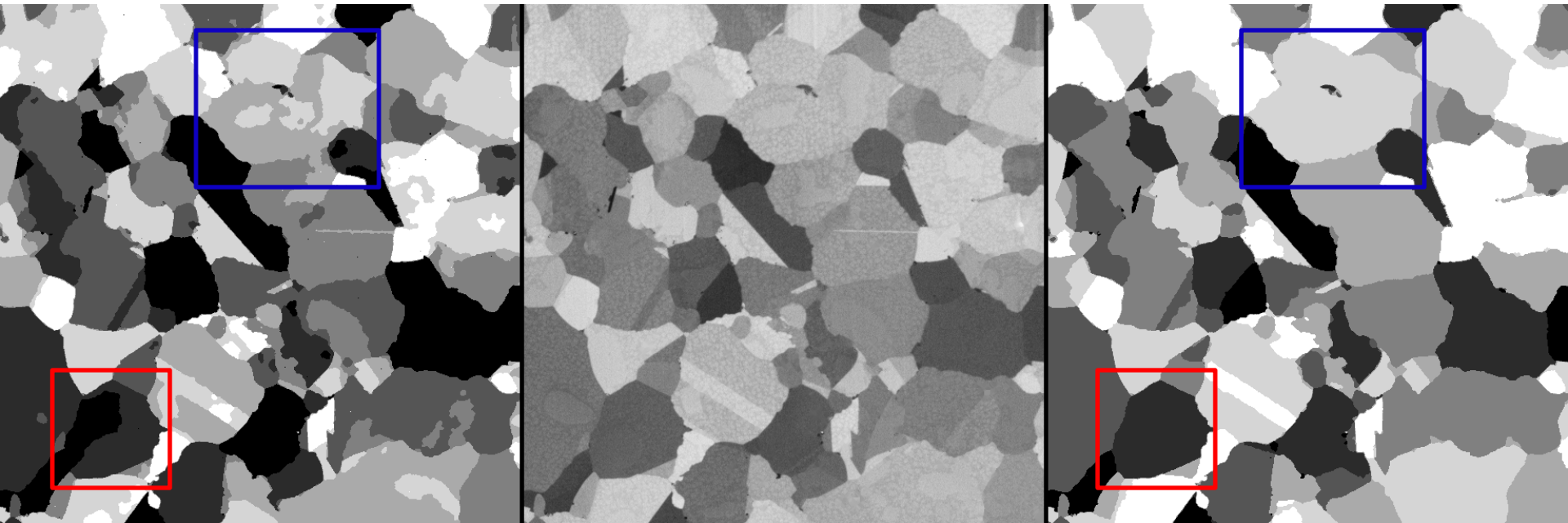


Modified EDT



# Comparison with MRF prior

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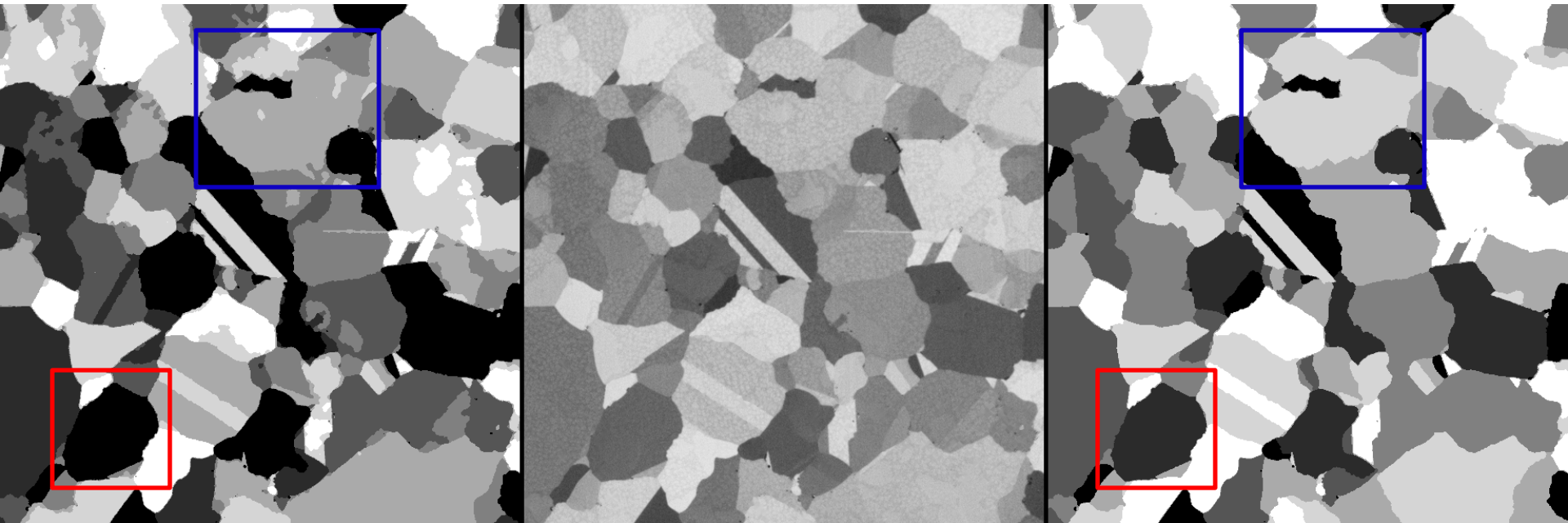
