

# EEG48 (CC761-M) DSP II

## Session 16 (Live: 3/4/99)

### Outline

- Eigenanalysis Algorithms for Spatial Spectrum Estimation
  - Sect. 12.5 of Proakis & Manolakis
  - MUSIC: Sect. 12.5.2 - 12.5.3
  - ESPRIT: Sect. 12.5.4
- Notes: Minimum Variance Spectrum Estimation - Sect. 12.4

• assume eigenvalues ordered as

$$\lambda_1 \geq \lambda_2 \geq \dots \geq \lambda_M$$

• showed last time:

$$\text{when } \underline{x}[n] = \sum_{k=1}^P s_k[n] \underline{s}(\mu_k) + \underline{v}[n]$$

• where:  $\underline{R}_{vv} = E\{\underline{v}[n]\underline{v}^H[n]\}$   
 $= \sigma_w^2 \underline{I}_M$

• note: MUSIC ostensibly not affected by temporal structure of noise

• continue development of MUSIC Algorithm

• so far:  $\underline{R}_{xx} = E\{\underline{x}[n]\underline{x}^H[n]\}$

•  $\underline{R}_{xx} = \underline{E} \underline{\Lambda} \underline{E}^{-1} = \underline{E} \underline{\Lambda} \underline{E}^H$   
 $= \sum_{i=1}^M \lambda_i \underline{e}_i \underline{e}_i^H$  } eigenvalue-eigenvector decomposition

• since  $\underline{R}_{xx}^H = \underline{R}_{xx} \Rightarrow$  Hermitian-symmetric

• if  $P < M$ :

$$\lambda_1 > \lambda_2 > \dots > \lambda_P > \lambda_{P+1} = \lambda_{P+2} = \dots = \lambda_M = \sigma_w^2$$

• showed:

$$\underline{s}^H(\mu_k) \underline{e}_i = 0 \quad \text{for } k=1, \dots, P$$

$i = P+1, \dots, M$

•  $\{\underline{e}_{P+1}, \underline{e}_{P+2}, \dots, \underline{e}_M\}$ : "noise" eigenvectors

• span  $(M-P)$ -dimensional noise subspace

$$\underline{s}^H(\mu_k) \underline{e}_i = \sum_{m=0}^{M-1} e_i[m] e^{-j\mu_k m}$$

$$= 0 \quad \text{for } k=1, \dots, P$$

$$i = P+1, \dots, M$$

• each noise eigenfilter can be viewed as an FIR spatial filter whose DSFT is zero at  $\mu = \mu_k, k=1, \dots, P$

• only the nulls at the "true"  $P$  spatial frequencies are common to all  $M-P$  noise eigenfilter freq. responses

• motivates creation of "artificial" spatial spectrum

$$\hat{S}_{xx}^{MUSIC}(\mu) = \frac{1}{\sum_{i=P+1}^M \left| \sum_{m=0}^{M-1} e_i[m] e^{-j\mu m} \right|^2}$$

• alternative construction:

$$\hat{S}_{xx}^{MUSIC}(\mu) = \frac{1}{\sum_{i=P+1}^M \left| \underline{s}^H(\mu) \underline{e}_i \right|^2}$$

$$= \frac{1}{\sum_{i=P+1}^M \underline{s}^H(\mu) \underline{e}_i \underline{e}_i^H \underline{s}(\mu)}$$

$$= \frac{1}{\underline{s}^H(\mu) \left\{ \sum_{i=P+1}^M \underline{e}_i \underline{e}_i^H \right\} \underline{s}(\mu)}$$

$$\underline{P}_N \triangleq \sum_{i=P+1}^M \underline{e}_i \underline{e}_i^H$$

$$= \underline{E}_N \underline{E}_N^H$$

• where:  $\underline{E}_N = \begin{bmatrix} \underline{e}_{P+1} & \underline{e}_{P+2} & \dots & \underline{e}_M \end{bmatrix}$   
 $M \times (M-P)$

•  $\underline{P}_N$  is projector operator onto noise subspace =  $\text{span}\{\underline{e}_{P+1}, \dots, \underline{e}_M\}$   
 $= \text{range}\{\underline{E}_N\}$

- note:  $\underline{P}_N^2 = \underline{P}_N \underline{P}_N = \underline{P}_N$   
 $\underline{P}_N^H = \underline{P}_N$

