

EE648 (CC761-M) DSP II

Session 16 (Live: 3/4/99)

Outline

- Eigenanalysis Algorithms for Spatial Spectrum Estimation
 - Sect. 12.5 of Proakis & Manolakis
 - MUSIC: Sect. 12.5.2 - 12.5.3
 - ESPRIT: Sect. 12.5.4
- Notes: Minimum Variance Spectrum Estimation - Sect. 12.4

• continue development of MUSIC Algorithm

• so far: $\underline{R}_{xx} = E \{ \underline{x}[n] \underline{x}^H[n] \}$

• $\underline{R}_{xx} = \underline{E} \underline{\Lambda} \underline{E}^{-1} = \underline{E} \underline{\Lambda} \underline{E}^H$

$= \sum_{i=1}^M \lambda_i \underline{e}_i \underline{e}_i^H$ } eigenvalue-
eigenvector
decomposition

• since $\underline{R}_{xx}^H = \underline{R}_{xx} \Rightarrow$ Hermitian-symmetric

• assume eigenvalues ordered as

$$\lambda_1 \geq \lambda_2 \geq \dots \geq \lambda_M$$

• showed last time:

$$\text{when } \underline{x}[n] = \sum_{k=1}^P s_k[n] \underline{s}(\mu_k) + \underline{v}[n]$$

• where: $\underline{R}_{vv} = E\{\underline{v}[n]\underline{v}^H[n]\}$

$$= \sigma_w^2 \underline{I}_M$$

• note: MUSIC ostensibly not affected by temporal structure of noise

• if $P < M$:

$$\lambda_1 > \lambda_2 > \dots > \lambda_P > \lambda_{P+1} = \lambda_{P+2} = \dots = \lambda_M \\ = \sigma_w^2$$

• showed:

$$\underline{s}^H(\mu_k) \underline{e}_i = 0 \quad \text{for } k=1, \dots, P$$

$$i = P+1, \dots, M$$

• $\{\underline{e}_{P+1}, \underline{e}_{P+2}, \dots, \underline{e}_M\}$ = "noise" eigenvectors

• span $(M-P)$ -dimensional noise subspace

$$\underline{S}^H(\mu_k) \underline{e}_i = \sum_{m=0}^{M-1} e_i[m] e^{-j\mu_k m}$$

$$= 0 \quad \text{for } k=1, \dots, P$$

$$i = P+1, \dots, M$$

• each noise eigen~~filter~~^{vector} can be viewed as an FIR spatial filter whose DSFT is zero at

$$\mu = \mu_k, \quad k = 1, \dots, P$$

- only the nulls at the "true" P spatial frequencies are common to all $M-P$ noise eigenfilter freq. responses

- motivates creation of "artificial" spatial spectrum

$$S_{xx}(\mu) = \frac{1}{\sum_{i=P+1}^M \left| \sum_{m=0}^{M-1} e_i[m] e^{-j\mu m} \right|^2}$$

• alternative construction:

$$\hat{\Sigma}_{xx}^{\text{MUSIC}} = \frac{1}{\sum_{i=P+1}^M |s^H(\mu) \underline{e}_i|^2}$$

$$= \frac{\sum_{i=P+1}^M s^H(\mu) \underline{e}_i \underline{e}_i^H s(\mu)}{1}$$

$$= \frac{s^H(\mu) \left\{ \sum_{i=P+1}^M \underline{e}_i \underline{e}_i^H \right\} s(\mu)}{1}$$

$$P_N \triangleq \sum_{i=p+1}^M \underline{e}_i \underline{e}_i^H$$

$$= \underline{E}_N \underline{E}_N^H$$

• where: $\underline{E}_N = \begin{bmatrix} \underline{e}_{p+1} & | & \underline{e}_{p+2} & | & \dots & | & \underline{e}_M \end{bmatrix}$
 $M \times (M-p)$

• P_N is projector operator onto
 noise subspace = $\text{span}\{\underline{e}_{p+1}, \dots, \underline{e}_M\}$
 $= \text{range}\{\underline{E}_N\}$