2D MRF

original

MCMRF

# Comparison with MRF prior

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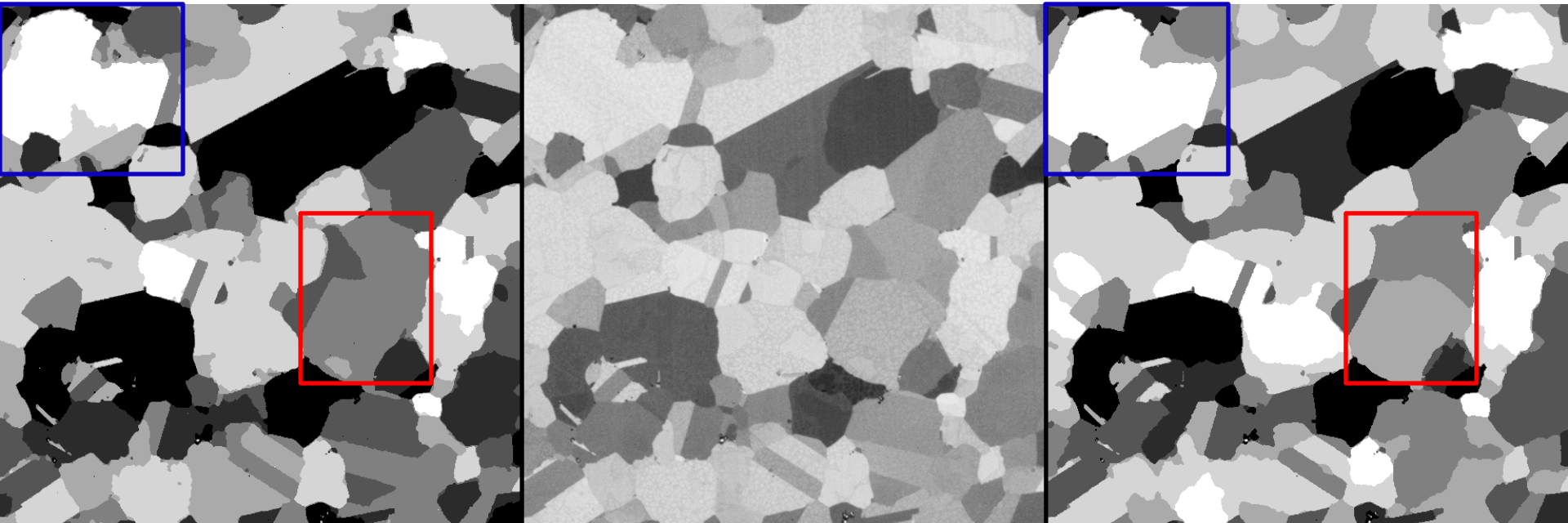
2D MRF