- for any  $M \times 1$  vector  $\underline{y}$   
 $\underline{P}_N \underline{y}$  = projection of  $\underline{y}$   
 onto noise subspace

$$\sum_{xx}^{\wedge \text{ MUSIC}}(\mu) = \frac{1}{\underline{s}^H(\mu) \underline{P}_N \underline{s}(\mu)}$$

- in terms of angle-of-arrival:

$$\sum_{xx}^{\wedge \text{ MUSIC}}(\theta) = \frac{1}{\underline{a}^H(\theta) \underline{P}_N \underline{a}(\theta)}$$

- where:  
 $\underline{a}(\theta) = [1, e^{j\frac{2\pi}{\lambda} d \cos \theta}, \dots, e^{j\frac{(M-1)2\pi}{\lambda} d \cos \theta}]^T$

(recall:  $\mu = \frac{2\pi}{\lambda} d \cos \theta$ )

- See MUSIC Demo.m at web site

- Advantages of MUSIC over Minimum Variance
- better/higher resolution: sharper spectral peaks
- not as affected by correlation between signals arriving from different directions
- alternatively compute arrival angles via the roots of a polynomial  
 • as opposed to spectral search

- Estimation of Signal Parameters by Rotational Invariance Techniques (ESPRIT)

- signal subspace

$$= \text{span} \{ \underline{e}_1, \underline{e}_2, \dots, \underline{e}_P \}$$

$$= \text{span} \{ \underline{s}(\mu_1), \underline{s}(\mu_2), \dots, \underline{s}(\mu_P) \}$$

$$\underline{E}_s = [ \underline{e}_1, \underline{e}_2, \dots, \underline{e}_P ]$$

recall:  $\underline{S} = [ \underline{s}(\mu_1), \dots, \underline{s}(\mu_P) ]$

• since  $\text{range}\{\underline{E}_s\} = \text{range}\{\underline{S}\}$

$$\underline{S} = \underline{E}_s \underline{I} \quad \left. \begin{array}{l} \text{think} \\ \text{column-wise} \\ \text{equality} \end{array} \right\}$$

$M \times P \quad M \times P \quad P \times P$

$$\underline{s}(\mu_k) = \underline{E}_s \underline{t}_k = \sum_{i=1}^P \underline{e}_i t_{ik}$$

$$\underline{I} = \left[ \begin{array}{c} \underline{t}_1 \\ \underline{t}_2 \\ \vdots \\ \underline{t}_P \end{array} \right] \quad k=1, \dots, P$$

$P \times 1$

$$\underline{s}(\mu_k) = [1, e^{j\mu_k}, e^{j2\mu_k}, \dots, e^{j(M-1)\mu_k}]^T$$

• define: first  $(M-1) \times 1$  sub-vector:  
 $\underline{s}^{(1)}(\mu_k) = [1, e^{j\mu_k}, \dots, e^{j(M-2)\mu_k}]^T$

• second  $(M-1) \times 1$  sub-vector:  
 $\underline{s}^{(2)}(\mu_k) = [e^{j\mu_k}, \dots, e^{j(M-1)\mu_k}]^T$

• observe:  $\underline{s}^{(2)}(\mu_k) = e^{j\mu_k} \underline{s}^{(1)}(\mu_k)$

• define  $(M-1) \times M$  selection matrices:

$$\underline{\Gamma}_1 = \left[ \begin{array}{c|c} \underline{I}_{M-1} & \underline{0} \\ \hline & (M-1) \times 1 \end{array} \right]; \quad \underline{\Gamma}_2 = \left[ \begin{array}{c|c} \underline{0} & \underline{I}_{M-1} \\ \hline & (M-1) \times 1 \end{array} \right]$$

$$\underline{s}^{(1)}(\mu) = \underline{\Gamma}_1 \underline{s}(\mu); \quad \underline{s}^{(2)}(\mu) = \underline{\Gamma}_2 \underline{s}(\mu)$$

$$\{\underline{\Gamma}_1 \underline{s}(\mu_k)\} e^{j\mu_k} = \underline{\Gamma}_2 \underline{s}(\mu_k)$$

$$\{\underline{\Gamma}_1 \underline{S}\} \underline{\Phi} = \underline{\Gamma}_2 \underline{S}$$

$k=1, \dots, P$