• note: $P_N^2 = P_N P_N = P_N$
 $P_N^H = P_N$

• for any $M \times 1$ vector \underline{y}

$P_N \underline{y}$ = projection of \underline{y}
 onto noise subspace

$$\sum_{xx}^n \text{MUSIC}(\mu) = \frac{1}{\underline{\Sigma}^H(\mu) P_N \underline{\Sigma}(\mu)}$$

• in terms of angle-of-arrival:

$$\sum_{xx}^{\wedge \text{MUSIC}}(\theta) = \frac{1}{\underline{a}^H(\theta) \underline{P}_N \underline{a}(\theta)}$$

• where:

$$\underline{a}(\theta) = \left[1, e^{j \frac{2\pi}{\lambda} d \cos \theta}, \dots, e^{j \frac{(M-1) 2\pi}{\lambda} d \cos \theta} \right]^T$$

(recall: $\mu = \frac{2\pi}{\lambda} d \cos \theta$)

• See MUSIC Demo.m at web site

- Advantages of MUSIC over Minimum Variance
- better/higher resolution:
sharper spectral peaks
- not as affected by correlation between signals arriving from different directions
- alternatively compute arrival angles via the roots of a polynomial
 - as opposed to spectral search

• Estimation of Signal Parameters
by Rotational Invariance Techniques
(ESPRIT)

• signal subspace

$$= \text{span} \{ \underline{e}_1, \underline{e}_2, \dots, \underline{e}_p \}$$

$$= \text{span} \{ \underline{s}(\mu_1), \underline{s}(\mu_2), \dots, \underline{s}(\mu_p) \}$$

$$\underline{E}_s = [\underline{e}_1, \underline{e}_2, \dots, \underline{e}_p]$$

recall: $\underline{\Delta} = [\underline{s}(\mu_1), \dots, \underline{s}(\mu_p)]$

• since $\text{range}\{\underline{E}_s\} = \text{range}\{\underline{S}'\}$

$$\underline{S}' = \underline{E}_s \underline{I} \quad \left. \begin{array}{l} \text{think} \\ \text{column-wise} \\ \text{equality} \end{array} \right\}$$

$M \times P \quad M \times P \quad P \times P$

$$\underline{S}(\mu_k) = \underline{E}_s \underline{t}_k = \sum_{i=1}^P \underline{e}_i t_{ik} \quad i, k$$

$$\underline{I} = \left[\begin{array}{c} \underline{t}_1 \\ \underline{t}_2 \\ \vdots \\ \underline{t}_P \end{array} \right] \quad k=1, \dots, P$$

$P \times 1$

• $\underline{s}(\mu_k) = [1, e^{j\mu_k}, e^{j2\mu_k}, \dots, e^{j(M-1)\mu_k}]^T$

• define: first $(M-1) \times 1$ sub-vector:

$$\underline{s}^{(1)}(\mu_k) = [1, e^{j\mu_k}, \dots, e^{j(M-2)\mu_k}]^T$$

• second $(M-1) \times 1$ sub-vector:

$$\underline{s}^{(2)}(\mu_k) = [e^{j\mu_k}, \dots, e^{j(M-1)\mu_k}]^T$$

• observe: $\underline{s}^{(2)}(\mu_k) = e^{j\mu_k} \underline{s}^{(1)}(\mu_k)$

• define $(M-1) \times M$ selection matrices:

$$\underline{\Gamma}_1 = \begin{bmatrix} \underline{I}_{M-1} & \underline{0} \\ & \end{bmatrix}_{(M-1) \times M}; \quad \underline{\Gamma}_2 = \begin{bmatrix} \underline{0} & \underline{I}_{M-1} \\ & \end{bmatrix}_{(M-1) \times M}$$

$$\underline{s}^{(1)}(\mu) = \underline{\Gamma}_1 \underline{s}(\mu); \quad \underline{s}^{(2)}(\mu) = \underline{\Gamma}_2 \underline{s}(\mu)$$

$$\{ \underline{\Gamma}_1 \underline{s}(\mu_k) \} e^{j\mu_k} = \underline{\Gamma}_2 \underline{s}(\mu_k)$$

$$\{ \underline{\Gamma}_1 \underline{s} \} \underline{\Phi} = \underline{\Gamma}_2 \underline{s} \quad k=1, \dots, P$$