original

MCMRF

# Comparison with MRF prior

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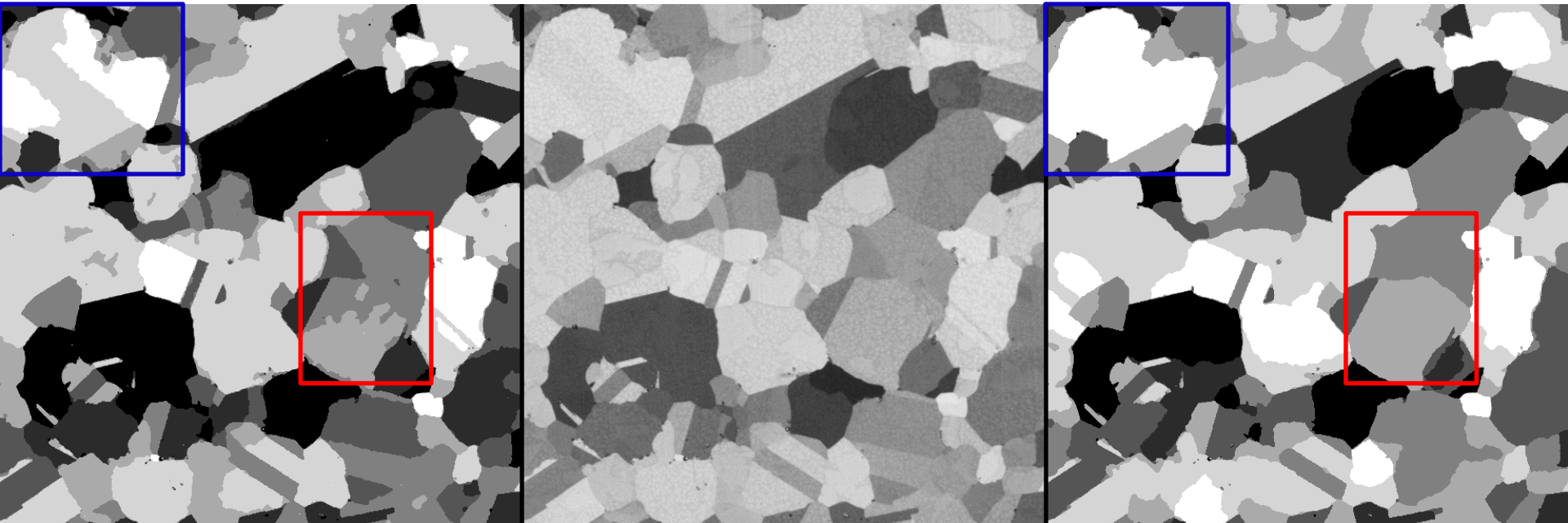
2D MRF

original

MCMRF

# Comparison with MRF prior

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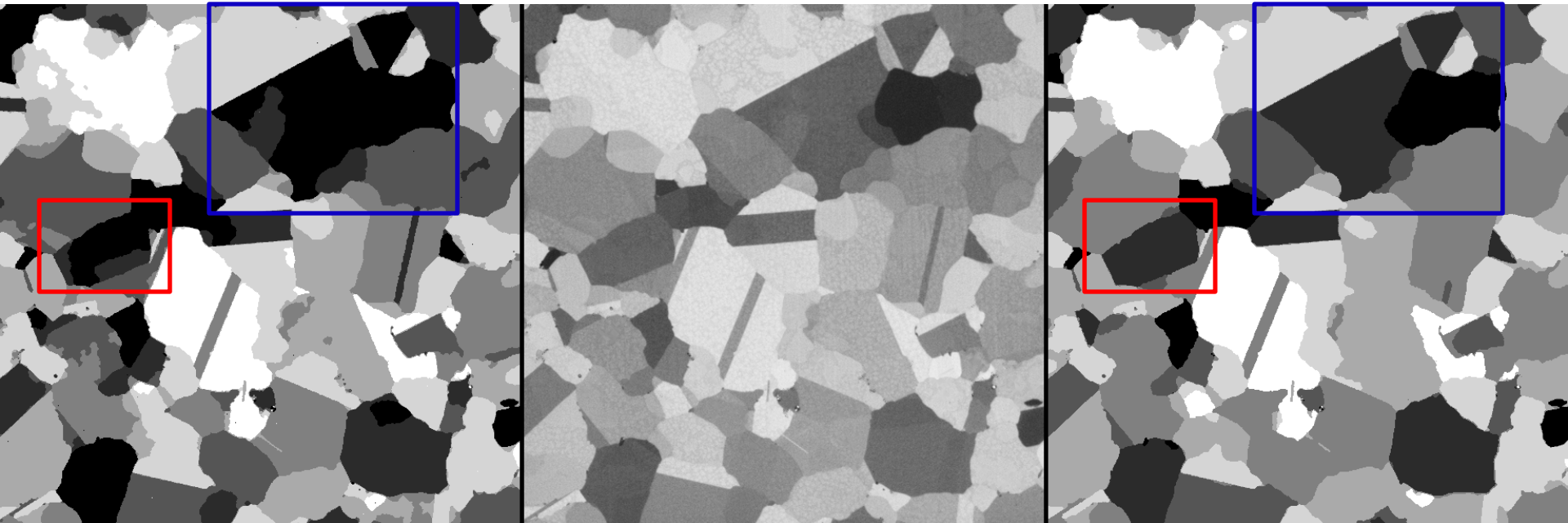
2D MRF

original

MCMRF

# Comparison with MRF prior

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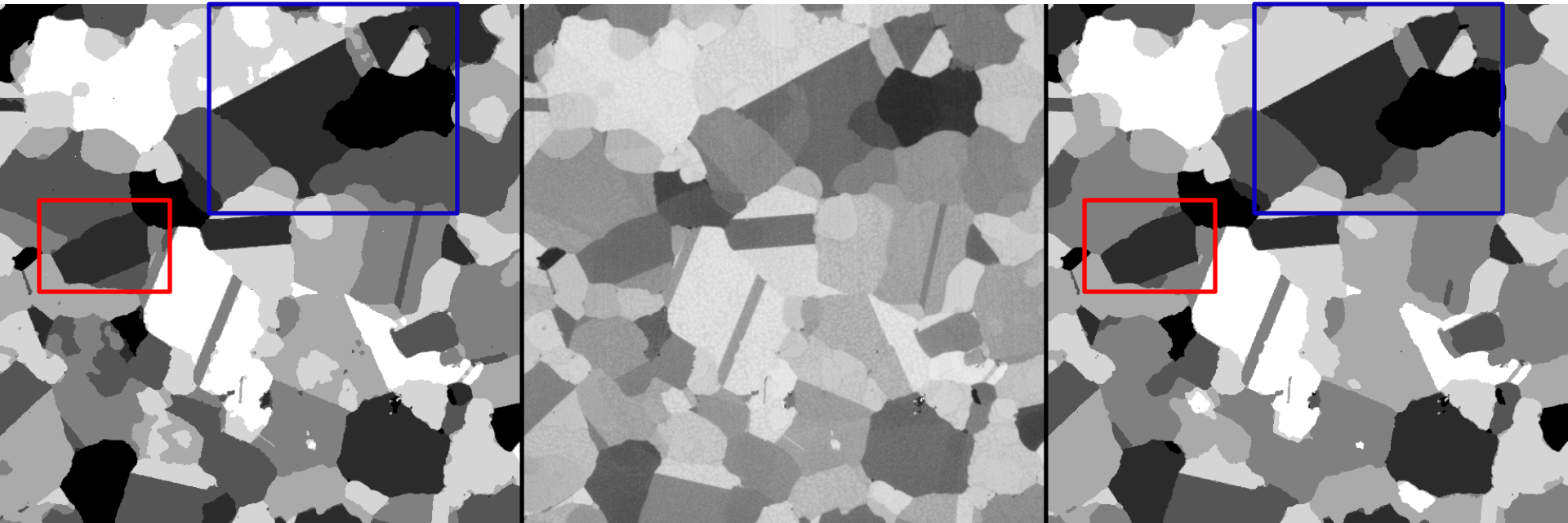
2D MRF

original

MCMRF

# Comparison with MRF prior

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2D MRF

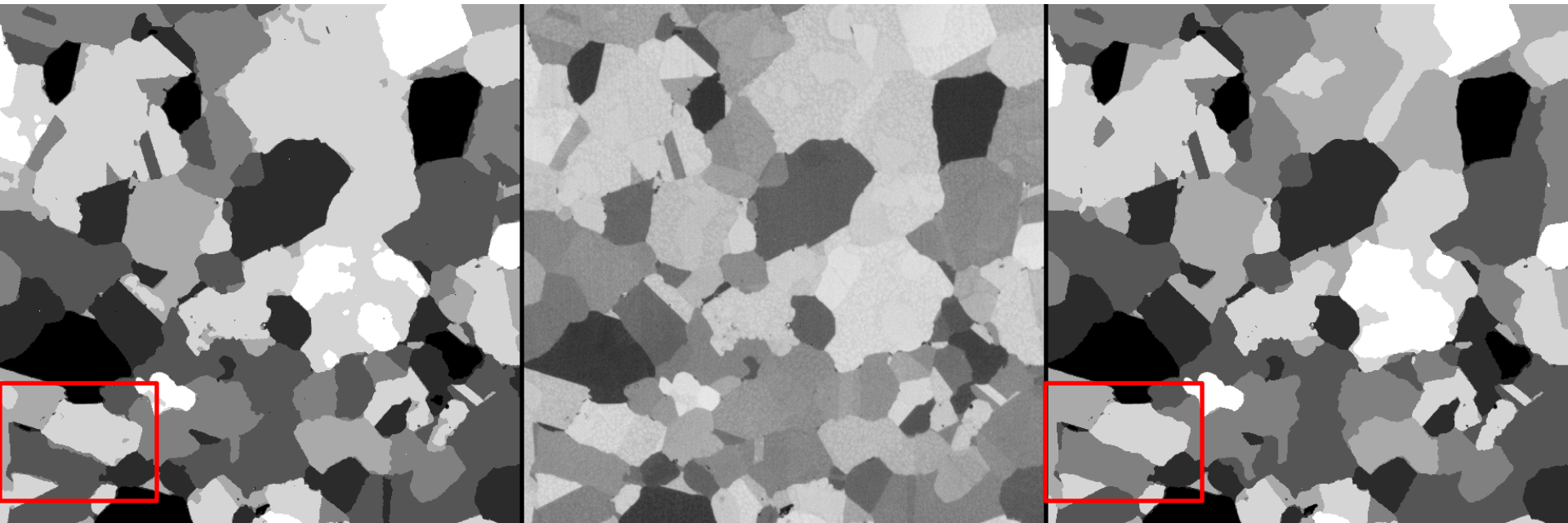
original

MCMRF



# Comparison with MRF prior

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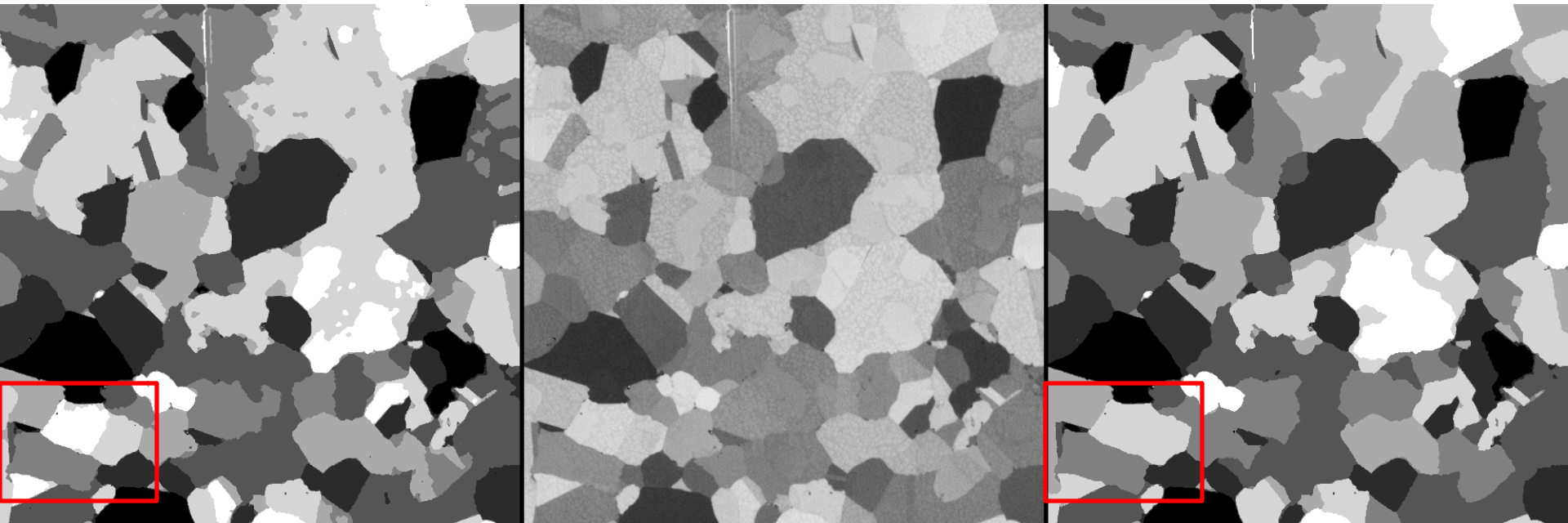
2D MRF

original

MCMRF

# Comparison with MRF prior

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2D MRF

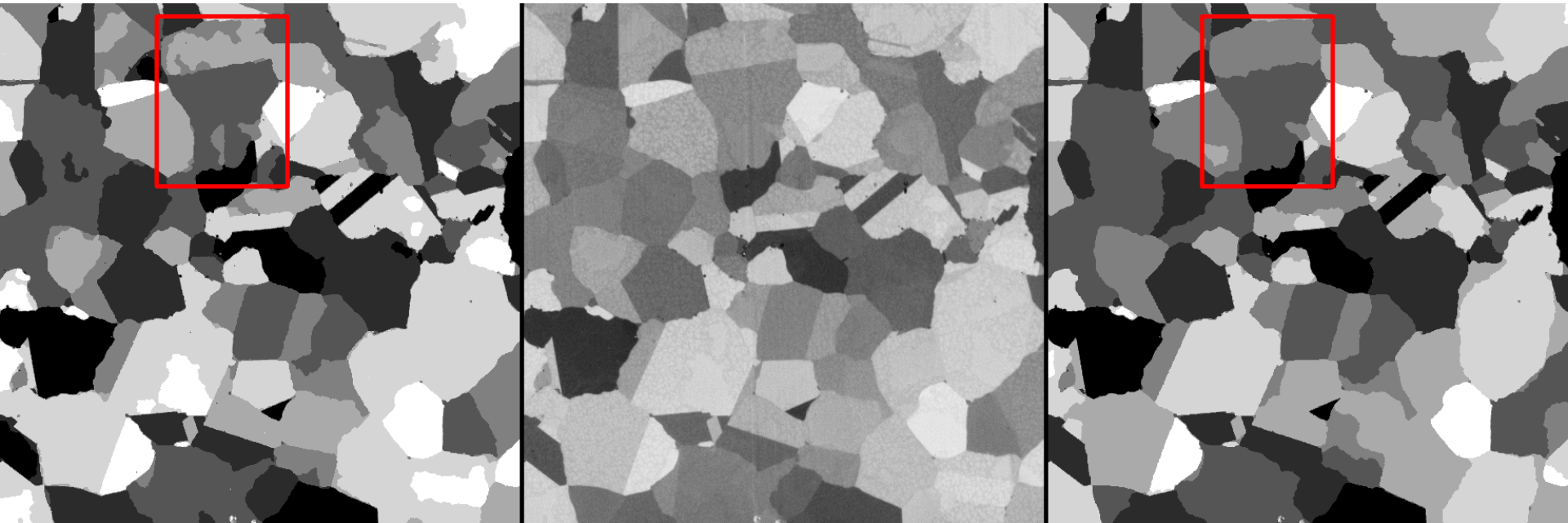
original

MCMRF



# Comparison with MRF prior

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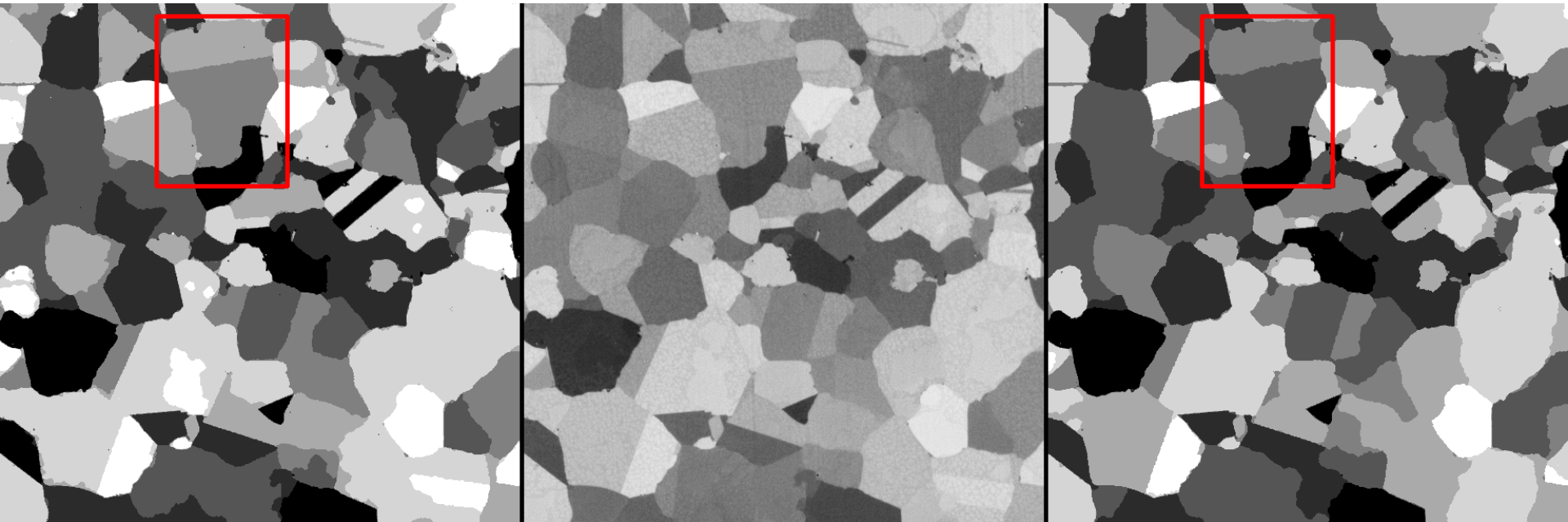
2D MRF

original

MCMRF

# Comparison with MRF prior

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2D MRF

original

MCMRF